

CTI 2572-B / 2500C-2572-B
ETHERNET TCP/IP MODULE
INSTALLATION AND OPERATION GUIDE

Version 2.16

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2.16	10/3/2024	<p>Added more description in “Selecting an IP Address and Other Network Parameters” to describe setting the Default Gateway address and how to reset it to factory default of 0.0.0.0</p>

PREFACE

This ***Installation and Operation Guide*** provides reference information for the CTI 2572-B Ethernet TCP/IP Module. The information in this manual is directed to individuals who will be installing and/or using the module, developing PLC logic to control or monitor the product operation, or maintaining the product.

We assume you are familiar with the installation and operation of:

- 1) CTI 2500® Series and/or Siemens SIMATIC® 505 programmable controllers,
- 2) Ethernet local area networks,
- 3) Transmission Control Protocol/Internet Protocol (TCP/IP).

Please refer to the appropriate user documentation for specific information on programmable controllers and I/O modules.

USAGE CONVENTIONS

NOTE:

Notes alert the user to special features or procedures.

CAUTION:

Cautions alert the user to procedures that could damage equipment.

 WARNING:

Warnings alert the user to procedures that could damage equipment and endanger the user.

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CHAPTER 1. PRODUCT OVERVIEW

1.1. Introduction

The 2572-B Ethernet TCP/IP module provides network services for CTI 2500 Series® Classic controllers and Siemens SIMATIC 505® programmable logic controllers. The 2572-B module is designed to install in a CTI 2500 Series classic base or a Siemens Series 505® base. Employing a new microprocessor and related components, the 2572-B module is a replacement for the 2572-A Ethernet TCP/IP module.

The 2500C-2572-B Ethernet TCP/IP module provides network services for CTI 2500 Series® Compact Controllers. The 2500C-2572-B module installs in a CTI 2500 Series compact base.

Both modules are Special Function modules, which communicate with the PLC using the SFIO (Special Function I/O) protocol. Network workstations and control devices can use the services of these modules to read data from the PLC, write data to the PLC, program the PLC, and exercise supervisory control over the PLC operation. In addition, PLC logic can use the facilities of the CTI 2572-B and 2500C-2572-B modules to access data in other CTI 2500 Series® controllers or Siemens SIMATIC 505® PLCs.

The modules support the following communications protocols:

- **Camp Server:** Allows a client to access PLC data and control PLC operation using the CTI CAMP or the Siemens Task Code protocols.
- **Modbus Server:** Allows a client to access PLC data using the Modbus TCP (Open Modbus) protocol.
- **EtherNet/IP Server:** Allows Allen Bradley Logix® controllers to read and write PLC data stored in V memory.
- **Camp Client:** Allows the PLC to read and write data stored in V memory on other PLCs.

They connect to an Ethernet network via a CAT 5e RJ-45 connector. The network port supports 10Mb or 100Mb Ethernet data link (half or full duplex operation). The firmware includes a full function TCP/IP stack that supports both TCP and UDP protocols.

The module provides extensive diagnostic facilities, accessible via an embedded web browser, to aid in the detection and correction of network problems. In addition, the web browser can be used to configure module operating parameters and to initiate firmware update.



1.2. Compatibility

2572-B

The 2572-B mode is designed to be a compatible application replacement for the CTI 2572-A module.

- The module uses the same PLC command interface as the CTI 2572 and 2572-A modules, allowing existing PLC logic to control the operation of the module.
- The CAMP server is compatible with existing CAMP and task code drivers.
- The Modbus Server functionality is identical to the corresponding 2572-A protocol manager.
- The Ethernet IP Tag Server is functionally equivalent to the 2572-A Ethernet Server while adding additional functionality and error reporting.

Some application features differ slightly from the 2572-A module.

- When the PLC Start option is selected, while waiting for the PLC logic to initiate startup, the module will temporarily start up using the stored IP address in a mode that responds to a PING request and allows access to the web server configuration page only. During this time, the Module Status (MS) LED will be set to Steady Green and the Network Status (NS) LED will be set to flashing mode. After the PLC logic successfully initiates startup, the module will start up in full function mode using the IP address provided by the PLC logic. See [Section 3.1](#) for a description of LED states.
- When a duplicate IP address is detected, the Network Status (NS) LED will remain RED after the duplicate address condition is resolved. The module must be reset to return the LED to GREEN.
- The TCP/IP stack used with the 2572-B does not receive IP multicast messages if the default gateway is set to 0.0.0.0. or to an IP address that is not on the same IP subnet as the module IP address. When entering the default gateway address via the web server, you are required to enter an IP address that meets these criteria.
To preserve compatibility with existing PLC logic, all valid IP addresses are allowed (including 0.0.0.0) when you are setting the gateway address using the Start Network Services command (PLC START). All unicast (point-to-point) messages will be received and transmitted correctly. However, multicast messages will not be received. An event has been added to the event log indicating this condition.
- The TCP/IP stack used with 2572-B module will not accept all Multicast addresses accepted by the previous 2572-A TCP/IP stack. Over time, the Internet Assigned Numbers Authority (IANA) has changed the IP Multicast specification to reserve blocks of multicast addresses for specific uses. This includes multicast addresses reserved for the Local Network Control Block (224.0.0.0 - 224.0.0.255) and the Internet Control Block (224.0.1.0 - 224.0.1.255). For example, 224.0.0.0, 224.0.0.1, and 224.0.0.2 are not accepted. See [Selecting a Multicast Address](#) in Appendix C for guidance in selecting a multicast address.

Some features of the 2572-A module that are unrelated to the product application are not supported:

- The TFTP method used by the 2572-A module has been replaced by a method initiated by the embedded web browser;
- The serial port, which provided an alternate means to set the IP parameters address on the 2572-A, is not present;
- The Module ID switches, used to generate a DHCP client ID, are not present;
- The SYSLOG client capability is no longer supported.

2500C-2572-B

Except for the smaller form factor, the 2500C-2572-B module is functionally equivalent to the 2572-B module. It uses the same command interface as the 2572, 2572-A, and 2572-B modules. Consequently, user logic designed to control these modules will also work with the 2500C-2572-B module. HMI and SCADA workstation drivers that can access data in CTI 2500 Series Classic controllers via the 2572-A or 2572-B also work with the 2500C-2572-B Module to access data in CTI 2500 Series Compact controllers.

CHAPTER 2. INSTALLATION

The installation of the Model 2572-B Ethernet TCP/IP Adapter Module consists of the following steps:

- 1) Planning the installation,
- 2) Unpacking and configuring the module,
- 3) Physical installation,
- 4) Setting IP information,
- 5) Connecting cables,
- 6) Checking the module operation.

2.1. Installation Planning

Selecting an IP Address and Other Network Parameters

Before proceeding, you must determine what IP address you will assign to the module, the subnet mask to use, and the IP address of the default gateway/router. If you are connecting to an existing network, your network administrator should provide this information. If you are installing a stand-alone network, you should choose from within the set of “private” IP addresses specified in RFC 1597. See APPENDIX C. IP ADDRESS INFORMATION for a description of the IP Address numbering conventions.

IMPORTANT NOTE: It is not necessary to change the default gateway from the factory default setting of 0.0.0.0 if you have no need to forward packets outside the local subnet. However, if you leave the 0.0.0.0 factory default setting, multicast communications will not work (Section 9.2. CAMP IP Multicast Operation).

- If you decide to make a default gateway setting, the following must be true:
 - The gateway address must be a valid unicast address (*see IP address section above*).
 - The gateway address must be on same subnet as the IP address.
 - The host ID portion of the gateway address cannot be 0
 - The host ID portion of the gateway address cannot result in a broadcast address.
- NOTE: if you need to return the default gateway address to the 0.0.0.0 factory default setting, you can use the reset switch to perform a factory reset as outlined in Section under “Reset Button” in Section 3.1. Front Panel Features.

Choosing a Module Startup Method

Before the 2572-B will communicate using TCP/IP, the IP address and related parameters must be set and the module network server must be started. There are two startup options, described below.

AutoStart

If you choose this method, the module will automatically start the network server using IP parameters stored in flash memory. The primary advantage of this approach is that it eliminates the need for additional PLC logic to initiate startup. See Section [2.8. Storing Network Parameters in Flash](#).

The disadvantage of this method is that, when installing or replacing modules, you must manually configure the IP parameters of the replacement module. In addition, if you arbitrarily swap 2572-B modules between PLCs, the IP address will move with the module. The effect of inadvertently swapping IP addresses could cause process problems, since communications directed at one PLC would actually be going to another PLC.

PLC Start

Using this method, PLC logic is used to set the IP address of the module during startup. The *Start Network Services* command, triggered by PLC logic, sets the IP parameters based on data stored in V memory. Once the IP parameters are successfully set, the network TCP/IP services are started.

An important advantage to this method is that it eliminates the need to manually configure the module during the initial installation or during a replacement operation. In addition, since the network parameters are stored in PLC memory, the module IP address remains associated with the PLC even when modules are swapped. The primary disadvantage is that it requires a small amount of additional ladder logic. In addition, if the PLC is not in run mode (not executing logic) the module will not start up. The PLC logic to perform this function is described in CHAPTER 8. START NETWORK SERVICES COMMAND.

Choosing between TCP and UDP Protocols

Many HMI drivers and OPC servers allow you to select either TCP (Transmission Control Protocol) or UDP (User Datagram Protocol) for delivering messages. The 2572-B client functions also allow you to choose between the two. The following information is provided to help you determine which is right for your situation.

UDP Protocol

The UDP protocol allows you to send a message to another node without previously establishing a logical connection to the other node. This method uses less network bandwidth, consumes fewer module resources, and usually results in faster response times. Although the delivery of UDP messages is not acknowledged by TCP/IP, higher level protocols, such as CAMP, confirm that the message was received and that the requested service performed.

*NOTE:
In most installations, UDP is the preferred protocol for HMI applications that continuously read data from the PLC.*

TCP Protocol

The TCP protocol requires that a logical connection be established between two points before messages can be sent. This method, called **connection-oriented services**, provides delivery acknowledgement and message flow control within the TCP/IP protocol. If a message is not delivered correctly, the TCP protocol will cause the message to be re-transmitted.

Although TCP may be slightly slower than UDP because additional acknowledgement messages must be transmitted and evaluated, there are several instances in which it should be used:

1. If you have a network whose quality requires a significant amount of message re-transmission, TCP can provide better overall performance because the TCP is quicker at delivery acknowledgement and retry than the application level, which typically relies on a message timeout measured in seconds.
2. If you are accessing the module via the Internet, you may want to consider TCP. When traversing the Internet, some gateways may break a packet up into smaller chunks, a process called fragmentation. The

smaller packets may be sent via different paths and could arrive out of order. TCP will ensure that the fragmented packets will be re-assembled in the correct order, while UDP will not.

Maximizing Performance

For best performance, you should place the module in a local rack (the one containing the PLC). Using a Special Function module such as the 2572-B in a Remote I/O rack imposes significant additional communications overhead and noticeably increases the scan time of the PLC. This effect is especially noticeable when transferring large blocks of data.

NOTE:

The 2572-B will not work in a remote rack using the Profibus Remote Base Controller (RBC). Profibus does not support Special Function modules.

The module is allowed to access to the PLC only once during a scan cycle. Ensure that the *task codes per scan* setting of the PLC is set to eight (8). This allows the maximum number of PLC access requests to be processed in a single scan. Set the PLC to the shortest acceptable scan time or use the variable scan time setting.

Excessive broadcast and/or multicast traffic can degrade performance. If you experience excessive broadcast/multicast traffic, you will need to segment your network into separate Ethernet broadcast domains or IP subnets.

Security Considerations

Since the 2572-B module communicates on a TCP/IP network, you should take precautions to prevent someone from inadvertently or maliciously interrupting the operation of the module. Some actions you can take include:

Use a dedicated network that does not connect to other networks. By eliminating external physical connections, you limit access to only those on the network segment.

Use a router with firewall capability to connect to other networks. If isolating the network from other networks is not practical, you can use gateway “firewall” capabilities to limit access from the outside.

Disable routing for the 2572-B modules. If you want to prevent the 2572-B module from replying to requests outside the local network segment, you can disable routing on the 2572-B module. You can accomplish this by setting the Default Gateway IP address an unused IP address on the subnet.

Use hardware lockout protection to prevent configuration changes or firmware download. Switches on the board can be used to disable these functions (see [section](#))

[2.3. Setting the 2572-B Option Switches](#)).

Power Requirements

The CTI 2572-B module consumes a maximum of 2.8 watts of +5 VDC power from the backplane.

2.2. Unpacking the Module

Open the shipping carton and remove the special anti-static bag that contains the module. After discharging any static build-up, remove the module from the static bag. Do not discard the static bag. Always use this bag for protection against static damage when the module is not inserted into the I/O base.

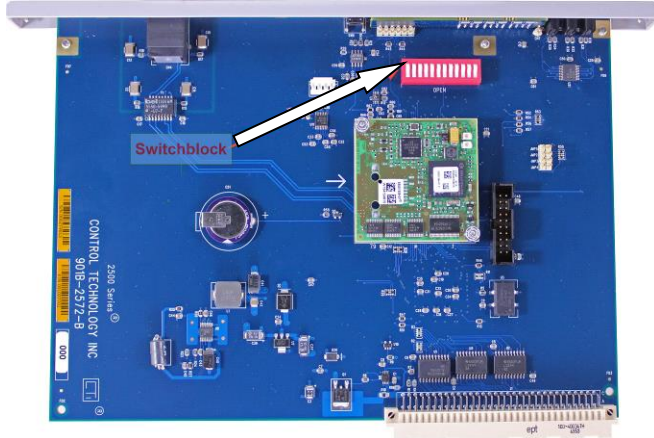
CAUTION:

The components on the 2572-B module printed circuit card can be damaged by static electricity discharge. To prevent this damage, the module is shipped in a special anti-static bag. Static control precautions should be followed when removing the module from the bag and when handling the printed circuit card during configuration.

2.3. Setting the 2572-B Option Switches

Using the option switches on the 2572-B circuit board, you can designate how the module will operate. The following illustration indicates the location of the switchblocks on both products.

2572-B



2500C-2572-B



Figure 1. Switchblock Locations

The function of the switches is described below.

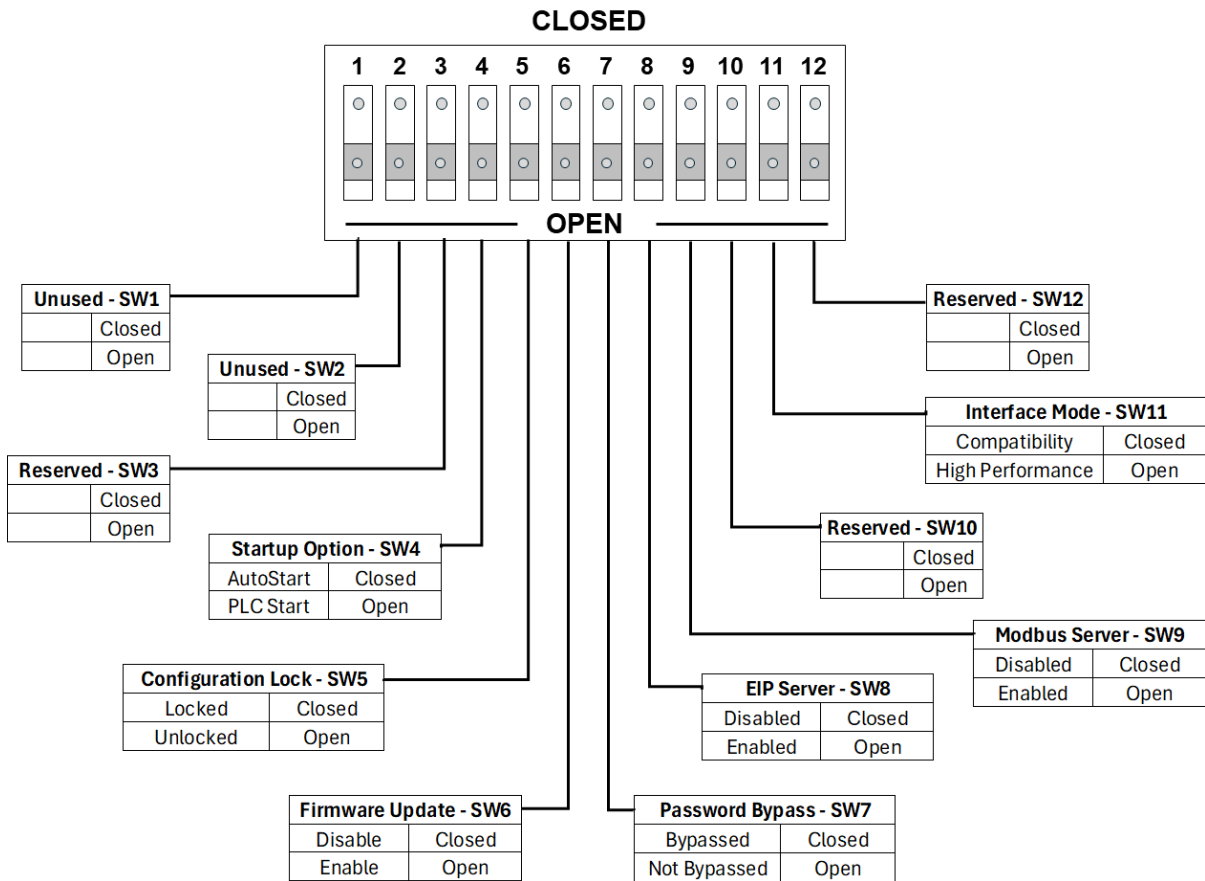


Figure 2. Option Switches

SW1, SW2: These switches are unused and may be set to any position with no effect.

SW3: This switch position is reserved for future use. It should be set to the open position to prevent a future use from unintentionally affecting the module operation.

SW4: Startup Option: This switch selects how the 2572-B module will start network services.

Startup Option	Position SW4
AutoStart	Closed
PLC Start	Open

In the AUTOSTART position, the module will automatically start up using parameters stored in non-volatile (flash) memory.

In the PLC START position, the module will start up in a limited function mode, using the parameters stored in flash. It will then wait for PLC logic to trigger the START NETWORK SERVICES command before starting the network

services that allow access to the PLC. CHAPTER 8. START NETWORK SERVICES COMMAND describes the PLC logic required. When the command is successfully completed, the IP parameters obtained from the PLC will be written to non-volatile (flash) memory.

NOTE:
When using the PLC Start Option, the PLC must be in run mode before the module will start up in full function mode.

SW5: Configuration Lock. This switch allows you to prevent changes to the module IP parameters via the Ethernet network. If the PLC Start option is selected, PLC logic will still be able to change the module IP parameters.

Configuration Lock	Position SW5
Locked	Closed
Unlocked	Open

When set to the LOCKED position, changes to the module IP parameters via the embedded web server Module Configuration page will be prevented. In the UNLOCKED position changes will be allowed.

SW6: Firmware Update. This switch allows you to prevent updates to the module firmware. When set to the CLOSED position, this switch prevents the user from the initiating firmware update using the embedded web server Update Firmware page.

Firmware Update	Position SW6
Disabled	Closed
Enabled	Open

SW7: This switch bypasses the password.

Password Bypass	Position SW7
Bypassed	Closed
Not Bypassed	Open

SW8: This switch allows disabling of automatic startup of EIP server on boot. This switch is only implemented in firmware versions above V2.10 and above.

EIP Server Startup	Position SW8
Disabled	Closed
Enabled	Open

SW9: This switch allows disabling of automatic startup of Modbus server on boot. This switch is only implemented in firmware versions above V2.10 and above.

Modbus Server Startup	Position SW9
Disabled	Closed
Enabled	Open

SW10: This switch is reserved for future use. It should be set to the open position to prevent future use from unintentionally affecting the module operation.

SW11: PLC Interface Mode. This switch allows you to select a PLC interface that is compatible with the CTI 2572 module and other Special Function I/O modules. By default, the 2572-B module uses a high-performance interface mode that increases the amount of data per scan that can be transferred to and from the PLC and sets the task codes per scan to 8. In most cases, you should use the high-performance mode. However, in instances where minimizing PLC scan time is required, you may wish to use compatibility mode. This is especially true when the 2572-B module is installed in a remote base where high performance mode can significantly increase the PLC scan time.

Interface Mode	Position SW11
Compatibility	Closed
High-Performance	Open

When this switch is set to the CLOSED position, the Special Function Interface will use the compatibility mode. When the switch is set to the OPEN position, the module will use a high-performance interface mode.

SW12: This switch is reserved for future use. It should be set to the open position to prevent future use from unintentionally affecting the module operation.

NOTE
The Option switches are read only at module startup. If you change the switch position after startup, you must restart the module before the setting will take effect.

Shipping Configuration of Switches

Switch Position	Use	Shipping Configuration	Open Position
1	Unused	Open	
2	Unused	Open	
3	Reserved	Open	
4	Startup Option	Open	PLC Start
5	Configuration Lock	Open	Unlocked
6	Firmware Update	Open	Enabled
7	Password Bypass	Open	Not Bypassed

Switch Position	Use	Shipping Configuration	Open Position
8	EIP Server	Open	Enabled
9	Modbus Server	Open	Enabled
10	Reserved	Open	
11	PLC Interface Mode	Open	High Performance
12	Reserved	Open	

2.4. Physical Installation

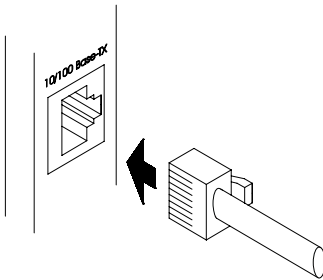


Figure 3. Ethernet Connection

To insert the module into the I/O base, hold the top and bottom of the bezel and slide the module carefully into the slot, pushing it all the way into the base. If you have inserted the module correctly, you will feel a slight increase in resistance as the module mates with the base backplane connector. Once the module is fully seated in the slot, tighten the captive screws at the top and bottom to hold the module in place. To remove the module from the I/O base, loosen the captive screws, and then slide the module out of the base. Take care not to damage the connector at the back of the module when inserting or removing the module.

2.5. Connecting the Ethernet Cable

Insert the 8 pin (RJ-45) plug on your unshielded twisted pair cable into the RJ-45 jack on the 2572. Push the plug into the jack until the plug clicks into place. Attach the other end of the cable to an Ethernet switch.

2.6. Initial Power On

Apply power to the base. The module should begin a power-up sequence during which the LEDs and the Multi-Segment Display will change state. See CHAPTER 3. MODULE OPERATION for a description of the possible LED states. Early in the startup procedure, all LEDs and Multi-Segment Display (MSD) segments will be turned on approximately 1 second.

2.7. Entering the Module into the PLC I/O Configuration

To enter the module into the PLC I/O configuration, you will need to use your PLC programming application. The 2572-B is configured as a Special Function module with 2 WX and 6 WY words. In the following example, the 2572-B module is installed into slot 1 on I/O base 0 and will be logged in starting at address 1. Your configuration may differ.

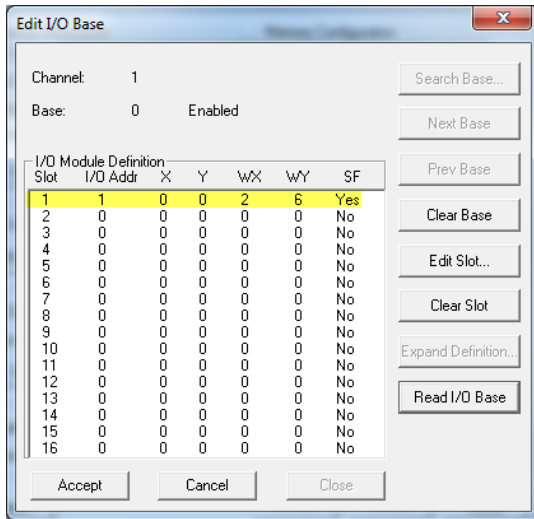


Figure 4. Example I/O Configuration

After you read the I/O base, if the number of WX and WY words are the same as those shown in the example above and Special function = YES, then the PLC can recognize the module. Change the address as required by your application and save the result. If the line is blank or erroneous, re-check the module to ensure that it is firmly seated in the I/O base slot. Generate the PLC I/O configuration chart again by reading the I/O base. If the problem persists, contact your distributor or contact CTI.

NOTE:

The module must be configured in the I/O table before you can use PLC logic to start the module or control the module operation from the PLC.

2.8. Storing Network Parameters in Flash

If you have selected the AutoStart option, you will need to manually set the IP parameters to correspond to your networking requirements.

The 2572-B IP Parameters can be set using the embedded web server. Point your browser to the main Product Information page by entering the IP address of the 2572-B module in the browser URL field. From the list of pages on the left hand side of the page, select the MODULE CONFIGURATION page. When the configuration page is displayed, enter the new IP address information in the appropriate fields and press the Update Module button.

The 2572-B is shipped from CTI with the IP address set to 169.254.1.1 and the subnet mask set to 255.255.0.0. To connect to the module, you must ensure that your PC has an IP address that is on the same IP subnet and is not the same as the module IP address.

One method of providing your PC with compatible IP address is to use Windows Control Panel (or Windows Settings in Windows 10) to configure a static IP address. In this case, the first two octets of the PC IP address must be 169.254, the last two octets of the PC IP address must not be 1.1, and the PC subnet mask must be set to 255.255.0.0. For example, an IP address of 169.254.1.2 will work.

Instead of manually setting a static address, you can cause your PC to generate a compatible address, if your PC is using DHCP (Dynamic Host Configuration Protocol) to obtain an IP address.

The IP address 169.254.1.1 is a link local IP address, which is used only to communicate on the local network. When a Windows PC is unable to obtain an IP address from DHCP, it automatically generates a link local address using a feature called Automatic Private IP Addressing. To cause the PC to generate a compatible address, do the following:

- Connect an Ethernet cable directly between your PC and the 2572-B module,
- Reboot the PC.

NOTE: It may take several minutes before the PC will stop trying to contact a DHCP server and generate the Link Local address. You can display the IP parameters being used by the PC by opening the Command Prompt window and entering IPCONFIG at the prompt. Once the link local IP address is generated, you can connect by typing <http://169.254.1.1> in your browser's URL box.

2.9. Module Checkout

If functioning properly, the 2572-B will respond to an ICMP Echo Request message known as a *ping*. Using a PC on the local network, open the Command Prompt window and type the following: `PING IPaddress` where *IPaddress* is the IP address of the module in dotted decimal format. If the module does not reply, refer to CHAPTER 10. TROUBLESHOOTING.

CHAPTER 3. MODULE OPERATION

3.1. Front Panel Features

Status LED Indicators

The following table describes the module LED indicators.

LED Name	Purpose	Function
MS: Module Status	Indicates the operational state of the module.	Off: Application Firmware not started
		Steady Green: Module Operational
NS: Network Status	Indicates the status of the network interface.	Off: Network Interface not started
		Flashing Green: The module is waiting on PLC logic to start network services (PLC Start option).
		Flashing Red: The module is waiting on the PLC logic to start network services. The IP address initially read from flash is a duplicate of another IP host on the network.
		Steady Green: The network interface is operational.
		Steady Red: The network interface is operational. The module IP address is a duplicate of another IP host with the same IP address is on the network. See Note1 below
ACT: Ethernet Activity	Indicates activity on the Ethernet Link.	Off: No Ethernet activity detected.
		Flashing: Ethernet frames are being received and/or transmitted.
LS: Link Status	Indicates status of Physical Link.	Off: Ethernet link not operational.
		On: Ethernet Link is operational.
FDX: Full Duplex	Indicates Ethernet link duplex mode.	Off: Operating in half duplex mode or not connected to network.
		Steady Green: Operating in full duplex mode.
100: Ethernet Speed	Indicates the Ethernet baud rate.	Off: Operating at 10Mb or not connected to a network.
		On: Operating at 100Mb.



Note 1: The NS LED is set to Red when a Duplicate IP address is first detected. It is not automatically set to Solid Green when the IP address conflict is corrected. It will remain Steady Red until the module is reset.

Multi-Segment Display (MSD)

The Multi-Segment Display (MSD) is located below the status LEDs. During normal operation the MSD will display certain status information and the TCP/IP address of the module and the subnet mask in CIDR format. CIDR format is a compact way of displaying the network mask. See APPENDIX C. IP ADDRESS INFORMATION for more information regarding CIDR format.

Reset Button

Some module functions, such as reading module switch settings or using new IP parameters stored in flash, are performed only at startup. The Reset Button is a momentary contact switch that allows you to restart the module without having to cycle power to the base. It is recessed to prevent inadvertent use. To reset the module, use a small object such as the tip of a ball point pen to depress and hold the switch for approximately one second. When the switch is released, the module will begin the startup sequence.

NOTE:

To reset the parameters stored in flash memory to factory default values, hold the reset button down for 10 seconds or more.

Ethernet Port

The 2572-B provides a Category 5e RJ-45 connector which attaches directly to Unshielded Twisted Pair (UTP) or Shielded Twisted Pair (STP) Ethernet cabling. The port complies with the IEEE 802.3 specifications for 10BaseT and 100Base TX and will operate in either half or full duplex mode. The speed and mode are automatically negotiated by the module in accordance with IEEE 802.3u specifications. When attaching to a hub or switch that does not support auto-negotiation, the port will default to 10Mb half-duplex.

3.2. Module Startup

After power is applied to the 2572-B module, when the Reset button is pressed, or when the module is restarted by software or the reset switch, the module will begin the startup procedure. After the application firmware is running, all LEDs and MSD segments will be illuminated for approximately one second (multicolor LEDs will be red for ½ second and green for ½ second), and then will be turned off. This serves a display test and as an indication that module startup is in process.

AutoStart Mode

If the AUTOSTART option is selected (via SW4), the module will start up using the IP address stored in flash. If the startup is successful, all module network services, including the embedded web server, CAMP Server, Modbus TCP Server, and the Ethernet IP server, will be enabled. After startup, the MS LED should be STEADY GREEN and the Multi-Segment Display (MSD) should display the module IP address and subnet mask (in CIDR format). The NS LED should be either STEADY RED if a duplicate IP has been detected (indicating the module IP address is the same as another IP Host on the network) or STEADY GREEN if no duplicate has been detected. If the NS LED is set to Red when a Duplicate IP address is first detected. It is not automatically set to Solid Green when the IP address conflict is corrected. It will remain Steady Red until the module is reset.

PLC Start Mode

If the PLC START option is selected, the module will start up in a limited function mode using the IP address stored in flash, enabling only the embedded web server. Then it will wait on the PLC logic to set the IP address and enable the application servers using the Start Network Services command. While the module is waiting on the PLC command, the MSD will perform the following sequence until the Start Network Services command has been completed successfully:

- Flash the characters “PLC” three times
- Display the current (stored) IP address one octet at a time
- Display the subnet mask in CIDR notation
- Restart the sequence until the Start Network Services command is received and processed correctly
The NS LED should be FLASHING RED if the IP address read from flash memory is a duplicate of another IP host on the network or FLASHING GREEN if no duplicate has been detected. While in the state, you can access the module web server pages only.

Once the PLC successfully initiates the Start Network Services command, the module will begin using the IP parameters specified in the command and will enable all module network services. The MSD should display the IP address and subnet mask (in CIDR format) specified by the PLC logic. The NS LED should be STEADY RED if a duplicate IP address is detected; otherwise, the NS LED should be STEADY GREEN. When the NS LED is set to Red when a Duplicate IP address is first detected, it is not automatically set to Solid Green when the IP address conflict is corrected. It will remain Steady Red until the module is reset.

If the LED states are different than those described above, then a startup error has occurred. See CHAPTER 10. TROUBLESHOOTING for more information.

3.3. Normal Operation

Server Operation

To use the 2572-B module servers, including the CAMP server, Modbus TCP server, or EtherNet IP Tag Server, no PLC logic is required. You simply provide a client application that communicates with the module. For example, your HMI application, using a CAMP driver or OPC server that supports CAMP, can be used to read and write PLC data. The CAMP server can also be used to program the PLC over the Ethernet link.

Client Operation

To use the module to perform client operations (initiating data requests), you must include PLC logic that triggers the module operation. See CHAPTER 9. CAMP CLIENT COMMANDS.

CHAPTER 4. CAMP SERVER

4.1. Overview

The CAMP server enables client applications using Common ASCII Messaging Protocol (CAMP)) to access controller data element types supported by the CTI 2500 Series® controllers and Siemens Series 505® controllers. First implemented on the CTI 2572 Ethernet network module, the CAMP protocol is widely used by HMI (Human Machine Interface) panels and SCADA (Supervisory Control and Data Acquisition) equipment to communicate with CTI 2500 Series® controllers and Siemens Series 505® controllers. The CAMP server also allows these controllers to be programmed via the network using PLC Workshop, programming software from FasTrak Softworks.

The CAMP protocol includes two sub-protocols: Data Transfer and Packed Task Code. The Data Transfer sub-protocol, which uses the Special Function I/O Pseudo DMA protocol, is an efficient means to read or write large blocks of data (up to 256 words). The Packed Task Code sub-protocol allows up to 14 task code requests and responses to be transferred in one Ethernet Frame. The CAMP server also supports Siemens Series 505 task codes that are sent using the NITP protocol.

4.2. Operation

The CAMP server translates the data requests contained in a CAMP or NITP message to a Special Function I/O (SFIO) format that can be processed by the PLC. SFIO requests are placed in a queue in the order they were received and transmitted to the PLC during the SFIO portion of the PLC scan when requested by the PLC. The amount of requests that the PLC will process in a scan is limited. A maximum of 8 task code requests can be processed in a single scan, further limited by the TASK-CODES- PER-SCAN setting. Up to 16 CAMP Data Transfer requests can be processed in a single scan. When replies are received from the PLC, they are translated to a CAMP or NITP message and transmitted to the client that initiated the request.

The following requests are not supported when using the CAMP Data Transfer protocol:

- Read/Write Discrete Force (TT Type 0B),
- Read/ Control Relay Force (TT Type 0C),
- Read/Write Word Force (TT Type 0D),
- Read/Write to Drum Count Current (TT Type 11),
- Read/Write to Drum Count Preset (TT Type 12),
- Read/Write V memory as a REAL number (TT Type 1C),
- Read/Write K memory as a REAL number (TT Type1D),
- Read/Write Loop Status Flag (TT Type 1E),
- Read/Write Loop Mode Flag (TT Type 1F).

These requests are supported using NITP or CAMP Packed Task code protocols.

4.3. Connections

The CAMP server will support up to 24 TCP connections. In addition, it supports UDP and UDP multicast, which are connectionless. Although the number of UDP clients that can access the CAMP server is unlimited, an excessive number of clients can substantially increase response times. The CAMP server can be configured to listen on one UDP multicast address.

4.4. Error Processing

If a protocol error or CAMP Data Transfer occurs, an error code is returned to the client within the CAMP protocol. If an error occurs with a task code request (CAMP Packed Task Code or NITP request), an error code is returned within the task code error reply. See APPENDIX A. ERROR CODES for a description of the error codes.

CHAPTER 5. MODBUS TCP SERVER

5.1. Overview

Modbus was originally developed by the Modicon Corporation as a protocol for communicating with their line of programmable controllers. Over time, the protocol became widely used for data access in industrial control applications. The Modbus TCP Protocol (also known as Open Modbus) is essentially the original serial Modbus RTU protocol modified for transmission via TCP/IP. Modbus TCP is based on open specifications managed by the Modbus Organization.

The Modbus TCP server starts automatically using TCP Port 502 on module startup. There is no configuration or startup logic required.

Beginning with Firmware V2.10, this automatic starting of the Modbus TCP Server can be disabled using SW9.

5.2. Variable Mapping

Modbus TCP uses a different nomenclature than the SIMATIC® 505 to describe data elements. The following table provides a cross reference.

Modbus Variable	2500/505 PLC Equivalent Variable
Coil	Control Relay (C)
(Discrete) Input	Discrete Input (X)
Holding Register	Variable Memory (V)
Input Register	Word Input (WX)

5.3. Address Translation

The current Modbus specification designates the first Modbus address as 1. Thus, clients that adhere to this specification, require no address translation. For example, Modbus Coil address 10 will access C10 and Modbus Holding Register address 100 will access V100.

Many older client software products, developed before the Open Modbus specifications, designate the first Modbus address as 0, based on the fact that the “on-the-wire” protocol data unit transmits the address as an offset, with the first address being offset 0. For these clients, you must subtract 1 from the 2500/505 address when specifying the Modbus address. Thus, Modbus Coil address 9 will access C10 and Modbus Holding Register address 99 will access V100.

Because of the variation in Modbus clients, you should test your client software to ensure you are accessing the correct PLC address.

5.4. Supported Modbus Function Codes (FC)

The following Function Codes are supported by the Modbus/TCP Server function.

FC (dec)	FC (hex)	Function Codes	505 Variable	Comments
01	01	Read Coil Status	C	Max number of coils = 2000
02	02	Read Input Status	X	Max number of inputs = 2000
03	03	Read Holding Register	V	Max = 125
04	04	Read Input Register	WX	Max = 125
05	05	Write Single Coil	C	
06	06	Write Single Register	V	
07	07	Read Exception Status	C	
15	0F	Write Multiple Coils	C	Max = 800
16	10	Write Multiple Registers	V	Max = 100

5.5. Modbus Exception Codes

The following Modbus Exception codes may be returned to the Modbus Client in case of an error.

Code	Name	Description
01	Illegal Function	Unsupported Function code
02	Illegal Data Address	Requested data address not included in the PLC configuration
03	Illegal Data Value	Typically indicates a problem in the query structure
04	Slave Device Failure	Unrecoverable error occurred while processing the request

5.6. Diagnostic Statistics

A full set of diagnostic statistics is maintained for the Modbus/TCP server. These may be accessed by a web browser by setting the URL to the IP address of the module. From the main menu page, select Module Diagnostics and the Modbus/TCP Server.

CHAPTER 6. ETHERNET/IP TAG SERVER

6.1. Overview

The 2572-B Ethernet/IP Tag Server enables devices that support the Ethernet/IP protocol to read and write V memory addresses in CTI 2500-Cxxx and Siemens Series 505® controllers. The server will accept up to 10 TCP connections. The EIP Tag Server starts automatically when the module is started up. No additional configuration is required.

Beginning with Firmware V2.10, this automatic starting of the Ethernet/IP Tag Server can be disabled using SW8.

General Description

The Ethernet/IP Tag Server allows Rockwell Automation Logix controllers to read V memory using a CIP DATA TABLE READ message and write V memory using a CIP DATA TABLE WRITE message. V memory values can be accessed as 16 bit unsigned integers, 16 bit signed integers, 32 bit signed integers, or 32 bit floating point (REAL) numbers. Also, V memory can read and written by a device, such as an HMI that supports the CIP READ TAG Service (0x4C) and WRITE TAG service (0x4D). Firmware version 2.0 and above supports the MULTIPLE SERVICE REQUEST service, which improves performance by allowing multiple read/write requests to be grouped into one message. This firmware version also supports Fragmented Requests, which enables a request that requests that contains more data than allowed in a single message to be transferred over multiple messages.

Requests may be sent to the 2572-B by using either an EIP Unconnected Message, or an EIP CLASS_3 Connected Message (explicit message). EIP Class_1 connections (commonly called I/O connections) are not supported. For the remainder of this chapter, the term CIP connection refers to a CLASS_3 connection. The simplest way to communicate with the 2572-B is by using an Unconnected Message, which eliminates the need to open and close CIP connections.

V Memory Concepts

Variable (V) memory consists of a block of 16 bit registers. The interpretation of the V memory register contents depends on the application accessing the register. V memory registers can be interpreted as a field of 16 bits, an unsigned 16 bit decimal number, a signed 16 bit decimal number, or a set of ASCII characters.

In addition, two consecutive registers can be combined and interpreted as a 32 bit number (signed integer or floating point number). For example, if you were writing a block of 2 floating point numbers to V memory starting with V memory 100, the registers would contain the following data.

V Memory Address	Data
100	Floating Point Number 1
101	
102	Floating Point Number 2
103	

2572-B Tag Names

A 2572 B Tag Name consists of a Tag Type and a numeric address. The Tag Type specifies the PLC data element type (in this case, V memory) and the data type to be specified specifies the address of the first data register to be accessed. For example, the Tag Type VS would be used to access a block of V memory locations as 16 bit signed integer values, returning an INT data type to the Logix controller read request. The complete Tag Name VS100 would be used to access a V memory block starting at V address 100.

CIP Data Table Request Components

The following table lists the input and output parameters for a successful CIP Data Table Request/Response. An unsuccessful request will instead receive an error response.

Request Type	Request Input Required	Response Data Returned
Read	<ul style="list-style-type: none">- Tag Name (i.e. VS100)- Number of Items to Read- Offset (Fragmented Requests ONLY)	<ul style="list-style-type: none">Error Response*OR*- CIP Data Type- Requested Data
Write	<ul style="list-style-type: none">- Tag Name (i.e. VS100)- CIP Data Type- Number of Items to Write- Offset (Fragmented Requests ONLY)- All Data to be Written	<ul style="list-style-type: none">Error Response*OR*Success Acknowledgement

See Ethernet/IP Tag Server Error Codes in APPENDIX A for an explanation of potential error codes.

6.2. Supported Tag Types

The following table lists the Tag Types supported by the 2572-B EIP Tag Server.

Tag Type	Description	Tag Name Example	CIP Data Type Returned for a READ Request	CIP Data Types Accepted in a WRITE Request
VS	V Signed: Accesses a V memory register as a 16 bit signed integer	VS2	INT (0x00C3)	INT (0x00C3) UINT (0x00C7) WORD (0x00D2)
VU	V Unsigned: Accesses a V memory register as a 16 bit unsigned integer. <i>NOTE: The Control/Compact Logix controller does not support 16 bit unsigned integer (UINT) as a data type. (See VE Tag Type below)</i>	VU335	UINT (0x00C7)	INT (0x00C3) UINT (0x00C7) WORD (0x00D2)
VF	V Float: Accesses a pair of V memory registers as a 32 bit floating point number	VF650	REAL (0x00CA)	DINT (0x00C4) UDINT (0x00C8) DWORD (0x00D3) REAL (0x00CA)
VL	V Long: Accesses a pair of V memory registers as a 32 bit signed integer	VL50	DINT (0x00C4)	DINT (0x00C4) UDINT (0x00C8) DWORD (0x00D3) REAL (0x00CA)
VE	V Extended: Converts between a V memory 16 bit unsigned integer and a 32 bit signed integer CIP data element. <i>NOTE: This Tag Type is specifically for controllers that do not support 16 bit unsigned integers. See the following section for more information.</i>	VE1000	DINT (0x00C4)	DINT (0x00C4) UDINT (0x00C8) DWORD (0x00D3) REAL (0x00CA)

Figure 5. V memory Tag Types

NOTE:

Even though some CIP Data Type flexibility is allowed in a WRITE request, CTI recommends using the same data type that would be returned via a READ request. If an alternate CIP type is used, be aware that no "type conversion" is performed.

If you supply a non-matching CIP type in your request, you will receive an error response. The returned error will be INVALID_PARAMETER (0x20).

V Extended (VE)

VE is a special Tag Type created for controllers (such as Control Logix and Compact Logix PLCs) that do not support the 16 bit unsigned integer data type. For Data Table Read operations, data that is stored in a V memory register that is interpreted as an unsigned integer is converted to a 32 bit signed integer that can be read by the client controller. For Data Table Write operations, the low 16 bits of data with a DINT data type (32 bit signed integer) is stored in a single V memory location.

The following restrictions are placed on data written to V memory using this Tag Type:

1. The value must be a positive number or 0.
2. The maximum value is 65,535 (0xFFFF).

If ANY one value in a write request does not meet these requirements, the entire request will fail and an error response will be returned. The returned error will be INVALID_PARAMETER (0x20).

6.3. Compact Logix Application Example

The following example illustrates the basic steps for programming a Rockwell Automation Compact Logix controller to communicate with a CTI 2500-Cxxx PLC or Siemens Series 505 PLC via the 2572-B module. *References to the CTI PLC also apply to the Siemens 505 PLC.* The example reads unsigned integers stored in the PLC V memory and writes a block of signed integers to the PLC V memory. The example assumes that you are familiar with programming the Logix controller.

The following steps are required to program the Compact Logix PLC:

1. Declare tag names for the tags that will contain the data read from and written to the CTI PLC. To allow blocks of data to be written and read, the tags will be dimensioned as arrays. *NOTE: Grouping the data that you want to access in a block of V memory is recommended for best performance.*
2. Declare tags for the messages used to read and write data.
3. Create logic to initiate the read and write messages.
4. Configure the Message Block of each message.

Defining the Control Logix Data Tags

This example defines two tags, one to hold the data read from the PLC and the other for the data to be written to the PLC. Different formats are used for the read and the write operations to illustrate the difference in accessing signed and unsigned V memory data.

Name	Value	Force Mask	Style	Data Type	Description	Constant
Local:1:C	{...}	{...}		AB:Embedded_Di...		<input type="checkbox"/>
Local:1:I	{...}	{...}		AB:Embedded_Di...		<input type="checkbox"/>
Local:1:O	{...}	{...}		AB:Embedded_Di...		<input type="checkbox"/>
FromVE_VMemUINT	{...}	{...}	Decimal	DINT[10]	For VE Read	<input type="checkbox"/>
ToVmemINT	{...}	{...}	Decimal	INT[10]	For VS Write	<input type="checkbox"/>
ReadVE	{...}	{...}		MESSAGE		<input type="checkbox"/>
WriteVS	{...}	{...}		MESSAGE		<input type="checkbox"/>

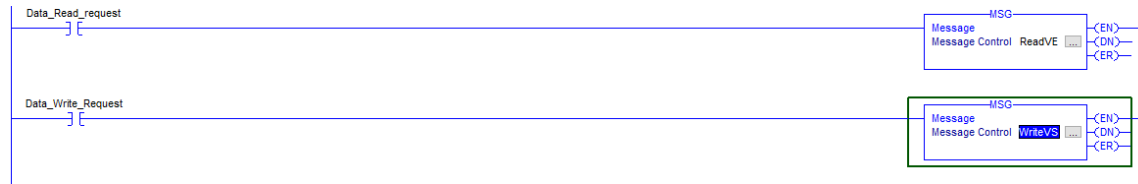
In this example, the array tag named **FromVE_VmemUINT** is used to store the block of V memory data read from the CTI PLC. The Logix tag data type is defined as a 32 bit signed integer (DINT) array because the objective is to read unsigned integers from the PLC, whose values may exceed the maximum that can be stored in a 16 bit signed integer (+32,767). *Note that the Logix processor does not support unsigned integer tags (UINT).* This tag is dimensioned to hold 10 data values.

The array tag named **ToVMemINT** is used to store the data that will be written to the 505 PLC. Since signed 16 bit integers are being to the CTI PLC, this tag type is defined as a signed 16 bit integer. This tag is dimensioned to hold 10 data values.

Two Tags with a Data Type of MESSAGE are created. The message with the Tag Name **ReadVE** is used read from the CTI PLC and the message with the Tag Name **WriteVS** is used to write to the CTI PLC.

Adding Message Instructions to the Logic

The example application requires two MESSAGE instructions, illustrated below.



NOTE:

For simplicity, the illustration includes only the Message instructions and not the instructions required to perform related tasks, such as reading and writing the message tags. The instructions should be triggered by an event, such as a timer. Allowing the message to execute as fast as possible could create excessive loading on the 2572-B module.

Configuring the ReadVE Message Block

To configure the ReadVE message block, click on the ellipsis button in the corresponding MSG block to display the MESSAGE CONFIGURATION dialog box.

Configuration Tab

The CONFIGURATION tab is used to define the message contents.

Message Type: Select CIP DATA TABLE READ from the drop-down menu.

Source Element: This is the tag representing the V memory to be read.

Number of Elements: This specifies how many V memory locations will be read.

Destination Element: This specifies the Logix tag that will contain the data that was read. [0] after the tag name indicates the first source element will be stored in the first array element.

Communication Tab

The **Communication** tab is used to specify the message routing and destination IP address.

The screenshot shows the 'Message Configuration - ReadVE' dialog box with the 'Communication' tab selected. The 'Path' field contains '2, 172.18.32.61'. Below it, 'Broadcast' is set to a dropdown menu. The 'Communication Method' section has 'CIP' selected, with 'Channel' set to 'A', 'Destination Link' set to 0, and 'Destination Node' set to 0 (Octal). The 'CIP With Source ID' option is also present. At the bottom, there are checkboxes for 'Connected', 'Cache Connections', and 'Large Connection'. The 'Cache Connections' checkbox is checked. At the very bottom, there are radio buttons for 'Enable', 'Enable Waiting', 'Start', and 'Done', and a 'Done Length' field set to 0. There are also fields for 'Error Code', 'Extended Error Code', and 'Timed Out'. The 'OK' button is highlighted with a blue border.

Path: This specifies the route from the controller to the Ethernet network and the IP address of the target. In this example, the message is sent from the Ethernet port (2) to the 2572-B module whose IP address is 172.18.32.61. If you are using a Logix PLC that requires a communications module to attach to an Ethernet network, the path string will have additional prefixes to route the request to the Ethernet network. For instance, to route the message via the backplane (1), to the Ethernet module located in slot 3, out the Ethernet port (2) of the communications module, to the 2572-B module, the path would be “1, 3, 2, 172.18.32.61.”

Connected Box: This box specifies whether a CIP CLASS_3 (explicit message) connection will be used to communicate with the 2572-B module. ***If possible, you should leave the box unchecked (specifying UNCONNECTED) to reduce the impact on module resources.*** If you check this box, a CIP FORWARD OPEN command is used to establish the CIP connection. For an UNCONNECTED message, the default timeout for receiving a reply is 30 seconds. For a CONNECTED message, the default for establishing a CIP connection is 30 seconds and the default timeout for receiving a reply is 30 seconds. If necessary, these can be changed via attributes of the MESSAGE instruction. See the Rockwell Automation *Logix 5000 General Instructions Reference Manual* for details.

*Regardless of whether the **CONNECTED** box is checked or not, a TCP connection to the 2572-B module will be used.*

Cache Connection Box: When the CACHE CONNECTION box is checked, the CIP connection remains open after the message is completed. ***If you checked the CONNECTED box, you should check this box. If you do not, a CIP connection will be opened before each message is transmitted and closed after the message is completed.*** Continually opening and closing the CIP connection adds unnecessary overhead and reduces performance.

Configuring the WriteVS Message Block

Configuration Tab

The screenshot shows a dialog box titled "Message Configuration - WriteVS" with a close button (X) in the top right corner. It has three tabs: "Configuration", "Communication", and "Tag", with "Configuration" selected. The "Configuration" tab contains the following fields and controls:

- Message Type:** A dropdown menu set to "CIP Data Table Write".
- Source Element:** A dropdown menu set to "ToVmemINT[0]". To its right is a "New Tag..." button.
- Number Of Elements:** A spin box set to "10".
- Destination Element:** A text box containing "VS21".

Below these fields are several radio buttons and checkboxes:

- Enable
- Enable Waiting
- Start
- Done
- Done Length: 0
- Error Code: Extended Error Code: Timed Out ←
- Error Path:
- Error Text:

At the bottom are four buttons: "OK", "Cancel", "Apply", and "Help".

Message Type: Select CIP DATA TABLE WRITE from the drop-down menu.

Source Element: This specifies the Logix tag containing the data to be written. [0] after the tag name indicates the first array element will be written to the first V memory address.

Number of Elements: This specifies how many V memory locations will be written.

Destination Element: This is the tag representing the V memory to be written.

Communication Tab

The communication tab defines the path to the target 2572-B. See the dialog box for the READVE message above for information about configuring this dialog box.

6.4. Diagnostic Statistics

A set of diagnostic statistics is maintained for the Ethernet/IP Tag Server. These may be accessed by a web browser by setting the URL to the IP address of the module. From the main menu page, select MODULE DIAGNOSTICS/ETHERNET/IP SERVER.

CHAPTER 7. PLC COMMAND INTERFACE OVERVIEW

When used for server applications only, the 2572-B module requires no PLC logic. However, if you wish to set the module IP parameters via a PLC program or initiate communications with other devices supporting the CAMP protocol, the 2572-B provides a PLC Command Interface that allows PLC logic to control the operation of the module. This chapter provides an overview of the PLC Command Interface

*NOTE:
The 2572-B Command Interface is the same as the CTI 2572-A and CTI 2572 modules.*

The PLC Command Interface consists of two structures:

7.1. Module WX/WY Words

The 2572-B module logs in as a Special Function module using two WX words and six WY words. PLC logic uses the WY words to control module operation and the WX words to monitor module operation.

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
Module Status Word																WX1
Command Status Word																
CMD 1 Status Bits				CMD 2 Status Bits				CMD 3 Status Bits				CMD 4 Status Bits				WX2
Module Control Word																WY3
Command Control Word																
CMD 1 Control Bits				CMD 2 Control Bits				CMD 3 Control Bits				CMD 4 Control Bits				WY4
Command Slot 1: V Memory Address of Command Block for CMD1																WY5
Command Slot 2: V Memory Address of Command Block for CMD2																WY6
Command Slot 3: V Memory Address of Command Block for CMD3																WY7
Command Slot 4: V Memory Address of Command Block for CMD4																WY8

- The Module Status Word contains bits that allow the PLC to monitor the operation of the module,
- The Command Status Word contains bits that allow the PLC to monitor execution of commands,
- The Module Control Word contains bits allow the PLC to control module global operation,
- WY4 contains four sets of bits that allow the PLC to initiate commands and clear errors,

- WY5-WY8 contain the starting V Memory addresses of up to four Command Blocks, described in the following section.

7.2. Command Blocks

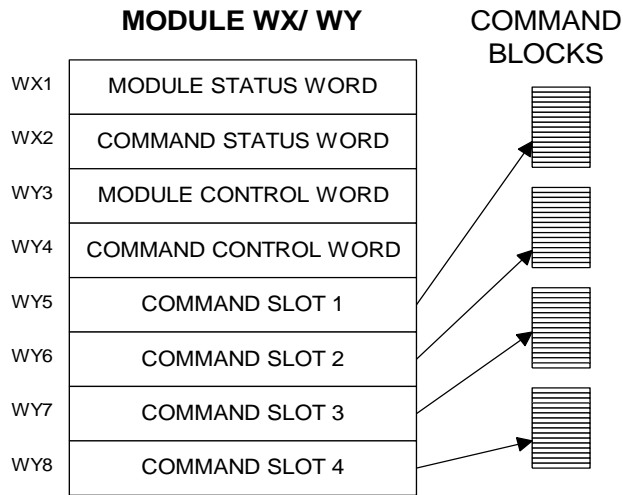
Command Blocks specify the command to be executed along with parameters defining the execution. A command block consists of up to 15 contiguous words of V memory, as illustrated below. The first three words are common to all command blocks. The remaining words contain command parameters, which vary with each command. See the Illustration below.

Offset	Contents	Description
0	Command Error Word	When an error occurs, the module will write an error code to this offset. User logic should clear this error code (set it to 0) after a successful attempt.
1	Command	The command code specifies the function to be performed.
2	Connection Number (19291 - 19299)	The connection number is used by the 2572-B module to identify a command instance. Connection numbers must be unique and be within the range allowed by the command.
3 -15	Command Parameters	Values that specify how the command will be executed.

In this manual, when command blocks are specified, a **bold** entry indicates a required value. An entry that is not bold represents a *recommended* value that you should use unless you have reason to do otherwise. Values for the command block entries are shown in both hexadecimal and decimal (integer) format. Using your PLC programming software, you can configure a chart to display the values either way.

7.3. WX/WY Command Block Interaction

The following illustrates how the module WX/WY words and the command blocks are used.



To use the module command interface, your PLC logic should:

1. Load a Command Slot with the address of the desired command block,
2. Set a corresponding trigger bit in WY4 to cause the 2572-B to read the command block and execute the command.
3. Monitor the execution of the command by examining the contents of the command status bits in WX2.
4. If an error occurs, acknowledge the error and take corrective action.

Please refer to APPENDIX B. PLC COMMAND INTERFACE for a complete description of the command interface.

CHAPTER 8. START NETWORK SERVICES COMMAND

The Start Network Services command is used when you want the IP address of the 2572-B module using PLC logic. This command uses the PLC Command Interface, described in CHAPTER 7. PLC COMMAND INTERFACE OVERVIEW. If you have selected the AUTOSTART option, which reads the IP Parameters from flash memory, this command is not used.

NOTE:

Before you can use PLC logic to start up the PLC network server function, the Network Startup Option switch must be set to PLC Start (See Section

2.3. Setting the 2572-B Option Switches).

This command should be executed only when the *Network Configuration Required* bit (NET CFG) is set. The NET CFG bit is set during a power on start or after the module is reset for any reason. It remains on until the network parameters have been successfully set. While the 2572-B module is waiting on PLC logic to trigger the Start Network Services command, the Network Status (NS) LED will flash and the MSD will flash the characters “PLC”, display the stored IP address one octet at a time, and display the subnet mask in CIDR notation.

If you have chosen the PLC Start option for network startup, you must successfully complete this command before the 2572-B will respond to any server requests or CAMP client requests.

Start Network Services Command Block

Offset	Description	Hex Value	Decimal Value
0	Command Error Word	0000	0
1	Command (Start Network Services)	0004	4
2	Connection Number (19291 - 19299)	4B62	19298
3	Protocol Manager Number	0023	35
4	Unused		
5	Unused		
6	IP Address of this Module (High 16 bits)		
7	IP Address of this Module (Low 16 bits)		
8	TCP / UDP Port Number	05E1	1505
9	IP Address of Default Router (High 16 bits)		
10	IP Address of Default Router (Low 16 bits)		
11	Maximum Number of TCP connections		
12	Subnet Mask (High 16 bits)		
13	Subnet Mask (Low 16 bits)		
14	IP Multicast Receive Address (High 16 bits)	0000	0
15	IP Multicast Receive Address (Low 16 bits)	0000	0

Offset 0 *Error Word* – Your logic should set this word prior to initiating a new command 0 so that any previous error code is cleared.

Offset 1 *Command Code* - The Command for Start Network Services is 4.

Offset 2 *Connection Number* - You should set this to number in the range of 19291 to 19299 to prevent inadvertent conflict with any client connections you may create. The value of 19298 is used in CTI examples.

Offset 3 *Protocol Manager Number* - Protocol Managers control the operation of the product communications protocols. Protocol Manager 35 (23 hex) selects PLC Network Services.

Offset 4 *Unused*- This word is not used by the 2572-B module.

- Offset 5* *Unused*- This word is not used by the 2572-B module.
- Offset 6-7* *IP Address* Offset 6 should contain the high 16 bits of the module IP address. Offset 7 should contain the low 16 bits of the IP address. An IP address of 0.0.0.0 (0000 0000 hex) or greater than 223.255.255.255 (DFFF FFFF hex) is will return an error.
- Offset 8* *TCP/UDP Port* - This will be the port number used to connect to the 2572-B PLC Server application. The examples in this manual assume that this will be set to 1505 decimal, which is a de-facto standard for 2572 and 2572-A modules. In new applications, you may consider using port 4450, which is a CTI registered port number for CAMP services. A port number of 0 is invalid.
- Offset 9-10* *IP Address of Default Gateway/Router* - This identifies the address of the gateway to which a packet with a destination IP address that is not on this module's IP subnet will be sent. Offset 8 contains the high 16 bits of the address and Offset 9 contains the low 16 bits. An address greater than 223.255.255.255 (DFFF FFFF hex) will return an error. If you are using TCP or UDP unicast and do not want to route IP packets to a different IP subnet you can set this parameter to 0.0.0.0 (0000 0000 hex). **If you are using UDP Multicast, you must set the default gateway to a valid IP address on the module IP subnet in order to receive multicast traffic.**

NOTE:
This differs from the 2572-A, which uses a different TCP/IP stack.

- Offset 11* *Maximum Number of TCP Connections*- This specifies the maximum number of concurrent TCP connections to the PLC server that will be allowed. Once the maximum number has been attained, the module will reject further attempts to connect until a connection is relinquished. Once a connection is properly closed, the slot is available for another connection. If you set the value in this word to 0, then the module will use the default module value of 16. You may set this to a number less than 16 to limit access or increase the number up to 24 to allow more connections
- Offset 12-13* *Subnet Mask* - Specifies the subnet mask assigned to this network. Offset 12 contains the high 16 bits of the mask and Offset 13 contains the low 16 bits. If offset 12 and 13 contain a value of 0, then the subnet mask will default to the standard for the IP address class. A subnet mask must contain all 1's in the network portion of the IP address and must allow at least 2 bits of host address. In addition, the subnet mask cannot be set so that the derived host address is 0 or a broadcast address (all bits set to 1). See APPENDIX C. IP ADDRESS INFORMATION.
- Offset 14-15* *IP Multicast Receive Address* – If you want the module to receive multicast data, enter the multicast address that you want the module to listen to. Before choosing a multicast address, see APPENDIX C. IP ADDRESS INFORMATION for more information about the use of multicast addresses.

NOTE:
When you trigger the Start Network Services command while the command block contains invalid data, the 2572-B will return an error code and then halt. To recover, you must correct the command block entry and restart the module.

When you are setting up the various IP addresses and subnet mask, you should set up your PLC programming software to display the words in hexadecimal. Then you can enter each byte of the dotted notation individually. For example, if the IP address were 198.35.34.10, you could enter the first word as hex C623 where the high byte (C6) is the hex equivalent of decimal 198 and the low byte (23) is the hex equivalent of decimal 35. Similarly, you would enter the second word as hex 220A. See the following illustration.

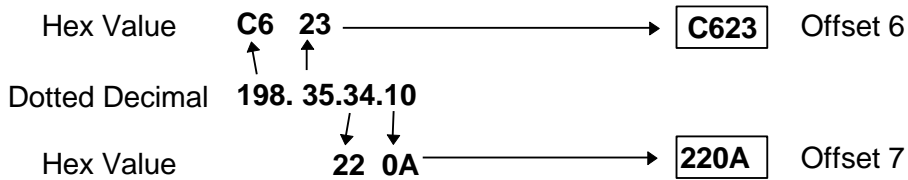


Figure 6. Representing IP Address in Hexadecimal Format

Start Network Services Command Block Example

The following command block can be used to start up the 2572-B network server at IP address 192.168.177.08 (in hexadecimal notation this is C0.A8.B1.08). The server is set up to listen on TCP/UDP port number 1505. The IP address of the default router is 192.168.177.241 (hex equivalent C0.A8.B1.F1).

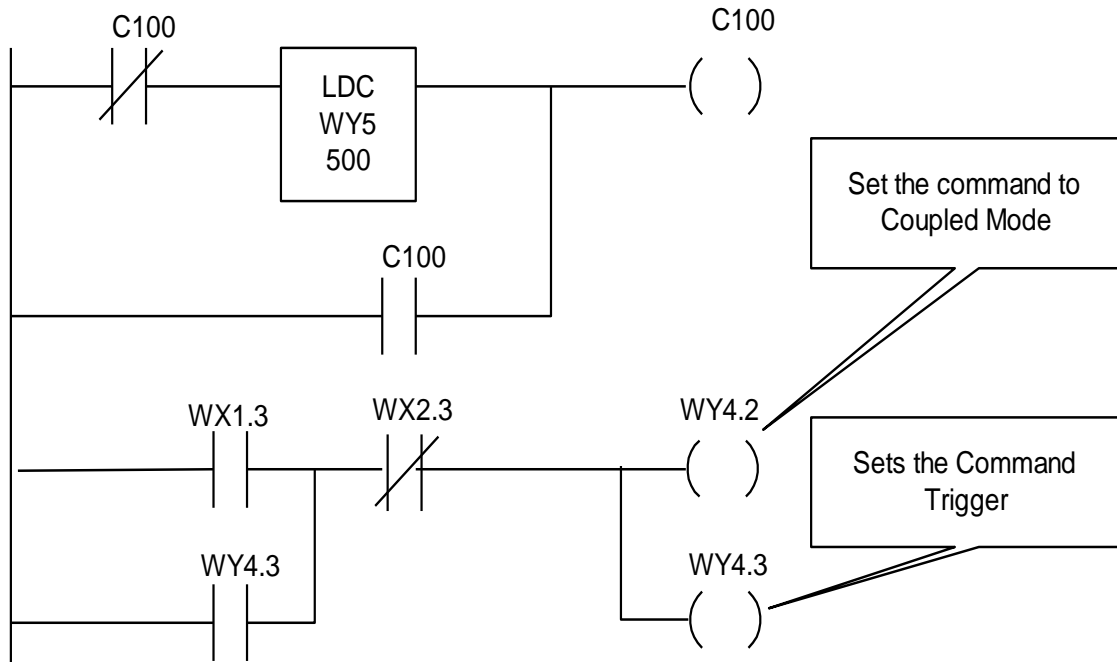
To enter the IP addresses, you will find it much easier to enter the values in hexadecimal (hex) format. When the V memory display is set to hex, you enter the hex equivalent of the first number in the high byte of offset 6 and the hex equivalent of the second number in the low byte of offset 6. Similarly, the third and fourth numbers in the address are entered in the high and low byte of offset 7.

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command (Start Network Services)	0004	4
2	Connection Number (19291 -- 19298)	4B62	19298
3	Protocol Manager Number	0023	0035
4	Unused	0000	0
5	Unused	0000	0
6	IP Address of this Module (High 16 bits)	C0A8	49320
7	IP Address of this Module (Low 16 bits)	B108	45320
8	TCP / UDP Port Number	05E1	1505
9	IP Address of Default Router (High 16 bits)	C0A8	49320
10	IP Address of Default Router (Low 16 bits)	B1F1	45553
11	Maximum Number of TCP connections	0000	0
12	Subnet Mask (High 16 bits)	0000	0
13	Subnet Mask (Low 16 bits)	0000	0
14	IP Multicast Address (High 16 bits)	0000	0
15	IP Multicast Address (Low 16 bits)	0000	0

NOTE:
This command block should be executed only when the module is starting up. The 2572-B will set the Network Configuration Required bit (WX1.3) to indicate that this is necessary.

Ladder Logic Example

The following diagram illustrates the ladder logic that executes the Start Network Services command block. This example assumes that the command block is located in V memory starting at V500 and that command slot 1 is used for the command.



Rung 1 loads the location of the Command Block (V500) into Command Slot 1 (WY5). Once the control relay is on, it seals off the command. The load command will be bypassed on subsequent scans.

Rung 2 sets the COMMAND TRIGGER (WY4.3) and COMMAND MODE (WY4.2) when the NET CFG bit (WX1.3) is on and the COMMAND BUSY bit (WX2.3) is off. When the logic sees the 2572-B raise COMMAND BUSY (WX2.3), it lowers the COMMAND MODE (WY4.2) and COMMAND TRIGGER (WY4.3), completing the coupled mode cycle.

The NET CFG bit will be raised by the 2572-B at any time the network configuration parameters are not set. Therefore this logic will re-execute the Start Network Services command if the 2572-B is restarted for any reason.

NOTE:
Do not use retentive relays in this logic. Proper operation of this logic depends on the control relay transitioning from off to on when power is cycled.

CHAPTER 9. CAMP CLIENT COMMANDS

9.1. Overview

The CAMP client commands are used when you wish to use PLC logic to initiate communications with another IP host, such as a CTI communications module or a CTI 2500 Series controller. You can also use this capability to send unsolicited data to your HMI application. For example, you might use this function to report alarms to a supervisory PC, avoiding the requirement to continuously poll for alarm data.

The CAMP Client commands use the PLC Command Interface described in CHAPTER 7. PLC COMMAND INTERFACE OVERVIEW.

9.2. CAMP IP Multicast Operation

Most client applications use IP unicast, where a CAMP request is sent to a single IP host, to communicate with another network device. However, applications that write the same set of data to multiple IP hosts can benefit by using IP multicast. Rather than sending multiple write requests to each IP host, you can use IP multicast to write the data to all of the participating IP hosts using a single write command. This reduces network loading and simplifies the client logic.

The TCP/IP protocol reserves a block of IP addresses) for multicast use. CTI 2572-A, 2572-B, and CTI 2500P-ECC1 modules can be configured to accept packets with a multicast address. See APPENDIX C. IP ADDRESS INFORMATION for guidelines on selecting multicast addresses

Only modules whose CAMP servers are configured to accept the same multicast address as the client will process the request. CAMP servers not configured with a multicast address or configured with a different multicast address will ignore the message. This allows you to create a group of modules that will participate in a specific multicast session.

You can configure a 2572-B module to receive on a multicast address using the same methods used to establish the other TCP/IP network parameters.

1. If you are using the PLC Start method, the multicast address can be specified in the Start Network Services command block. See *Section Start Network Services Command Block*.
2. If you are starting the module using IP parameters stored in FLASH, you can use the Web Server interface to enter the multicast address.

NOTE:

Unlike the 2572-A, you must specify a default gateway/router address when using Multicast

Caution:

To prevent inadvertent overwriting of V memory data in other PLCs, ensure that only the modules that you want to participate in the multicast session are configured with the multicast address.

To send a multicast message, you need to do the following:

1. Ensure that the IP hosts you wish to process the request are configured to accept the multicast address you are using.
2. Execute the `CREATE SOCKET` command using a multicast address. This command is explained in the following section.
3. Use the `UNACKNOWLEDGED WRITE` command to send a multicast message containing the data you wish to write. See page 54 for a description of this command.

9.3. Create Socket Command

The `CREATE SOCKET` command provides a means for your PLC logic to refer to another network node when sending messages. You must complete the `CREATE SOCKET` command before you can send messages to another node on the network.

The `CREATE SOCKET` command creates a local TCP/IP socket and associates it with the remote socket specified by the values for IP address and port in the command block. If TCP is specified, an actual logical connection to the remote node is attempted. If the connection cannot be established, the 2572-B will return an error code to the PLC. If UDP is specified, the 2572-B module saves the address and port number as the default remote socket, but no connection attempt is made. Once the `CREATE SOCKET` command completes successfully, your logic can use the Connection Number to refer to the remote socket. You can establish up to eight concurrent connections.

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Create Socket)	0003	03
2	Connection Number (19221 - 19228)		
3	Protocol Manager Number	0024	36
4	Startup Option Bits (see description below)	0000	0
5	Type of Service (1 = TCP, 2 = UDP/Multicast)		
6	IP Address of Remote Device or Multicast Address (High 16 bits)		
7	IP Address of Remote Device or Multicast Address- (Low 16 bits)		
8	Unused (Set to 0)	0000	0
9	Remote Device - TCP/UDP Port Number		
10-15	Unused (Set to 0)	0000	0

Offset 0 *Error Word* - Set to 0 so that any previous error codes are cleared.

Offset 1 *Command Code* - The Command Code of the `CREATE SOCKET` command is 03.

Offset 2 *Connection Number* - Network Client connection numbers may range from 19221 through 19228. Any connection number within the valid range can be assigned, as long as the number is unique. Connections can be closed and re-used, if desired. To help keep track of the connection numbers, you may wish to assign connection numbers sequentially.

Offset 3 *Protocol Manager Number* - Protocol Managers control the operation of the serial and network ports. The Protocol Manager Number for the CAMP Client protocol manager is decimal 36 (hex 24).

Offset 4 *Startup Option Bits*

Bits 1 - 14	Bit 15 - IP Address Location	Bit 16
Reserved	0 = Use IP Address in CREATE SOCKET Command Block. 1 = Use IP Address in MEMORY TRANSFER Command Block (UDP Only)	Unused

When bit 15 is set to 1 (Offset 4 = 0x0002) and the UDP protocol is selected (in Offset 5), the Command Blocks used for Memory Transfer (READ REMOTE, WRITE REMOTE, and MEMORY EXCHANGE) will specify the IP Address and Port Number for the remote device.

This feature allows you to use a single socket to communicate with different remote devices. When bit 15 is set to 0, the IP address and port number entered in this CREATE SOCKET command block will be used. The TCP protocol, since it is connection-oriented, will always use the IP address and port number in this CREATE SOCKET command block. If you select TCP and set bit 15 to 1, the 2572-B will return an error.

NOTE:

Even if you set bit 15 to 1, you still must provide a valid IP address and Port number in the Command Block of the CREATE SOCKET command. If you don't do this, a Command Error will be generated when you execute the CREATE SOCKET command.

Offset 5 *Type of Service* - Selects TCP or UDP/Multicast service. Using TCP, a connection is established with the other node. If the TCP connection cannot be established, the 2572-B will indicate an error. Using UDP/Multicast, the local socket is created but no connection is established with the target node.

NOTE:

*If TCP is selected and the connection with the target node (remote host) is lost, the 2572-B will report a socket connection error code (such as 240A - Socket not Connected) the next time you attempt to read/write data. After the error is acknowledged, the 2572-B will complete error recovery by **automatically closing the socket**. A subsequent attempt to read/write data will result in a 00A6 (connection not active) error. See Appendix B for error code listings. Your logic should re-execute the Create Socket command if the connection is not active.*

Offset 6-7 *IP Address* - If the IP ADDRESS SELECTION option bit in Offset 4 is set to 0, these words specify the IP address of the destination node. Since the IP address consists of 32 bits, the address is contained in two 16 bit words. An IP address of 0.0.0.0 will return an error. If you are using TCP, the largest valid IP address is 223.255.255.255. If you are using UDP/Multicast, you can also enter multicast addresses ranging from 224.0.0.2 through 239.255.255.255.

Offset 8 *Unused* - This word is not used when creating a TCP/IP socket. It should be set to 0.

Offset 9 *TCP/UDP port number* - If the IP ADDRESS SELECTION option bit in Offset 4 is set to 0, this word specifies the TCP/UDP port number of the remote node. If you are accessing another 2572, you will typically set this value to 1505 (the recommended value for the 2572-B PLC server). If you are using UDP and bit 15 of offset 4 is set to 1, then this address becomes the default port number.

Offset 10-15 *Unused* - These words are unused and should be set to 0.

9.4. Close Socket Command

The following command block will close a connection to a TCP/IP socket. Once the connection has been successfully closed, you can re-use the connection number in a subsequent CREATE SOCKET command block.

Offset	Description	Hex Value	Decimal Value
0	Error Word	0000	0
1	Command Code (Close Connection)	0002	02
2	Connection Number (19221 - 19228)		
3- 15	Unused (Set to 0)	0000	0

Offset 0 *Error Word* - Set to 0 so that any previous error codes are cleared.

Offset 1 *Command Code* - The Command Code of the Close Connection command is 02.

Offset 2 *Connection Number* - You can specify any connection number that has been previously established in a Create Socket command block.

Offset 3-15 *Unused* - These words are unused by this command and should be set to 0.

9.5. Memory Transfer Commands

Memory Transfer commands are designed to provide a device independent method of transferring data words. For SIMATIC® 505 PLCs, the memory transfer commands provide a simple way to transfer V memory between the local PLC and another PLC (or suitably programmed computer) on the network. These commands access only the first 64K bytes of V memory. Before using the Memory Transfer commands you must have successfully completed a CREATE SOCKET command.

Word Transfer - Write

This function reads the contents of a designated area of V memory in the local PLC and writes the values in a specified area of memory in another PLC. You can specify the starting memory addresses on both the local and remote PLCs and the number of words to be transferred (up to 256 words). When the command is triggered, the 2572-B reads the local V memory and sends a request message to the remote PLC. When the response is returned from the remote PLC, the 2572-B verifies that the message was properly processed. If not, the 2572-B places the error code in the command block and raises the applicable error bit.

The following command block is used for the WRITE command.

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Write)	0201	513
2	Connection Number (19221 - 19228)		
3	Source: Starting V Memory Address in the Local PLC		
4	Number of Words to Transfer (1-256)		
5	Destination: Starting V Memory Address in Remote PLC		
6	Offset	0000	0
7 - 9	Unused (Set to 0)	0000	0
10	IP Address of Remote Device - High 16 bits (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)		
11	IP Address of Remote Device - Low 16 bits (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)		
12	UDP Port Number of Remote Device (UDP Only: IP Address Location bit must be set to 1)		
13 - 15	Unused (Set to 0)	0000	0

- Offset 0* *Error Word* - Set to 0 so that any previous error codes are cleared.
- Offset 1* *Command Code* - The Command Code is 513 decimal (or 0201 hexadecimal).
- Offset 2* *Connection Number* - You can specify any connection number that has been previously established in a CREATE SOCKET command block.
- Offset 3* *Source* - The starting address of V memory which contains the values you want to transfer. The address is 1 relative.
- Offset 4* *Number of Words* - This indicates the number of words you want to transfer.
- Offset 5* *Destination* - The starting address of V memory in the remote PLC that you want to update. This address is 1 relative.
- Offset 6* *Command Timeout in seconds* - When set to 0, the default value of approximately 9 seconds is selected. A value of 999 specifies an infinite timeout.
- Offset 7-9* *Unused* - Set to 0.

Offset 10-11 *IP Address* – **These words are used only when UDP is selected and the IP Address Location bit (offset 4 of the CREATE SOCKET command block) is set to 1.** If the IP Address Location bit is set to 0, these words are ignored and the IP address contained in the CREATE SOCKET command block is used. IP address of 0.0.0.0 (0000 0000 hex) or greater than 223.255.255.255 (DFFF FFFF hex) will return an error.

Offset 12 *UDP port number* – **This word is used only when UDP is selected and the IP Address Location bit (offset 4 of the CREATE SOCKET command block) is set to 1.** If you are accessing a CTI 2572 or CTI 2572-A module, you will typically set this value to 1505. If you are accessing a CTI 2500 controller or CTI 2500P-ECC1 module, you may alternately choose 4450. If the IP Address Location bit is set to 0, this word is ignored and the port number contained in the CREATE SOCKET command block is used.

Offset 13-15 *Unused* - Set to 0.

Word Transfer - Read

This function reads the contents of a designated area of V memory in the remote PLC and writes the values in a specified area of V memory in the local PLC. You can specify the starting V memory addresses on both the local and remote PLCs and the number of words to be transferred (up to 256 words). When the command is triggered, the 2572-B sends a request message to the remote PLC. When the response is returned, the 2572-B verifies the response. If there is no error, the 2572-B writes the data in local V memory. If an error is encountered, the 2572-B will post an error which may be processed by PLC logic.

The following command block will cause the 2572-B to read the designated V memory in the remote PLC and store the result in local V memory.

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Read)	0202	514
2	Connection Number (19221-19228)		
3	Source: Starting V Memory Address in Remote PLC		
4	Number of Words to Transfer (1-256)		
5	Destination: Starting V Memory Address in this PLC		
6	Command Timeout in seconds (0 = Use Default)	0000	0
7-9	Unused (Set to 0)	0000	0
10	IP Address of Remote Device - High 16 bits (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)		
11	IP Address of Remote Device - Low 16 bits (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)		
12	UDP Port Number of Remote Device (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)		
13 - 15	Unused (Set to 0)	0000	0

Offset 0	<i>Error Word</i> - Set to 0 so that any previous error codes are cleared
Offset 1	<i>Command Code</i> - The Command Code is 514 decimal (or 0202 hexadecimal).
Offset 2	<i>Connection Number</i> - You can specify any connection number that has been previously established in a CREATE SOCKET command block.
Offset 3	<i>Source</i> - The starting address of V memory in the remote PLC which contains the values you want to transfer. This address is 1 relative.
Offset 4	<i>Number of Words</i> - This indicates the number of words you want to transfer.
Offset 5	<i>Destination</i> - The starting address of V memory in the local PLC that you want to update. This address is 1 relative.
Offset 6	<i>Command Timeout in seconds</i> - When set to 0, the default value of approximately 9 seconds is selected. A value of 999 specifies an infinite timeout.
Offset 7-9	<i>Unused</i> - Set to 0.
Offset 10-11	<i>IP Address</i> – These words are used only when UDP/multicast is selected and the IP Address Location bit (offset 4 of the CREATE SOCKET command block) is set to 1. If the IP Address Location bit is set to 0, these words are ignored and the IP address contained in the CREATE SOCKET command block is used. An IP address of 0.0.0.0 (0000 0000 hex) or greater than 223.255.255.255 (DFFF FFFF hex) will return an error.
Offset 12	<i>UDP port number</i> – This word is used only when UDP/multicast is selected and the IP Address Location bit (offset 4 of the CREATE SOCKET command block) is set to 1. If you are accessing a CTI 2572 or CTI 2572-A module, you will typically set this value to 1505. If you are CTI 2500P-ECC1 module, you may alternately choose 4450. <i>NOTE: CTI 2500 Series controllers do not accept packets with a multicast address.</i> If the IP Address Location bit is set to 0, this word is ignored and the port number contained in the CREATE SOCKET command block is used.
Offset 13-15	<i>Unused</i> - Set to 0.

Word Transfer - Exchange

This function is a combination of the WRITE and READ commands. As the name implies, it is intended to be used in applications that exchange values between two PLCs or a PLC and a PC. The command writes the contents of a block of local PLC V memory to a block of memory in the remote PLC, then reads a block of V memory in the remote PLC and writes the values to a block of V memory in the local PLC. Since this is accomplished in one transaction, it is much faster than executing separate read and write commands.

You can specify the locations of the V memory blocks in the local and the remote PLC, the number of words to be written to the remote PLC, and the number of words to be read from the remote PLC. When the command is triggered, the module in the local PLC retrieves the data from the specified memory and sends a message containing the data to be written to the module in the remote PLC. If the write was successful, the module in the remote PLC will read the specified V memory and build a reply message containing the data. When the response message is returned, the local module will write the data to the local PLC V memory.

If an error is encountered writing the data to the remote PLC, no data will be read from the remote PLC; an error message indicating the write failed will be returned. If an error is encountered reading data, an error message indicating the read failed will be returned. In either case, the module will set the applicable error bit and write the error code into the Command Error Word.

The following command block is used for the Exchange command.

Offset	Description	Hex	Decimal
0	Command Error Word	0000	0
1	Command Code (Exchange)	0203	515
2	Connection Number (19221 - 19228)		
3	Write Source: Starting V Memory Address in Local PLC		
4	Number of Words to Write (1-254)		
5	Write Destination: Starting V Memory Address in Remote PLC		
6	Command Timeout in seconds (0=Use Default)	0000	0
7	Read Source: Starting V Memory Address in Remote PLC		
8	Number of Words to Read (1-256)		
9	Read Destination: Starting V Memory Address in Local PLC.		
10	IP Address of Remote Device - High 16 bits (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)		
11	IP Address of Remote Device - Low 16 bits (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)		
12	UDP Port Number of Remote Device (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)		
13 - 15	Unused (Set to 0)	0000	0

- Offset 0 *Command Error Word* - Your PLC logic should set this to 0 so that any previous error code is cleared. If a processing error is encountered, the module will write an error code into this word.
- Offset 1 *Command Code* - The Command Code for EXCHANGE is 515 (hex 0202).
- Offset 2 *Connection Number* - Use the connection number that was established in the CREATE SOCKET command block.
- Offset 3 *Write Source: Starting V Memory* - Enter the first V memory location in the *local* PLC which contains the values which you wish to write to the remote PLC.
- Offset 4 *Number of Words to Write* - Enter the number of words you want to write.
- Offset 5 *Write Destination: Starting V Memory* - Enter the beginning address of the V memory block in the *remote* PLC to which you want to write this data.
- Offset 6 *Command Timeout in seconds* - When set to 0, the default value of approximately 9 seconds is selected. A value of 999 specifies an infinite timeout.
- Offset 7 *Source: Starting V Memory* - Enter the first V memory location in the *remote* PLC from which you wish to read data.
- Offset 8 *Number of Words to Read* - Enter the number of words you want to read.
- Offset 9 *Destination: Starting V Memory* - Enter the beginning address of the V memory block in the *local* PLC to which you want to write this data.

NOTE:

The memory exchange command must contain at least one word to write or an error will be returned. The maximum number of words which can be written with a single command is 254. The maximum number of words that can be read is 256.

- Offset 10-11 *IP Address* – **These words are used only when UDP is selected and the IP Address Location bit (offset 4 of the CREATE SOCKET command block) is set to 1.** If the IP Address Location bit is set to 0, these words are ignored and the IP address contained in the CREATE SOCKET command block is used. IP address of 0.0.0.0 (0000 0000 hex) or greater than 223.255.255.255 (DFFF FFFF hex) will return an error.
- Offset 12 *UDP port number* – **This word is used only when UDP is selected and the IP Address Location bit (offset 4 of the CREATE SOCKET command block) is set to 1.** If you are accessing a CTI 2572 or CTI 2572-A module, you will typically set this value to 1505. If you are accessing a CTI 2500 controller or CTI 2500P-ECC1 module, you may alternately choose 4450. If the IP Address Location bit is set to 0, this word is ignored and the port number contained in the CREATE SOCKET command block is used.
- Offset 13-15 *Unused* - Set to 0.

Word Transfer – Unacknowledged Write

This command is designed to be used with multicast addresses, where one message can be used to update multiple modules. Like the standard write command, this command reads the contents of a designated area of V memory in the local PLC and writes the values in a specified area of memory in another PLC. However, because multiple modules could receive this message, CAMP servers that receive this command do not reply and the client does not verify that the message was received by any server. See APPENDIX C. IP ADDRESS INFORMATION for help selecting an IP Multicast Address.

The following command block is used for the UNACKNOWLEDGED WRITE command.

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Unacknowledged Write)	0204	516
2	Connection Number (19221 - 19228)		
3	Source: Starting V Memory Address in the Local PLC		
4	Number of Words to Transfer (1-256)		
5	Destination: Starting V Memory Address in Remote PLC		
6 - 9	Unused (Set to 0)	0000	0
10	IP Address of Remote Device - High 16 bits (UDP/Multicast Only: IP Address Location bit in the Create Socket command must be set to 1)		
11	IP Address of Remote Device - Low 16 bits (UDP Only/Multicast: IP Address Location bit in the Create Socket command must be set to 1)		
12	UDP Port Number of Remote Device (UDP/Multicast Only: IP Address Location bit must be set to 1)		
13	Minimum Production Interval in milliseconds. (0= Default Value = 1000ms)	0000	0
14- 15	Unused (Set to 0)	0000	0

- Offset 0 *Error Word* - Set to 0 so that any previous error codes are cleared.
- Offset 1 *Command Code* - The Command Code is 516 decimal (or 0204 hexadecimal).
- Offset 2 *Connection Number* - You can specify any connection number that has been previously established in a CREATE SOCKET command block.
- Offset 3 *Source* - The starting address of V memory which contains the values you want to transfer. The address is 1 relative.
- Offset 4 *Number of Words* - This indicates the number of words you want to transfer.
- Offset 5 *Destination* - The starting address of V memory in the remote PLC that you want to update. This address is 1 relative.
- Offset 6-9 *Unused* - Set to 0.

- Offset 10-11 *IP Address* – **These words are used only when UDP is selected and the IP Address Location bit (offset 4 of the CREATE SOCKET command block) is set to 1.** If the IP Address Location bit is set to 0, these words are ignored and the IP address contained in the CREATE SOCKET command block is used. An IP address of 0.0.0.0 (0000 0000 hex) or greater than 239.255.255.254 will return an error. See APPENDIX C. IP ADDRESS INFORMATION for information regarding preferred multicast addresses.
- Offset 12 *UDP port number* – **This word is used only when UDP is selected and the IP Address Location bit (offset 4 of the CREATE SOCKET command block) is set to 1.** If you are accessing a CTI 2572 or CTI 2572-A module, you will typically set this value to 1505. If you are accessing a CTI 2500P-ECC1 module, you may alternately choose 4450. If the IP Address Location bit is set to 0, this word is ignored and the port number contained in the CREATE SOCKET command block is used.
- Offset 13 *Minimum Production Interval* – When uncoupled trigger mode is used, this word allows you to specify the minimum time interval (in milliseconds) between successive transmissions of the command message. A value of 0 uses the default of 1000ms. The value may range from 50 to 10,000.

NOTE:

If you want to use the timer to control message production, you should select uncoupled mode and leave the trigger bit set. See APPENDIX B. PLC COMMAND INTERFACE for more information

Depending on the PLC scan time, the actual interval may be greater than the interval specified. It requires two scans to process the command. If the Minimum Production Interval value is greater than two scan times, you must add one scan time to the interval specified.

NOTE:

You should avoid setting the minimum production level to a value lower than you actually need. This can create additional messages that unnecessarily increase the load on the modules involved in the multicast session, resulting in reduced performance.

- Offset 14-15 *Unused* - Set to 0.

9.6. Application Examples

TCP Client Example

This example creates a TCP connection to another module and writes data from the local PLC V memory to V memory in a remote PLC.

Create Socket Command Block

This command block creates a TCP socket that is associated with another 2572-B on the network at IP address 192.168.177.01 (hex C0.A8.B1.01) and TCP port 1505. The TCP protocol is selected.

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Create Socket)	0003	03
2	Connection Number (19221 - 19228)	4B15	19221
3	Protocol Manager Number	0024	36
4	Startup Option Bits	0000	0
5	Type of Service (1 = TCP, 2 = UDP)	0001	1
6	Remote Device - High 16 bits of IP Address	C0A8	49320
7	Remote Device - Low 16 bits of IP Address	B101	45313
8	Unused (Set to 0)	0000	0
9	TCP/UDP Port Number	05E1	1505
10-15	Unused (Set to 0)	0000	0

Depending on your application requirements, you may wish to create the socket(s) immediately after the network server is started and leave the socket active all the time. If you do not need to free up a socket for another use, you will probably select this option. Alternately, you could create the socket, send the data, and then close the socket.

NOTE:

You should use Coupled Mode logic since you want to execute this command only once per trigger. See Appendix D for additional information on command modes.

Word Transfer - Write Command Block

The following command block writes 25 words obtained from local PLC V memory starting at V100 to the a block of V memory starting at V200 in the remote PLC.

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Write)	0201	513
2	Connection Number (19221 - 19228)	4B15	19221
3	Source: Starting V Memory Address in this PLC	0064	100
4	Number of Words to Transfer (1-256)	0019	25
5	Destination: Starting V Memory Address in Remote PLC	00C8	200
6	Command Timeout in seconds (0 = Use Default)	0000	0
7-15	Unused (Set to 0)	0000	0

If you need to verify that the command was completed successfully, you can monitor the error status. If a problem occurs while executing the command, the 2572-B will set the CMD ERR bit and place the applicable error code in the Error Word. See *Appendix D* for additional information.

UDP Client Example

This example creates a UDP Socket with the address location bit set to allow the target IP address to be set in the Word Transfer commands. The Write command block can then be used to write to different modules.

Create Socket Command Block

This command block creates a UDP socket with a default IP address of 192.168.177.01 (hex C0.A8.B1.01) and UDP port 1505. Note that the startup option bit 15 is set (Word 4 = 0x0002).

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Create Socket)	0003	03
2	Connection Number (19221 - 19228)	4B15	19221
3	Protocol Manager Number	0024	36
4	Startup Option Bits	0002	2
5	Type of Service (1 = TCP, 2 = UDP)	0002	2
6	Remote Device - High 16 bits of IP Address	C0A8	49320
7	Remote Device - Low 16 bits of IP Address	B101	45313
8	Unused (Set to 0)	0000	0
9	TCP/UDP Port Number	05E1	1505
10-15	Unused (Set to 0)	0000	0

Word Transfer – Write Command Block

The following command block writes 25 words obtained from the local PLC V memory starting at V100 to a block of V memory starting at V200 in the remote PLC. The target IP address and port is specified in the command, allowing it to be changed to point to a different PLC in subsequent execution.

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Write)	0201	513
2	Connection Number (19221 - 19228)	4B15	19221
3	Source: Starting V Memory Address in this PLC	0064	100
4	Number of Words to Transfer (1-256)	0019	25
5	Destination: Starting V Memory Address in Remote PLC	00C8	200
6	Command Timeout in seconds (0 = Use Default)	0000	0
7 - 9	Unused (Set to 0)	0000	0
10	IP Address of Remote Device - High 16 bits (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)	C0A8	49320
11	IP Address of Remote Device - Low 16 bits (UDP Only: IP Address Location bit in the Create Socket command must be set to 1)	B103	45315
12	UDP Port Number of Remote Device (UDP Only: IP Address Location bit must be set to 1)	05E1	1505
13 - 15	Unused (Set to 0)	0000	0

If you need to verify that the command was completed successfully, you can monitor the error status. If a problem occurs while executing the command, the 2572-B will set the CMD ERR bit and place the applicable error code in the Error Word. See [Appendix D](#) for additional information.

Multicast Client Example

This example creates a Multicast Socket which can be used to send data to multiple PLCs concurrently. The Unacknowledged Write command block is used to send the multicast data.

NOTE:

The 2572-B modules in the PLCs that will participate in the multicast session must be configured to receive on the same multicast address as the client using to send data.

Create Socket Command Block

This command block creates a Multicast socket that will send to multicast address 239.255.1.1 (0xEFF0101).

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Create Socket)	0003	03
2	Connection Number (19221 - 19228)	4B15	19221
3	Protocol Manager Number	0024	36
4	Startup Option Bits	0000	0
5	Type of Service (1 = TCP, 2 = UDP/Multicast)	0002	2
6	Remote Device or Multicast IP Address- High 16 bits	FFFF	61439
7	Remote Device or Multicast IP Address - Low 16 bits	0101	257
8	Unused (Set to 0)	0000	0
9	TCP/UDP Port Number	05E1	1505
10-15	Unused (Set to 0)	0000	0

Word Transfer – Unacknowledged Write Command Block

The following command block writes 25 words obtained from local PLC V memory starting at V100 to the a block of V memory starting at V200 in all PLCs that have a 2572-B module listening at IP multicast address 239.255.1.1. The Unacknowledged Write command is used to prevent multiple replies.

Offset	Description	Hex	Decimal
0	Error Word	0000	0
1	Command Code (Write)	0204	516
2	Connection Number (19221 - 19228)	4B15	19221
3	Source: Starting V Memory Address in this PLC	0064	100
4	Number of Words to Transfer (1-256)	0019	25
5	Destination: Starting V Memory Address in Remote PLC	00C8	200
6-9	Unused (Set to 0)	0000	0
10-12	Not used in this example	0000	0
13	Minimum Production Interval in milliseconds. (0= Default Value = 1000ms)	05DC	1500
14-15	Unused (Set to 0)	0000	0

In this example, the minimum production interval is set to 1500ms (1.5 second). To use the timer effectively, you should use uncoupled mode and leave the trigger bit set.

Since the command is not acknowledged, you cannot directly verify that the data was actually written to the remote PLCs by monitoring the error status. Since most multicast applications will send the same data

periodically, lack of verification may be less important. If you wish to verify that data is written you must use TCP or UDP unicast addresses, as illustrated in the previous examples, or you may program the remote PLCs to send verification messages.

PLC Ladder Logic Example

The following pages contain a sample of a PLC ladder logic application that implements the 2572-B Client Mode. Client Mode allows the PLC to send a message containing commands and/or data from the local PLC to another network node via TCP/IP. It is typically used to send unsolicited alarm messages or production data based on an event detected by the PLC. Potential message recipients include network computers or other PLCs using a 2572.

This sample application executes a `START NETWORK SERVICES` command to set the module IP address and other network parameters. Once this command is completed successfully, the application establishes a socket to communicate with another network device using the `CREATE SOCKET` command.

The example command block is for UDP; however, it can be easily modified to create a TCP connection by changing one parameter in the command block. Once the `CREATE SOCKET` command has completed successfully, the logic will continuously execute a memory transfer command (read remote) as long as an event represented by C100 is present. Error recovery logic includes simple command logging and retry and TCP re-connection attempts.

Obviously, there is no single “right” way to accomplish this application. This example is not necessarily the most elegant or efficient alternative, but it is known to work. The logic includes error detection, logging, and recovery.

In this example, the module is assumed to be logged in starting at WX1. Thus, WX2 will contain the command status bits, WY4 will contain the command control bits, and WY5 - WY 8 will contain Command Slots 1 - 4. If your configuration is different, you will need to change the sample logic to match your configuration.

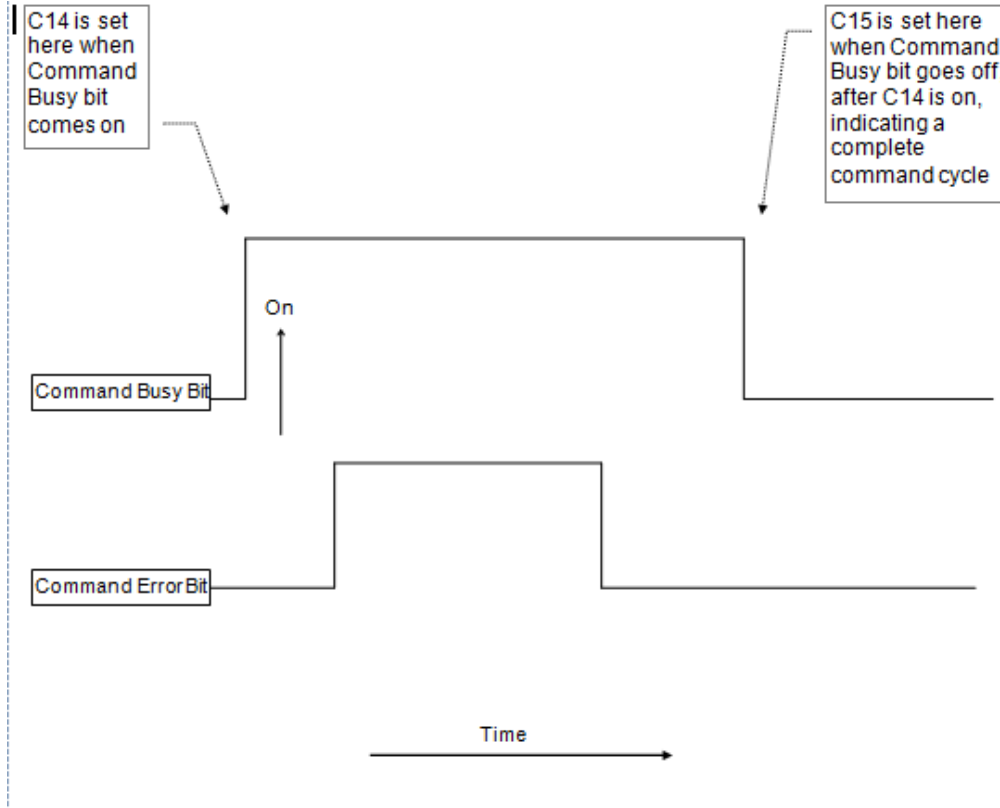
This example uses Command Slot 1 (WY5) for all commands. WY5 will contain the V memory address of Command Block being used. The state of the logic (e.g. which control relay is set) will determine which address is loaded into WY5.

The Command Blocks are assumed to be already stored in V memory. You may enter them in directly using PLC programming software, use PLC logic to copy them from K memory, or create them directly in ladder logic using the load constant box. The example uses the following Command Blocks:

Start Network Services	located at V100
Create Socket	located at V120
Memory Transfer	located at V140.

A single rung of ladder logic is used to set the trigger for all commands for the single command slot. The trigger uses the coupled mode, which enforces “handshaking” between the 2572-B and the PLC. See APPENDIX B. PLC COMMAND INTERFACE for a detailed discussion of the command mode.

Note the function of C14 and C15. They are used to detect the fact that a 2572-B command cycle has completed. Refer to the timing diagram below. The 2572-B will raise the Command Busy bit after the PLC logic sets the command trigger. If there is no error, the 2572-B will lower command busy after the PLC lowers the command trigger and the 2572-B module has successfully completed the command. If there is an error, the 2572-B will raise the error bit. In this case, it will not lower the command busy bit until the PLC sets the error acknowledge bit. When the command busy bit is lowered, the command cycle is complete and the 2572-B can accept another command in the command slot.



Please refer to APPENDIX B. PLC COMMAND INTERFACE for detailed information regarding the timing of the trigger, command busy and command error bits. C14 is used to latch the beginning of a command cycle. When the command busy bit is lowered after C14 has been set, C15 is set. When C15 is set, the command cycle has been completed.

Error recovery is a required component of any application utilizing network communications. The example error recovery is simple, but typical of what you might do.

When executing the Start Network Services command, any error usually indicates an invalid command block. The error must be manually corrected. Therefore, any errors that occur while attempting this command are not logged nor is the error word cleared.

When performing other commands (such as memory transfer), you may encounter errors that are caused by the network or the remote device with which you are attempting to communicate. For example, the remote device may go off-line. In most cases, the practical error recovery is to log the error and retry.

This example simply copies the last error to a V memory location and retries the command. The retry will repeat until the command is successful. You may wish to modify the error logic to count the number of errors/retries and to set an alarm when an error persists. You might also choose to store a set of most recent errors in a table.

Rung 5 contains error recovery specific to TCP. If the connection to the remote device is lost (due to network or remote device problems), PLC logic must re-establish the connection. This is accomplished by comparing the command error word of the Memory Transfer command to the value of 166. This is the error code that would be returned if the TCP connection were lost. When the command error word is equal to 166, the logic will attempt to establish the connection again.

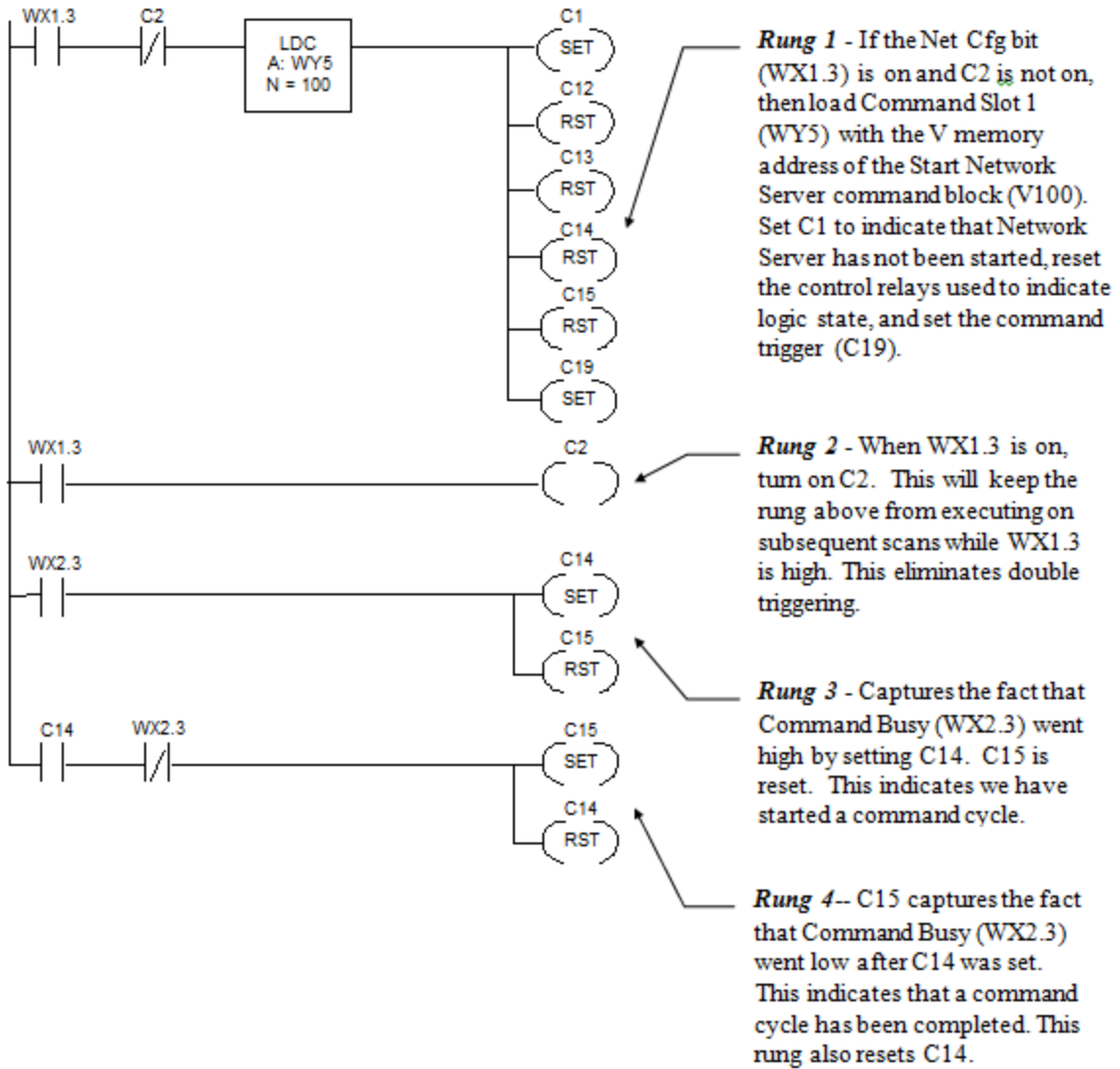
The logic recognizes three states:

1. The Network Server application has not been started (thus the IP address has not been set) and WX1.3 is on. C1 is on; C12 and C13 are off.
2. The Network Server is active but a client network connection has not been established. Control relay C12 is turned on in this state; C1 and C13 are off.
3. The network connection has been successfully established and data transfer can commence. Control relay C13 is on in this state; C1 and C12 are off.

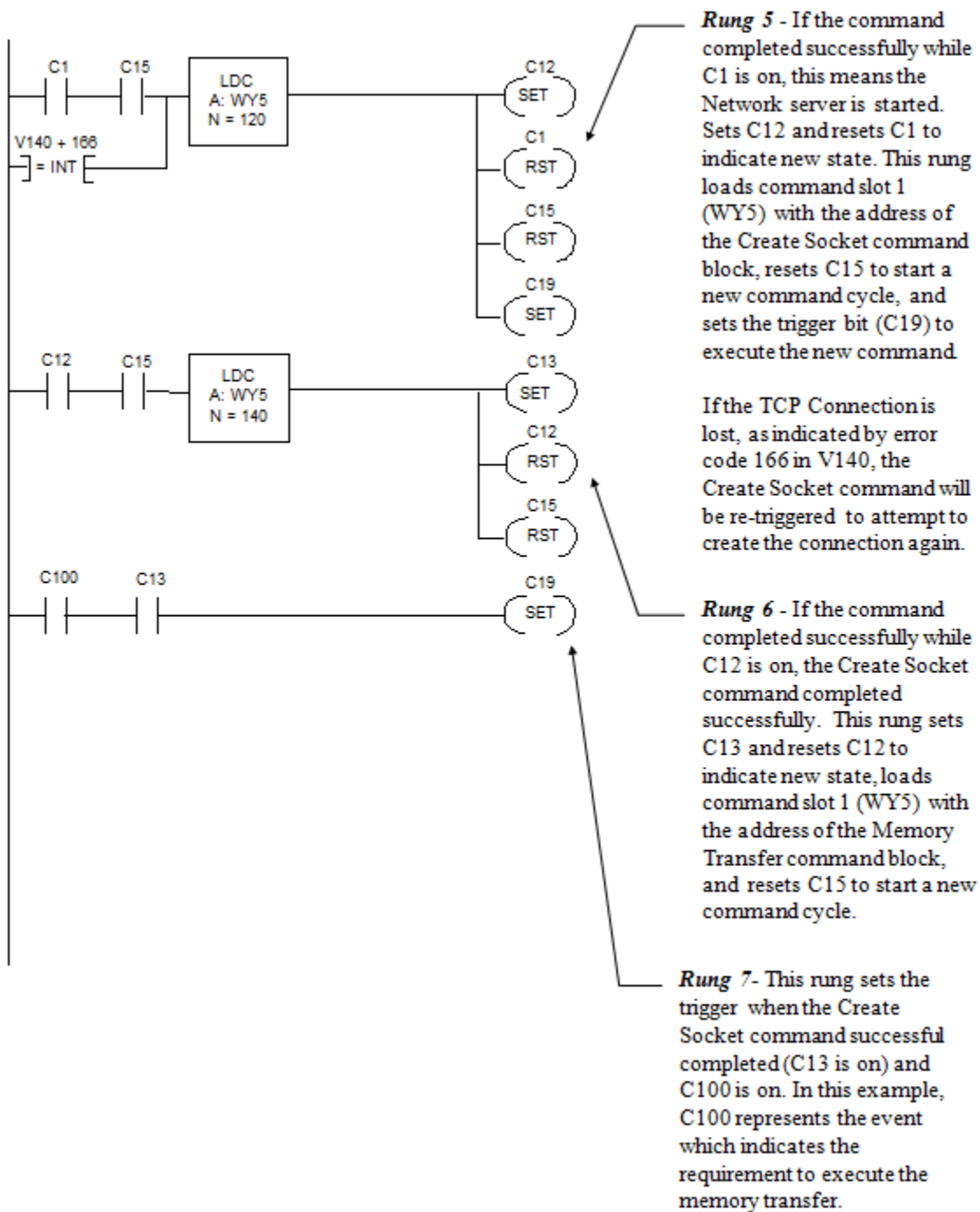
NOTE:

This example assumes you are starting the network server (and setting the IP address) using PLC logic. If you choose to automatically start the network server using network parameters in FLASH, your logic will never "see" WX1.3 come on. Therefore, you will need to modify the logic accordingly. See the 2572-B Installation and Operation Guide for information on startup methods.

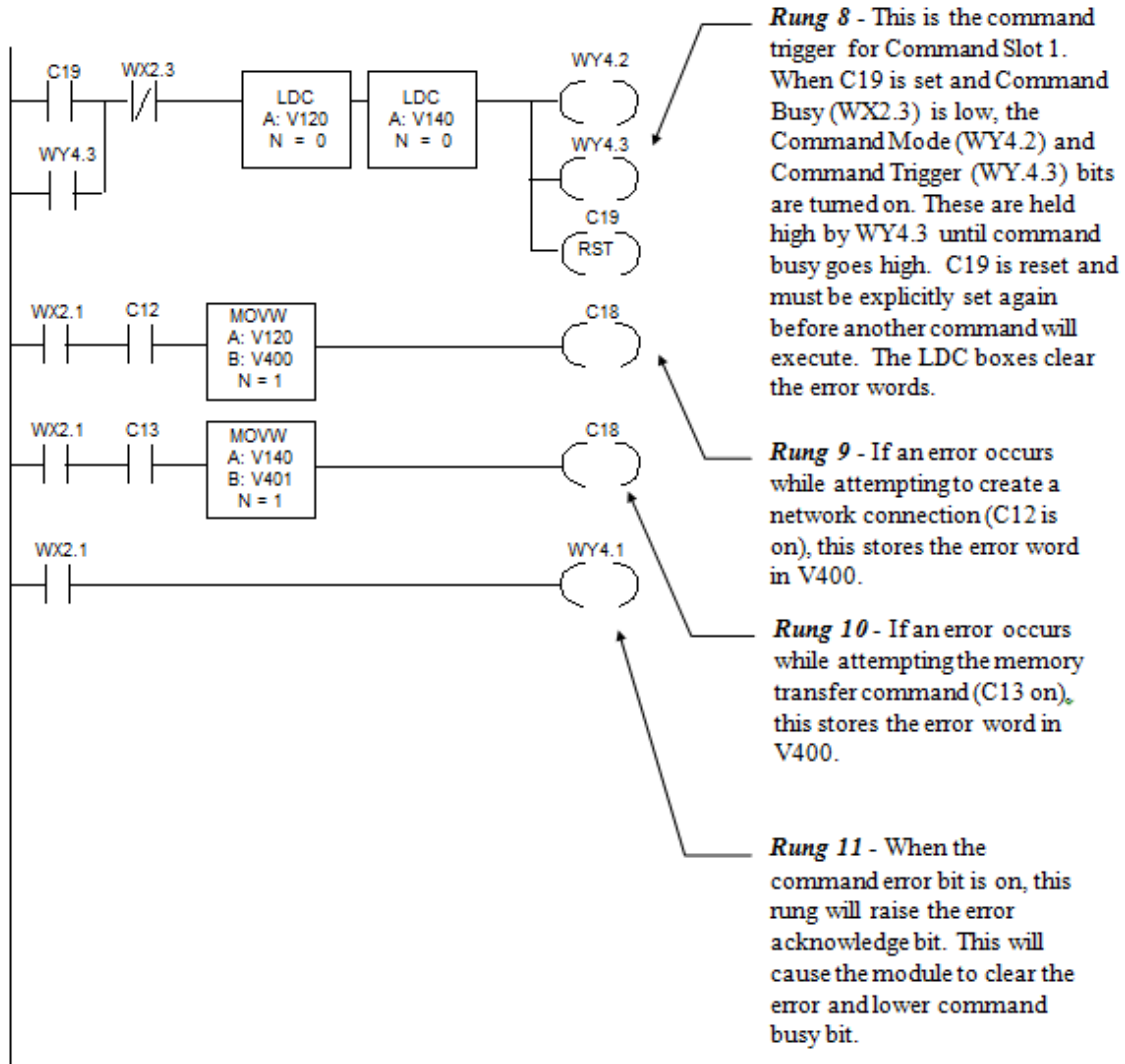
Client Ladder Logic Example: Part 1



Client Ladder Logic Example: Part 2



Client Ladder Logic Example: Part 3



CHAPTER 10. TROUBLESHOOTING

This section provides information that you may find useful in diagnosing and correcting problems you may encounter with using the 2572-B module.

10.1. Troubleshooting Aids

There are several troubleshooting aids that may be used to determine the cause of problems. They include:

LED Indicators

The module LEDs provide a visual indication of the status of the module components. See section 3.1. Front Panel Features.

Event Log

The Event Log is a collection of entries, created by the module software, that document significant or unusual module events. The log is maintained in non-volatile flash memory within the module, so that the records are preserved when power is removed. Each log event includes a timestamp, a text description, and various codes that may be useful to CTI support personnel. The most recent event is listed first and the least recent event is listed last.

NOTE

The timestamp is based on the module time of day clock, which is set to the PLC time of day clock, each time the module starts up. If the PLC clock is inaccurate, the event log timestamp will be also.

The Event Log is the one of the primary troubleshooting tools provided by the module. It is especially useful in diagnosing problems during startup, program download, and other similar activities. When the TCP/IP interface is operational, the event log may be accessed using a standard web browser.

Module Diagnostic Objects

The module maintains a set of diagnostic objects, which provide information about the various module facilities. The information includes current operating status and counts of various module activities. The diagnostic objects may be especially useful in diagnosing problems with network performance, PLC access, and similar activities. The diagnostic objects are accessible using a standard web browser.

Network Analysis Software

Network analysis software captures Ethernet traffic on a network segment. A free network analysis tool, Wireshark, is can be downloaded from <https://www.wireshark.org/>. The tool captures network packets and decodes the packet information, allowing you to observe the packet content. Since the packets include a timestamp, you can determine the rate at which packets are arriving.

10.2. General Troubleshooting Techniques

If you are experiencing problems with using the 2572-B, you should note the general category of the problem you are encountering:

- The module has not started up properly. If the MS (Module Status) and the NS (Network Status) LEDs are not STEADY GREEN, a problem has been encountered during startup.
- The module is operational, but is not communicating with a client application.
- The module is communicating with a client application but performance is substandard.
- The PLC is unable to initiate a client connection to another CTI Ethernet module or PLC.

10.3. Module Startup Problems

Before the module can communicate with other TCP/IP hosts, it must complete startup operations. If the MS LED is STEADY GREEN and the NS LED is STEADY GREEN, the module has successfully completed startup. Otherwise, a problem has been encountered during module startup. See the table below to determine that cause of the problem.

SYMPTOM	PROBABLE CAUSE	CORRECTIVE ACTION
No LEDs are illuminated.	No Power to Module.	Ensure that power is supplied to the rack and that the module is securely inserted.
	Defective Module.	Cycle the power. If the problem persists, contact CTI customer support.
NS LED is OFF	The TCP/IP interface is not operational.	Cycle the power. If the problem persists, contact CTI support.
NS LED is FLASHING GREEN	The module is waiting on the PLC logic to successfully start Network Services.	Ensure that the PLC is in RUN mode. Examine Offset 0 of the Command Block to determine whether a command execution error occurred. If so, use the error code to determine the nature of the error and make corrections as needed. Ensure that the PLC logic is working correctly.
NS LED is FLASHING RED	The module is waiting on the PLC logic to successfully start Network Services. The IP Address obtained from flash memory during startup is a duplicate of the IP address of another IP host on the network.	See corrective actions above. <i>NOTE: This is a temporary state, since the PLC will provide the final IP address when the Start Network Services command is successfully completed.</i>
NS LED is STEADY RED	The module has detected that another IP host on the network is using an IP address that is the same as this module.	Duplicate IP addresses will cause connection errors, which may inhibit communications or cause the client requests to be transmitted to the wrong IP host. You should either change the IP address of this module to a non-conflicting IP address or locate the IP host with a conflicting IP address and change its IP address. The NS LED is set to Red when a

SYMPTOM	PROBABLE CAUSE	CORRECTIVE ACTION
		Duplicate IP address is first detected. It is not automatically set to Solid Green when the IP address conflict is corrected. It will remain Steady Red until the module is reset.

10.4. Communications Problems

If the module operational (properly started up) but it will not respond to network clients, refer to the table below for help in diagnosing the cause.

Symptom	Probable Cause	Corrective Action
The Link Status (LS) LED is Off	The cable between the module and Ethernet switch (or other directly attached device) is not connected.	Ensure that the cable is securely plugged in to the module and the Ethernet switch.
	The Ethernet cable is defective	Substitute a cable known to be good.
	The Ethernet interface of the switch or other directly attached device is not operational.	Ensure power is applied to the switch or device.
The Link Status (LS) LED is on. But the Ethernet Activity (ACT) LED does not flash. Attempt to PING the module using a PC attached to the local network is unsuccessful. Physical network connections are OK.	There is no traffic on the network segment. If you are attempting to access the module via the network, you should observe the Ethernet ACT LED flash intermittently. NOTE: On most active networks, you will see some traffic on the local segment, even though that traffic is not directed to the module.	Ensure that the module is connected to the network. Using a PC attached to the local network, send a PING to the module IP address. If you observe the Ethernet ACT LED flash, the physical connection is OK.
	You have entered the wrong IP address in the PING command.	Ensure that the IP address used with the PING matches the IP address displayed on the module MSD.
	The IP Address/Subnet Mask of the client PC is not on the same IP subnet as the module. See APPENDIX C. IP ADDRESS INFORMATION for more information.	Determine the IP address and subnet mask the PC by typing IPCONFIG in the Command Prompt window. Compare with the IP address and network mask (in CIDR format) displayed on the module Multi-Segment Display (MSD).
Module IP address/subnet mask parameters are improperly set (using PLC Start option).	Incorrect data has been entered in the Start Network Services command block.	Review the command block entries. Ensure that the conversion to hexadecimal is correct. Correct entry and reset the module.
Module IP address/subnet mask is improperly set (Using AutoStart startup option).	Incorrect data is stored in FLASH.	Use the module web browser to set the IP address and/or subnet mask to the correct values.

Symptom	Probable Cause	Corrective Action
You are able to Ping the module, but the client cannot access the PLC data. Module is installed in a remote rack using a Profibus RBC	2572-B will not function on a Profibus network.	Use Remote I/O network or install in a local rack.
Able to communicate on the local network but unable to communicate with an IP host on a different subnet.	The default gateway IP address is not properly set.	Check the default gateway IP address and change, if required.
	A firewall is blocking the message.	Contact your network administrator.

10.5. Performance Problems

Symptom	Probable Cause	Corrective Action
Performance is substandard.	The module is not getting enough access to the PLC.	Ensure that the number of task codes per scan is set as high as possible (preferably eight). Ensure the module is installed in a local base. Throughput will be degraded in a remote base.
	The network traffic is excessive.	Observe the ACT LED. If the activity appears excessive (LED is ON most of the time), the network traffic may be excessive. Review the module diagnostic statistics or use network analysis software to determine the traffic. If you observe a problem you must correct the problem by reducing the traffic load, or segmenting the network using Ethernet switches or routers.
	The requested data is highly fragmented in the PLC, requiring many random access transactions.	Copy fragmented data to/from contiguous V memory. This allows efficient block reads and writes.
	You have too many clients accessing a single 2572-B, causing an excessive transaction load.	Reduce the client poll rate or amount of data requested. Split the load among multiple modules.
Performance is substandard.	You are making heavy use of the Client function in combination with the Server function.	Don't trigger the Client command more often than required. Split the load among multiple modules.

Symptom	Probable Cause	Corrective Action
	Module is located in a remote base. A Special Function module such as the 2572-B is considerably slower in a remote base and may increase scan time considerably.	Place the 2572-B module in a local base.
	A network station is transmitting an excessive number of broadcast packets. Broadcast packets consume processor resources of every station on the network.	Use the module diagnostic facility to capture the count of broadcast traffic. Use a network analysis tool to analyze the broadcast traffic on the network. If a problem is found, remove the offending station from the local network or segment the network such that broadcasts are not propagated to this module.

10.6. PLC Logic Problems

As described previously, the Command Block located in V memory specifies the command to be executed. The Command Slots (WY5-WY8) select which Command Blocks are to be processed. The Command Control bits trigger the execution of the commands. A mistake in setting up and/or manipulating these structures will cause erroneous results. Fortunately, the 2572-B module provides extensive error reporting which should assist you in correcting logic problems. See Appendix A for a complete description and typical solutions to resolving the errors.

Following are some common errors in using the PLC interface to the 2572.

Command Block Errors

When you are first setting up the command blocks in V memory, it is easy to enter incorrect data into the command block or to omit data from the command block. Some mistakes, such as an invalid command or port number will be obvious, because the 2572-B will return an error when they occur.

Command Slot Errors

Other errors can occur if you enter the wrong V memory address for the Command Block or when you omit entering an address. If you enter a V memory address which does not contain a valid command block or enter an address of 0, the 2572-B will raise the PLC ERR bit as well as the CMD ERR bit. No error code will be written, since there is no valid location in which to write one.

NOTE:

A command block is considered invalid if offset 2 (Connection Number) does not contain hex 4B is the high byte of the word. This signature byte places all connection numbers are in the range of 19201-19299 decimal (4B01-4B63)

You might enter a V memory address of a *valid* command block, but it is *not* the command block you want to process. In this case, you will probably not get an error, just the wrong result.

Command Control Errors

One common error in manipulating the Command Control bits is a failure to assert ERR ACK (Error Acknowledge) after the module has raised the CMD ERR (Command Error bit). If you fail to acknowledge the error, the associated command slot will appear to "lock up" on the command slot. In actuality, the module software is waiting on the PLC acknowledgment before proceeding. You can tell that the module is not really locked up by observing the timer value in the lower byte of module WX1 increment and that you have a Command Error by examining the applicable error bit. In addition, if you have triggered other commands, they will continue to operate (unless an error also occurs on these command slots).

Another potential error is failing to observe the timing protocol for coupled mode. You must wait for the module to assert CMD Busy and then lower CMD Trigger. Failure to observe the timing may cause the command slot to appear to "lock up". Actually the module is waiting to see the PLC lower the CMD trigger. See APPENDIX B. PLC COMMAND INTERFACE for timing details.

Errors in manipulating the Command Control bits may cause "multiple triggering," resulting in an error code. Certain commands, such as those to create a connection, must be run only once. Improperly constructed PLC logic may repeatedly trigger the command, resulting in an error code such as 0x00A7 (duplicate connection).

10.7. Development and Debugging Tips

Manual Triggering

You can test your command blocks independently from the PLC logic that actually executes them by manipulating the command control bits manually. First, place the PLC in program mode so that the PLC logic will not be executing. Then you can manipulate the bits as shown below. If you are not familiar with the 2572 PLC Command Interface, you should refer to APPENDIX B. PLC COMMAND INTERFACE.

The command control bits are located in the 4th module word. For example, if you logged the module in starting at Word 1, then the command control bits will be located in WY4. See the *WX/WY Quick Reference* in *Appendix C* of this manual. There are 4 sets of control bits, one set for each command slot. Any command slot can be used in any order.

	Bits 1 -4	Bits 5 - 7	Bits 8 - 11	Bits 12 -16
WY4	Command Control Bits - Slot 1	Command Control Bits - Slot 2	Command Control Bits - Slot 3	Command Control Bits - Slot 4
	Hex 0-F	Hex 0 - F	Hex 0 - F	Hex 0 - F

Within each set of four Command Control bits:

- The first bit is the Error Acknowledge,
- The second bit is the Command Mode bit,
- The third bit is the Command Trigger,
- The fourth bit Abort Trigger.

So a bit pattern of 0110 will set the command mode bit and the command trigger. Similarly, the bit pattern 1000 will set error acknowledge. Using hexadecimal notation is a convenient way to observe and manipulate these bits, because each hexadecimal digit represents 4 bits. Thus, bit pattern when command trigger and command mode are high (0110) is represented by hexadecimal 6 (0+4+2+0). Similarly, an error acknowledge bit high (1000) is represented by hexadecimal 8.

The command status bits written by the module are located at the second module word (WX2 in this example) in a bit grouping that matches the command control word.

WX2	Bits 1 -4	Bits 5 - 7	Bits 8 - 11	Bits 12 -16
	Command Status Bits - Slot 1	Command Status Bits - Slot 2	Command Status Bits - Slot 3	Command Status Bits - Slot 4
	Hex 0-F	Hex 0 - F	Hex 0 - F	Hex 0 - F

Within each set of four Command Status bits:

- The first bit is the Command Error bit,
- The second bit is the PLC Error bit,
- The third bit is the Command Busy bit,
- The fourth bit is the Abort Busy bit.

Therefore, to set a command trigger only (uncoupled mode) for the first command slot, set WY4 to hex 2000. To set the command trigger for the second slot, set the WY4 to hex 0200. To set the error acknowledge for the third Command Slot, set WY4 to hex 0080.

When you are using PLC logic to control the PLC, it is often useful to display the module WX/WY words, parts of the command blocks, and sections of the format specifications as a chart. Following is an example chart.

LOCATION	STATUS	LOCATION	STATUS	LOCATION	STATUS
WX1 =	HEX	V100 =	HEX	V300 =	HEX
WX2 =	HEX	V101 =	INTEGER	V301 =	INTEGER
WY3 =	HEX	V102 =	INTEGER	V302 =	INTEGER
WY4 =	HEX	V103 =	INTEGER	V303 =	INTEGER
WY5 =	INTEGER	V104 =	INTEGER	V304 =	INTEGER
WY6 =	INTEGER				
WY7 =	INTEGER	V120 =	HEX	V2000 =	INTEGER
WY8 =	INTEGER	V121 =	INTEGER	V2001 =	INTEGER
		V122 =	INTEGER	V2002 =	INTEGER
		V123 =	INTEGER	V2003 =	INTEGER
		V124 =	INTEGER	V2004 =	INTEGER
				V2005 =	INTEGER

The above chart allows you to examine at the value of the module status word (WX1), the command status word (WX2), the module control word (WY3), and the command control word (WY4) in hex. It also displays the command slots (WY5-WY8) as integers. V100, V120, and V140 are assumed to contain command blocks you are using; this display shows the first four words, including the error word in hex format. V2000 is assumed to contain data you wish to monitor. Change the display to match your setup.

To trigger a coupled mode command for command slot 1 (Assuming the module is logged at Word 1-8):

1. Enter the Command Block data in V memory.
2. Enter the address of the Command Block in WY5.
3. Change the value of WY4 to hex 6000. WX2 should change to hex 2000, indicating that the module is executing the command.

4. If WX2 changes to hex 2000, set the value of WY4 to hex 0000 (clears the trigger). If WX2 eventually transitions from hex 2000 to hex 0000, the command was executed successfully.
5. If WX2 changes to hex A000, a command error was encountered. Acknowledge the error by changing WY4 to hex 8000; then clear error acknowledge by setting WY4 to hex 0000. Inspect the command error word (Command Block - Offset 0), correct the error, and repeat the operation.
6. If WX2 changes to hex E000, you have entered an incorrect address in WY5 or you have an invalid connection number in the Command Block. Acknowledge the error as described in step 5 above and repeat the operation.

CHAPTER 11. FIRMWARE UPDATE

11.1. Overview

CTI may release new versions of the module firmware to correct problems or add features. You can update your module by

- Obtaining a new firmware file from the CTI web site
- Using the module web server interface to replace your module's firmware with the contents of the new firmware file.

11.2. Obtaining New Firmware

To access new firmware log on to the CTI web site, navigate to the 2572-B web page and select the firmware update file to save to your PC.

The firmware update file is a zip file named 2572B-Vnn.nn.nn, where nn.nn.nn is the firmware version number, whose contents is a file named image. In order to correlate the image file with the zip file, CTI recommends that you create a new folder and save the contents to this folder using the "save as" option.

Once the file has been transferred from the CTI web site, unzip the file.

11.3. Updating 2572-B Firmware

Before updating the firmware, ensure that the Firmware Update is enabled (SW6 is in the open position). To update the firmware:

1. Access the 2572-B embedded web server by entering the IP address of the module in your browser's URL box.
2. Navigate to the Firmware Update page, illustrated below.
3. Select the image file by clicking on the CHOOSE FILE button browsing to the image file you saved.
4. Once you have selected the image file, click on the UPDATE button to start the firmware update process.
5. After the update process completes the 2572-B module will restart with the new firmware.

The screenshot displays the web interface for the CTI 2572-B Ethernet TCP/IP Module. At the top left is the CTI logo. Below it is a navigation menu with the following items: Product Information, Module Configuration, Event Log, PLC Interface, Ethernet Statistics, TCP/IP Statistics, CAMP Server, CAMP Client, Modbus Server, Ethernet/IP Server, Memory Manager, Display All Statistics, File Management, Update Firmware, and Restart. The 'Update Firmware' option is highlighted. To the right of the menu is the 'Update Firmware' page. It features a blue header with the title 'Update Firmware'. Below the header, there is a text area with instructions: 'Update a new firmware or ROM image into flash. (A firmware image file must be called image.bin. A firmware backup/recovery image file must be called backup.bin. A ROM image file must be called rom.bin, spi_rom.bin, or romzip.bin.)'. Below this text is a 'Select Image:' label followed by a 'Choose File' button and the text 'No file chosen'. At the bottom of the page is an 'Update' button. The page also includes a status bar at the bottom with the text: 'Module Clock: 06/07/2016 15:08:40.730 Browser Clock: Tue Jun 07 2016 15:09:37 GMT-0400 (Eastern Daylight Time)'. Copyright information at the bottom reads: 'Copyright © 2016 Control Technology, Inc. All rights reserved.'

APPENDIX A. ERROR CODES

When the 2572-B encounters an error condition, it raises the CMD ERR bit and places an error word in Offset 0 of the Command Block. Following is a list of the errors in numerical order.

2572-B System Error Codes

The following error codes may be returned by the 2572-B application firmware. They are almost always the result of invalid data in the command block or faulty PLC logic. All system error codes begin with hex 00.

HEX	DEC	DESCRIPTION	SOLUTION
0097	151	INVALID COMMAND The specified command number is invalid.	Correct the Command Number in the Command Block.
009E	158	ALREADY BUSY You attempted to send a command to a function that was already busy executing a previous command.	You can cause this error by using two command slots to send commands to the same connection number. Don't do this.
009F	159	INVALID CONNECTION NUMBER The specified a connection number is out of the valid range.	See the documentation for the particular command block. Correct the connection number as required.
00A5	165	INVALID SYSTEM COMMAND Connection number 19200 (system) was specified in the command block but the command is not a valid system command.	Change the logical port to a valid connection number or the command number to a valid system command.
00A6	166	CONNECTION NOT ACTIVE An attempt was made to send a command to a connection number that has not been created. Note: you could receive this error if you incorrectly entered the connection number in the memory transfer command block.	Check the following for the Create Socket Command: 1) Make sure that the command block contains the correct data, 2) Ensure that the Command Slot points to the proper command block, 3) Ensure that the Command Trigger has been set. 4) Check for reported errors for the Create Connection Command. Check the Memory Transfer command block for an incorrect connection number entry.

HEX	DEC	DESCRIPTION	SOLUTION
00A7	167	<p>DUPLICATE CONNECTION NUMBER An attempt was made to create multiple sockets with the same connection number. or You attempted to Start the 2572-B Network Server and it was already started. or You attempted to Start the 2572-B Network Server after a previous startup error had been returned.</p>	<p>Ensure that all Create Socket commands for serial ports use different connection numbers. Make sure you are not triggering the Start Network Services Command more than once or that you have not already started the network server using the dipswitch AUTOSTART setting. If an error occurs when starting the network server, you must correct it and reset the module.</p>
00A8	168	<p>DUPLICATE CONNECTION NUMBER An attempt was made to start two protocol managers with the same connection number.</p>	<p>Check the Command Blocks for the respective Create Connection commands. Ensure that the Create Connection commands use different connection numbers.</p>
00A9	169	<p>INVALID PROTOCOL MGR NUMBER An invalid protocol manager number was specified in the Command Block.</p>	<p>Review the documentation and correct the command block.</p>
00AA	170	<p>INVALID PORT NUMBER An attempt was made to start a protocol manager with an invalid physical port number for serial ports. This can also occur when you specify an invalid serial port number for the Serial Redirect Command.</p>	<p>This error will occur if you enter an invalid physical port number in the command block. Valid physical port number for the 2572-B serial port is 1. Correct the command block and retry the command.</p>
00AE	174	<p>NETWORK NOT INITIALIZED You attempted to execute a CREATE SOCKET command before the 2572-B network services have been started.</p>	<p>If you are using the PLC Start option, the Start Network Services command was not executed successfully. Check for the proper execution of this command including the command block and PLC logic for this command. If you are using the AutoStart option, ensure that the network parameters are properly stored in FLASH.</p>
00B0	176	<p>FLASH HARDWARE WRITE ERROR The 2572-B was unable to write data to FLASH</p>	<p>Retry. If the problem persists, replace the module.</p>
00B1	177	<p>FLASH HARDWARE READ ERROR The 2572-B was unable to read data from FLASH</p>	<p>Retry. If the problem persists, replace the module.</p>

General Memory Transfer Error Codes

HEX	DEC	DESCRIPTION	SOLUTION
026F	623	<p>REMOTE MEMORY READ: WORD COUNT ERROR</p> <p>The remote device (PLC) responded with fewer words than requested by the Remote Memory Read command block.</p>	<p>This error usually occurs when the number of words requested in the command block causes the read request to exceed the memory boundary in the remote PLC. In other words, you are trying to read memory that isn't there.</p> <p>You should examine the Command Block and correct either the number of words requested or the starting memory location for the remote device.</p>
0271	625	<p>NUMBER OF WORDS OUT OF RANGE –LOW</p> <p>The Command Block contained a zero or a negative value for number of words. The valid range is 1-256 words.</p>	Correct the value in the Command Block
0272	626	<p>NUMBER OF WORDS OUT OF RANGE – HIGH</p> <p>The Command Block contained a value greater than 256 for number of words. The valid range is 1-256 words.</p>	Correct the value in the Command Block
0273	627	<p>BAD OR MISSING DELIMITER</p> <p>The <i>receiving</i> device detected a bad or missing delimiter in the command message</p>	<p>This error usually indicates a transient error in the data link. You should retry the command.</p> <p>If the receiving node is a computer simulating a 2572-B PLC server, ensure that the software is correctly processing the message. If the error persists contact CTI.</p>
0274	628	<p>BAD BLOCK CHECK CHARACTER</p> <p>The <i>receiving</i> device found the block check character to be bad.</p>	See error code 0273.
0275	629	<p>INVALID TYPE</p> <p>The <i>receiving</i> device reported an invalid TYPE character in the message.</p>	See error code 0273.
0276	630	<p>INVALID DATA CHARACTER</p> <p>The <i>receiving</i> device reported an invalid data character. Only characters 0-9 and A-F are allowed.</p>	See error code 0273.
0277	631	<p>ODD NUMBER OF CHARACTERS</p> <p>The <i>receiving</i> device reported an odd number of characters in the message. All CAMP messages have an even number of characters.</p>	See error code 0273.
0278	632	<p>INVALID DEVICE CODE</p> <p>The <i>receiving</i> device reported an invalid device code in the message.</p>	See error code 0273.

HEX	DEC	DESCRIPTION	SOLUTION
027A	634	INVALID DEVICE CODE The 2572-B detected an invalid device code in the response from the remote device	This error may result from a transient error in the data link. You should retry the command. If the problem persists, check the quality of the data link. If the remote node is a computer simulating a 2572-B PLC server, ensure that the software is correctly creating the response the response message
027B	635	BAD OR MISSING DELIMITER The 2572-B detected a missing delimiter in the response message	See error code 027A.
027C	636	BAD BLOCK CHECK CHARACTER The 2572-B found a bad block check character in the response message.	See error code 027A.
027D	637	INVALID TYPE The 2572-B detected an invalid TYPE character in the message sent from the remote device.	See error code 027A.
027E	638	INVALID DATA CHARACTER The 2572-B detected an invalid data character in the message sent from the remote device. Only characters 0-9 and A-F are allowed.	See error code 027A.
027F	639	ODD NUMBER OF CHARACTERS The 2572-B detected an odd number of characters in the message sent from the remote device. All CAMP messages have an even number of characters.	See error code 027A.
0280	640	UNKNOWN ERROR CHARACTER The response contained an unknown error character.	This error is probably caused by an improperly programmed server node. If the server is a PLC emulating a 2572-B server, review the code and correct as required. If the server is another 2572, contact CTI.
0282	642	INVALID WORD COUNT The response contained an invalid word count	This error is probably caused by an improperly programmed server node. If the server is a PLC emulating a 2572-B server, review the code and correct as required. If the server is another 2572, contact CTI.
0283	643	INVALID ADDRESS The command contained a memory address of 0.	The minimum CAMP address is 1. Enter the correct value for the memory address.
0284	644	INCOMPLETE WRITE The actual number of words written does not match the requested number of words. The actual number of words written is contained in the response message from the remote device.	This error is probably caused by an improperly programmed server node. If the server is a PLC emulating a 2572-B server, review the code and correct as required. If the server is another 2572, contact CTI

HEX	DEC	DESCRIPTION	SOLUTION
028B	651	INVALID IP ADDRESS The command cannot be used with a multicast address.	Change the IP address to a unicast address or change the command to one that supports multicast.
0290	656	INVALID ADDRESS CLASS The address class is not supported by the server	See error 0284 above.
0292	658	MESSAGE ID MISMATCH The response message contained an ID field which did not match the ID field in the command.	This error could be caused by a timeout value which is too short followed by an attempt to re-send. Therefore, by the time the response to the first command arrives, you have already sent a second command. You may correct this condition by increasing the timeout value. This may also be caused by an improperly programmed server. If the server is a PLC emulating a 2572-B server, review the code and correct as required.
029B	667	ERROR READING ETHERNET PORT An error was encountered reading from the Ethernet port.	If the problem persists, contact CTI.
029C	668	ERROR WRITING ETHERNET PORT The Ethernet port was unable to send the packet.	If the problem persists, Contact CTI
029D	669	CMD TIMEOUT ERROR The time to process the requested command exceeded the Command Timeout value. Command processing has been halted. Note that the timeout value may have been explicitly set in the Command Block or the default may have been used (timeout = 0).	If you are using UDP, your <i>first</i> attempt to send a message to a newly referenced node may time out while the 2572-B is performing address resolution. Retry the command. In some circumstances, you may occasionally get a timeout error, especially with heavy local network traffic or slow remote data links. In these circumstances, your logic should retry the command. This error may indicate a bad connection (faulty cable, loose connector, etc.). Check all cabling carefully. If the error persists and you have explicitly set the timeout value, it is possible that you have set the timeout value too small. Try increasing the value or using the default value. If you are using multicast, ensure that you are using the Unacknowledged Write command not one of the other Word Transfer commands.

HEX	DEC	DESCRIPTION	SOLUTION
029E	670	<p>ALREADY BUSY ERROR</p> <p>The protocol manager received a new command prior to the completing the previous command.</p>	<p>This error can also be produced by simultaneously triggering two command slots which reference the same command block. If more than one command slot is used, make sure that they reference different command blocks and that the command blocks that they reference have different connection numbers.</p>
02AC	684	<p>MEMORY READ ERROR</p> <p>The 2572-B was unable to read the requested V memory.</p> <p>If this occurs on a WRITE REMOTE command block, it indicates that the 2572-B could not obtain the data from the local PLC V memory.</p> <p>If this occurs on a READ REMOTE command block, it indicates that the memory in the remote device could not be read.</p>	<p>When this error occurs, it is usually due to an invalid memory address specification in the command block. Check the value for Source in Offset 3 and make corrections if necessary. When this error is returned in response to a READ REMOTE command block, it is also possible that there is a problem in the remote PLC which prevents the 2572-B from reading V memory. Retry the command. If the problem persists, check the remote device.</p>
02AD	685	<p>MEMORY WRITE ERROR</p> <p>The 2572-B was unable to write the requested memory.</p> <p>If this occurs on a WRITE REMOTE command block, it indicates that the remote device could not write the data into remote memory.</p> <p>If this occurs on a READ REMOTE command block, it indicates that the local PLC could not write the result from the remote device into local V memory</p>	<p>When this error occurs, it is usually due to an invalid memory address specification in the command block. Check the value for Destination in Offset 5 and make corrections if necessary.</p> <p>When this error is returned in response to a WRITE REMOTE command block, it is possible that there is a problem in the remote PLC which prevents the 2572-B from writing V memory. Retry the command, if the problem persists, check the remote device</p>
02B9	697	<p>UNABLE TO ADD COMMAND TO ACTIVE LIST</p> <p>The module is unable to process this command.</p>	<p>If this occurs, the cause may be a module firmware error. Contact CTI if the error persists.</p>
02BA	698	<p>MINIMUM PRODUCTION INTERVAL OUT OF RANGE</p> <p>The value you specified for the minimum production interval is less than 50 or more than 10,000.</p>	<p>Enter a valid value in the command block and re-execute the command.</p>

HEX	DEC	DESCRIPTION	SOLUTION
02C7	711	<p>COMMAND INPUT QUEUE FULL The target module server queue is full and has rejected the additional command.</p>	<p>This may occur when commands arrive at the 2572 or 2572-B faster than they can be processed through the PLC. More than likely other clients are also sending to the target module.</p> <p>You should check the task codes per scan setting of the PLC containing the target module. For best performance, this should be set to 8. Also, check the scan time to ensure it is not arbitrarily set to a large value.</p> <p>If the preceding steps do not correct the problem you will need to reduce the total transaction loading by slowing down the poll rate from all clients.</p>
02C9	713	<p>UNEXPECTED RESPONSE/BAD EVENT The Unacknowledged Write command received a response from a CAMP server. You are probably attempting to access a CAMP server that does not support the Unacknowledged Write command. An unexpected event occurred.</p>	<p>If you are accessing a 2572-B, you must have firmware version 2.0 or greater. Using the Web browser interface, check the firmware version. If the version is less than 2.0, upgrade the firmware.</p> <p>If you are accessing a 2572 module, the Unacknowledged Write command is not supported. You must use a 2572_ for this application.</p> <p>If you did not intend to use the Unacknowledged Write command, change the command code.</p> <p>If this does not correct the problem, the cause may be a module firmware error. Contact CTI if the error persists.</p>

Start Network Services Error Codes

The following error codes may be returned by the PLC server when it is started using PLC logic.

HEX	DEC	DESCRIPTION	SOLUTION
2370	9072	<p>INVALID OPTION BIT The option bit setting is invalid when compared to the other parameters in the command block.</p>	Correct the option bit setting or change the conflicting parameters.
2379	9081	<p>INVALID SUBNET MASK The subnet mask that you entered was invalid for the IP address you have assigned to the module. See appendix D.</p>	Correct the subnet mask entry.
2386	9094	<p>INVALID IP ADDRESS The Start Network Services command block does not contain a valid local IP address.</p>	<p>You cannot use a value of 0000 hex or greater than DFFF hex for the IP address. Correct the entry and retry the command.</p>

HEX	DEC	DESCRIPTION	SOLUTION
2387	9095	INVALID PORT NUMBER The Start Network Services command block contains a value of 0 for the PLC server TCP/UDP port number.	You must select a number greater than 0.
2388	9096	INVALID DEFAULT GATEWAY/ROUTER ADDRESS The Start Network Services command block contains an invalid address for the default router.	Correct the entry and retry the command. Note: If you do not have a router on the network, set this value to 0.
238E	9102	INVALID STARTUP OPTIONS The Startup Options word contains an invalid combination of bits.	Correct the command block and re-execute the command.
2397	9111	UNKNOWN COMMAND The protocol manager received a command number that is not valid.	Ensure that Offset 1 in the Command block contains a valid Command Code. Check that the Command Slot points to the correct V memory Address for the Command Block. Make sure that you have started the correct protocol manager and that you are using the correct connection number.
239E	9118	PROTOCOL MANAGER BUSY The protocol manager received a new command prior to completing the previous command.	You can cause this error by using two command slots to send concurrent commands to the same connection number. Don't do this.
239F	9119	INVALID CONNECTION NUMBER The command block contained an invalid connection number.	Change the connection number in the command block to a valid number. See the documentation on the specific command block.
23AB	9131	SERVER ALREADY STARTED The PLC logic attempted to start another copy of the server on the same physical port. If the error occurs while processing the Start Network Services Command, the Network Server was already started. Only one copy of the server is required to service multiple clients.	This is caused by a PLC logic error. It usually occurs when you are triggering the command more than once. It also may occur when you AutoStart the network server and also try to start the network server from PLC logic.

CAMP Server Error Codes

The following error codes can be returned by the CAMP server to the client.

Error Code		Description	Corrective Action
Hex	Decimal		
74	116	Server detected a checksum error	This usually results from a transmission error. Retry request. If the error persists, it could result from a client checksum generation error

Error Code		Description	Corrective Action
Hex	Decimal		
75	117	Server received an unsupported or invalid command	The command is not supported by the server or is not valid for a request. Correct the client request.
76	118	Invalid character received	The protocol accepts only characters 0-9, A-F, " ", "?" , "[" and "]" Correct the client request.
77	119	Odd number of characters In packet	The protocol requires that the message contain an even number of characters Correct the client request
81	129	Write request contains no data to write	A message requesting to write data contained no data Correct the client request.
83	131	Attempted to write to address 0	A message requesting to write data contained an address of 0, which is invalid. Correct the client request.
8F	143	Attempted to read 0 Words	A message requesting to read data specified the number of words as 0. Correct the client request.
90	144	Unsupported data element type	The data element type specified in the request message is not supported by the CAMP server. Correct the client request. See Section 4.2 for a list of unsupported data element types.
91	145	Tried to read more Than 256 words	A CAMP message cannot contain more than 256 words Modify the client to request less data.
93	147	Maximum camp response size exceeded	The resulting size of a reply to a Packed Task Code request would exceed the maximum size of a CAMP message. Correct the client request.
94	148	Maximum packed task code requests exceeded	The number of Packed Task Code requests contained in the CAMP message exceeded the maximum allowed.
95	149	Maximum packed task code length exceeded	The length field of a task code request contained in a CAMP Packed Task code message exceeded the maximum value. Correct the client request
AC	172	Cannot read from memory address	The PLC was unable to read from the requested memory address. This usually occurs when the request exceeds the maximum address available in the PLC. Consider the following corrective actions: <ul style="list-style-type: none"> • Change the client request to change the address to be read • If the client is reading a block of data addresses, ensure that the number of addresses requested does not cause the maximum address to be exceeded. • Change the PLC memory configuration so that the requested address(es) are available

Error Code		Description	Corrective Action
Hex	Decimal		
AD	173	Cannot write to memory address	<p>The PLC was unable to write to the requested memory address. This usually occurs when the request exceeds the maximum address available in the PLC. Consider the following corrective actions:</p> <ul style="list-style-type: none"> • Change the client request to change the address to be read • If the client is reading a block of data addresses, ensure that the number of addresses requested does not cause the maximum address to be exceeded. • Change the PLC memory configuration so that the requested address(es) are available

PLC CAMP Client Error Codes

HEX	DEC	DESCRIPTION	SOLUTION
2401	9217	PROTOCOL NOT SUPPORTED The remote device does not support the IP protocol you are requesting.	The protocol may have been disabled in the startup options of a remote 2572 or 2572-A module. Check the remote device. Check the network address in the command block. If you are using a PC to emulate a PLC server, ensure that the network parameters are properly set.
2402	9218	SOCKET TYPE NOT SUPPORTED The remote device does not support the socket type you are requesting.	See the previous solution.
2403	9219	NETWORK ADDRESS IN USE The 2572-B cannot obtain the network address.	This may occur when there is a general problem on the network. Check the network address you have specified in the command block. Correct if necessary. Retry the operation. If the problem persists contact your network administrator.
2404	9220	CANNOT ASSIGN ADDRESS The 2572-B cannot assign the requested address.	See above. If the problem persists contact CTI.
2405	9221	NETWORK IS DOWN The network you are attempting to use is down.	This may occur when you are attempting to connect to a remote on another network via a router and the network has been taken out of service. First, make sure that you have specified the correct IP address. Retry the operation. If the problem persists, contact your network administrator.
2406	9222	NETWORK IS UNREACHABLE The network you are attempting to use is unreachable.	You have specified a network address for a network that cannot be found. This probably occurred because you specified an incorrect IP network address. Check the entry in the command block and retry. If you believe that you are using the correct network address, contact your network administrator.
2407	9223	NETWORK CONNECTION ABORTED The remote device (host) aborted the connection.	This may occur if the remote host encountered a problem with TCP data transmission where recovery was not possible. You should attempt to create the connection again. If the problem persists, check the remote host.
2408	9224	CONNECTION RESET BY PEER The remote device has reset the connection.	See error code 2407.

HEX	DEC	DESCRIPTION	SOLUTION
2409	9225	INSUFFICIENT BUFFER SPACE There is insufficient buffer space to hold the message.	This could occur when the remote host has sent more data than the negotiated buffer space. Retry the operation. If the problem persists, contact CTI.
240A	9226	SOCKET NOT CONNECTED The socket you are attempting to use is not connected to the remote host.	The socket may have been previously disconnected from the remote host work by a network error or because the remote host closed the connection. Create the network connection again and retry.
240B	9227	ATTEMPT TO SEND AFTER SOCKET HAS BEEN SHUT DOWN You are attempting to send data to a socket that has been closed	See above.
240C	9228	CONNECTION TIMED OUT The remote host is not responding to an attempt to connect.	Attempt to create the network connection again. If the problem persists check the status of the remote host. Make sure that all IP addresses are properly set, that the remote host is on line, and that network cables are connected properly.
240D	9229	CONNECTION REFUSED The remote host refused the connection.	If the remote host is a 2572, the maximum number of TCP connections allowed has been exceeded. Wait and try again.
240E	9230	REMOTE HOST IS UNREACHABLE The remote host cannot be found.	This error may occur when the remote host has been taken out of service. It may also occur if you have specified an incorrect IP address.
240F	9231	URGENT DATA RECEIVED The remote host has sent urgent data via TCP. This feature is not supported by the 2572-B.	The remote device has sent you a message format that is not supported. If the remote host is a computer, check to software and network setup. For additional information, see documentation on TCP/IP.
2410	9232	OUT OF BAND DATA RECEIVED You have been sent out of band data via TCP. This feature is not supported by the 2572-B.	See above.
246E	9326	NITP PROTOCOL ERROR When the 2572-B sent an NITP message, the remote device replied with an invalid NITP message. NITP protocol errors include: - Odd number of characters received, - Invalid characters received, - Checksum error, - Incorrect character count field.	This error may occur due to communications error or an improperly programmed remote device. Retry the operation. If the error persists, examine the remote device.
2470	9328	INVALID OPTION BIT VALUE The option bit setting is invalid when compared to the other parameters in the command block.	Correct the option bit setting or change the conflicting parameters. If you are using TCP, you cannot set the IP Address Location bit to 1.

HEX	DEC	DESCRIPTION	SOLUTION
2473	9331	BAD OR MISSING DELIMITER The <i>receiving</i> device detected a bad or missing delimiter in the command message	This error usually indicates a transient error in the data link. You should retry the command. If the receiving node is a computer simulating a 2572-B PLC server, ensure that the software is correctly processing the message. If the error persists contact CTI.
2474	9332	BAD BLOCK CHECK CHARACTER The <i>receiving</i> device detected a block check character error in the command message.	See error code 2473
2475	9333	INVALID TYPE The <i>receiving</i> device reported an invalid TYPE character in the message.	See error code 2473.
2476	9334	INVALID DATA CHARACTER The <i>receiving</i> device reported an invalid data character. Only characters 0-9 and A-F are allowed.	See error code 2473.
2477	9335	ODD NUMBER OF CHARACTERS The <i>receiving</i> device reported an odd number of characters in the message. All CAMP messages have an even number of characters.	See error code 2473.
2478	9336	INVALID DEVICE CODE The <i>receiving</i> device reported an invalid device code in the message.	See error code 2473.
247A	9338	INVALID DEVICE CODE The 2572-B detected an invalid device code in the response from the remote device	This error may result from a transient error in the data link. You should retry the command. If the problem persists, check the quality of the data link. If the remote node is a computer simulating a 2572-B PLC server, ensure that the software is correctly creating the response the response message
247B	9339	BAD OR MISSING DELIMITER The 2572-B detected a missing delimiter in the response message	See error code 247A.
247C	9340	BAD BLOCK CHECK CHARACTER The 2572-B found a bad block check character in the response message.	See error code 247A.
247D	9341	INVALID TYPE The 2572-B detected an invalid TYPE character in the message sent from the remote device.	See error code 247A.
247E	9342	INVALID DATA CHARACTER The 2572-B detected an invalid data character in the message sent from the remote device. Only characters 0-9 and A-F are allowed.	See error code 247A.

HEX	DEC	DESCRIPTION	SOLUTION
247F	9343	<p>ODD NUMBER OF CHARACTERS</p> <p>The 2572-B detected an odd number of characters in the message sent from the remote device. All CAMP messages have an even number of characters.</p>	See error code 247A.
2480	9344	<p>UNKNOWN ERROR CHARACTER</p> <p>The response contained an unknown error character.</p>	This error is caused by an improperly programmed server node. If the server is a PLC emulating a 2572-B server, review the code and correct as required. If the server is another 2572, contact CTI.
248A	9354	<p>INVALID SERVICE TYPE</p> <p>You specified an invalid value for Type of Service. Must be 1=TCP or 2=UDP.</p>	Correct the value in the Command Block.
248B	9355	<p>INVALID REMOTE IP ADDRESS</p> <p>You specified an invalid value for the remote IP Address.</p>	Correct the value in the Command Block.
2490	9360	<p>INVALID ADDRESS CLASS</p> <p>The address class is not supported by the remote device.</p>	<p>If the server is another 2572, check the firmware version of the module to ensure the latest revision.</p> <p>If the server is a PLC emulating a 2572-B server, review the code and correct as required.</p>
2492	9362	<p>CAMP ID MISMATCH</p> <p>The response did not contain a message ID which matched the command.</p> <p>This can be caused by an improperly programmed remote device. It can also be caused by response delays which exceed the command timeout value. Thus it may be a response to a previous command.</p>	<p>Check the remote device for problems and correct as required.</p> <p>Determine whether you have response delays that exceed the command timeout. You may be able to increase the timeout value so that the command waits longer for a response.</p> <p>You can use network analyzer software to view network traffic. See the <i>Troubleshooting</i> Chapter of this manual.</p>
2497	9367	<p>UNKNOWN COMMAND</p> <p>The protocol manager received a command number which is not valid.</p>	<p>Ensure that Offset 1 in the Command block contains a valid Command Code.</p> <p>Check to be sure that the Command Slot points to the correct V memory Address for the Command Block.</p> <p>Make sure that you have specified the correct protocol manager number in the Create Connection command and that you are using the right connection number.</p>

HEX	DEC	DESCRIPTION	SOLUTION
249D	9373	<p>CMD TIMEOUT ERROR</p> <p>The time to process the requested command exceeded the Command Timeout value. Command processing has been halted. Note that the timeout value may have been explicitly set in the Command Block or the default may have been used (timeout = 0).</p>	<p>In some circumstances, you may occasionally get a timeout error, especially with heavy network traffic or remote modem data links. In these circumstances, your logic should retry the command.</p> <p>This error may indicate a bad connection (faulty cable, loose connector, etc.). Check all cabling carefully.</p> <p>If the error persists and you have explicitly set the timeout value, it is possible that you have set the timeout value too small. Try increasing the value or using the default value.</p>
249E	9374	<p>PROTOCOL MANAGER BUSY</p> <p>The protocol manager received a new command prior to completing the previous command.</p>	<p>You can cause this error by using two command slots to send concurrent commands to the same connection number. Don't do this.</p>
249F	9375	<p>INVALID CLIENT CONNECTION NO.</p> <p>The connection number used during Create Socket was out of the valid range. The valid range of connection numbers is 19221 – 19228.</p>	<p>Correct the command block data.</p>
24AC	9388	<p>MEMORY READ ERROR</p> <p>The 2572-B was unable to read the requested V memory.</p>	<p>When this error occurs, it is usually due to an invalid memory address specification in the command block. Check the command block and make corrections if necessary.</p> <p>Check to ensure that the PLC you are addressing is configured for the address you are trying to access.</p>
24AD	9389	<p>MEMORY WRITE ERROR</p> <p>The 2572-B was unable to write to the requested PLC memory.</p>	<p>Check the command block to ensure a valid V memory address has been specified.</p>

Ethernet/IP Tag Server Error Codes

ERROR CODE (HEX)	DESCRIPTION	POSSIBLE CAUSE
01	FAILURE	Internal communications failure (please report this to CTI)
02	NO_RESOURCE	Out of memory (please report this to CTI)
03	INVALID_PARAMETER_VALUE	CIP Data Type of the Write request is not supported by 2572-B tag type
05	INVALID_DESTINATION	First letter of tag name is not V. Second Letter of tag name is not U, S, E, F, or L. V Memory starting address in tag name must be greater than 0. V Memory range specified is greater than the amount configured in the CTI PLC. Check both starting address in tag name and requested # of items. Also check amount reserved in the host PLC.
06	PARTIAL_DATA	Request is incomplete and missing needed parameters
08	BAD_SERVICE	Non supported Request (is other than CIP Data Table READ or WRITE)
11	REPLY_DATA_TOO_LARGE	You have requested more data to be returned than will fit in an EIP CIP Data Table Read Response. Max response data is around 500 bytes. Try requesting less, or using multiple requests.
1E	SERVICE_ERROR	System is unable to process request due to a HIGH volume of requests being processed.
20	INVALID_PARAMETER	CIP Data type supplied in a WRITE request is not compatible with the specific tag name. You are writing a VE tag name and one of your data elements is greater than 65535 You requested to READ or WRITE ZERO Items. Requested # of items must be 1 or greater

Ethernet/IP Error Codes

Following is a complete list of Ethernet/IP error codes can be returned by the Ethernet/IP protocol stack.

CODE (Hex)	DESCRIPTION	COMMENTS
01	ROUTER_ERROR_FAILURE	Connection failure
02	ROUTER_ERROR_NO_RESOURCE	Resource(s) unavailable
03	ROUTER_ERROR_INVALID_PARAMETER_VALUE	Object specific data bad
04	ROUTER_ERROR_INVALID_SEG_TYPE	Invalid segment type in path
05	ROUTER_ERROR_INVALID_DESTINATION	Invalid segment value in path
06	ROUTER_ERROR_PARTIAL_DATA	Not all expected data sent
07	ROUTER_ERROR_CONN_LOST	Messaging connection lost
08	ROUTER_ERROR_BAD_SERVICE	Unimplemented service code
09	ROUTER_ERROR_BAD_ATTR_DATA	Bad attribute data value
0A	ROUTER_ERROR_ATTR_LIST_ERROR	Get/set attribute list failed
0B	ROUTER_ERROR_ALREADY_IN_REQUESTED_MODE	Object already in requested mode
0C	ROUTER_ERROR_OBJECT_STATE_CONFLICT	Object not in proper mode
0D	ROUTER_ERROR_OBJ_ALREADY_EXISTS	Object already created
0E	ROUTER_ERROR_ATTR_NOT_SETTABLE	Attempted to set get-only attribute

CODE (Hex)	DESCRIPTION	COMMENTS
0F	ROUTER_ERROR_PERMISSION_DENIED	Insufficient access permission
10	ROUTER_ERROR_DEV_IN_WRONG_STATE	Device not in proper mode
11	ROUTER_ERROR_REPLY_DATA_TOO_LARGE	Response packet too large
12	ROUTER_ERROR_FRAGMENT_PRIMITIVE	Primitive value will fragment
13	ROUTER_ERROR_NOT_ENOUGH_DATA	Insufficient data
14	ROUTER_ERROR_ATTR_NOT_SUPPORTED	Attribute is undefined
15	ROUTER_ERROR_TOO_MUCH_DATA	Excessive data
16	ROUTER_ERROR_OBJ_DOES_NOT_EXIST	Non-existent object specified
17	ROUTER_ERROR_NO_FRAGMENTATION	Fragmentation not active
18	ROUTER_ERROR_DATA_NOT_SAVED	Attribute data not previously saved
19	ROUTER_ERROR_DATA_WRITE_FAILURE	Attribute data not saved this time
1A	ROUTER_ERROR_REQUEST_TOO_LARGE	Routing failure on request
1B	ROUTER_ERROR_RESPONSE_TOO_LARGE	Routing failure on response
1C	ROUTER_ERROR_MISSING_LIST_DATA	Attribute data not found in list
1D	ROUTER_ERROR_INVALID_LIST_STATUS	Returned list of attributes with status
1E	ROUTER_ERROR_SERVICE_ERROR	Embedded service failed
1F	ROUTER_ERROR_VENDOR_SPECIFIC	Vendor specific error
20	ROUTER_ERROR_INVALID_PARAMETER	Invalid parameter
21	ROUTER_ERROR_WRITE_ONCE_FAILURE	Write once previously done
22	ROUTER_ERROR_INVALID_REPLY	Invalid reply received
24	ROUTER_ERROR_MESSAGE_FORMAT	Message format error
25	ROUTER_ERROR_BAD_KEY_IN_PATH	Electronic key in path failed
26	ROUTER_ERROR_BAD_PATH_SIZE	Invalid path
27	ROUTER_ERROR_UNEXPECTED_ATTR	Cannot set attribute at this time
28	ROUTER_ERROR_INVALID_MEMBER	Member ID non-existent
29	ROUTER_ERROR_INVALID_MEMBER	Cannot set value of member
2B	ROUTER_ERROR_UNKNOWN_MODBUS_ERROR	Unhandled Modbus error
2E	ROUTER_ERROR_SERVICE_NOT_SUPPORTED_FOR_PATH	Service is supported but not for this attribute
FF	ROUTER_ERROR_STILL_PROCESSING	Processing of request is not finished
6A	ROUTER_ERROR_ENCAP_PROTOCOL	Error in encapsulation error

Ethernet/IP Extended Error Codes

Following is a complete list of Ethernet/IP Extended error codes can be returned by the Ethernet/IP protocol stack.

CODE (Hex)	DESCRIPTION
100	ROUTER_EXT_ERR_DUPLICATE_FWD_OPEN
103	ROUTER_EXT_ERR_CLASS_TRIGGER_INVALID
106	ROUTER_EXT_ERR_OWNERSHIP_CONFLICT
107	ROUTER_EXT_ERR_CONNECTION_NOT_FOUND
108	ROUTER_EXT_ERR_INVALID_CONN_TYPE
109	ROUTER_EXT_ERR_INVALID_CONN_SIZE
110	ROUTER_EXT_ERR_DEVICE_NOT_CONFIGURED

CODE (Hex)	DESCRIPTION
111	ROUTER EXT ERR RPI NOT SUPPORTED
112	ROUTER EXT ERR CONNECTION LIMIT REACHED
113	ROUTER EXT ERR CONNECTION LIMIT REACHED
114	ROUTER EXT ERR VENDOR PRODUCT CODE MISMATCH
115	ROUTER EXT ERR PRODUCT TYPE MISMATCH
116	ROUTER EXT ERR REVISION MISMATCH
117	ROUTER EXT ERR INVALID CONN POINT
118	ROUTER EXT ERR INVALID CONFIG FORMAT
119	ROUTER EXT ERR NO CONTROLLING CONNECTION
11A	ROUTER EXT ERR TARGET CONN LIMIT REACHED
11B	ROUTER EXT ERR RPI SMALLER THAN INHIBIT
11C	ROUTER EXT ERR TRANSPORT CLASS NOT SUPPORTED
11D	ROUTER EXT ERR PRODUCTION TRIGGER NOT SUPPORTED
11E	ROUTER EXT ERR DIRECTION NOT SUPPORTED
11F	ROUTER EXT ERR INVALID OT FIXED VARIABLE
120	ROUTER EXT ERR INVALID OT FIXED VARIABLE
121	ROUTER EXT ERR INVALID OT PRIORITY
122	ROUTER EXT ERR INVALID TO PRIORITY
123	ROUTER EXT ERR INVALID OT CONNECTION TYPE
124	ROUTER EXT ERR INVALID TO CONNECTION TYPE
125	ROUTER EXT ERR INVALID OT REDUNDANT OWNER
126	ROUTER EXT ERR INVALID CONFIGURATION SIZE
127	ROUTER EXT ERR INVALID OT SIZE
128	ROUTER EXT ERR INVALID TO SIZE
129	ROUTER EXT ERR INVALID CONFIGURATION PATH
12A	ROUTER EXT ERR INVALID CONSUMING PATH
12B	ROUTER EXT ERR INVALID PRODUCING PATH
12C	ROUTER EXT ERR NO CONFIGURATION SYMBOL
12D	ROUTER EXT ERR NO CONSUME SYMBOL
12E	ROUTER EXT ERR NO PRODUCE SYMBOL
12F	ROUTER EXT ERR INVALID APP PATH COMBINATION
130	ROUTER EXT ERR INCONSISTENT CONSUME DATA FORMAT
131	ROUTER EXT ERR INCONSISTENT PRODUCE DATA FORMAT
132	ROUTER EXT ERR NULL FORWARD OPEN NOT SUPPORTED
133	ROUTER EXT ERR BAD CONN TIMEOUT MULTIPLIER
134	ROUTER EXT ERR MISMATCH TO CONN SIZE
135	ROUTER EXT ERR MISMATCH TO FIXED VAR
136	ROUTER EXT ERR MISMATCH TO CONN PRIORITY
137	ROUTER EXT ERR MISMATCH TRANSPORT CLASS
138	ROUTER EXT ERR MISMATCH TO PRODUCTION TRIGGER
139	ROUTER EXT ERR MISMATCH TO PRODUCTION INHIBIT
203	ROUTER EXT ERR CONNECTION TIMED OUT
204	ROUTER EXT ERR UNCONNECTED SEND TIMED OUT
205	ROUTER EXT ERR PARAMETER ERROR
206	ROUTER EXT ERR MESSAGE TOO LARGE
207	ROUTER EXT ERR UNCONN ACK WITHOUT REPLY
301	ROUTER EXT ERR NO BUFFER MEMORY AVAILABLE
302	ROUTER EXT ERR BANDWIDTH NOT AVAILABLE
303	ROUTER EXT ERR TAG FILTERS NOT AVAILABLE
304	ROUTER EXT ERR REAL TIME DATA NOT CONFIG

CODE (Hex)	DESCRIPTION
311	ROUTER EXT ERR PORT NOT AVAILABLE
312	ROUTER EXT ERR LINK ADDR NOT AVAILABLE
315	ROUTER EXT ERR INVALID SEGMENT TYPE VALUE
316	ROUTER EXT ERR PATH CONNECTION MISMATCH
317	ROUTER EXT ERR INVALID NETWORK SEGMENT
318	ROUTER EXT ERR INVALID LINK ADDRESS
319	ROUTER EXT ERR SECOND RESOURCES NOT AVAILABLE
31A	ROUTER EXT ERR CONNECTION ALREADY ESTABLISHED
31B	ROUTER EXT ERR DIRECT CONN ALREADY ESTABLISHED
31C	ROUTER EXT ERR MISC
31D	ROUTER EXT ERR REDUNDANT CONNECTION MISMATCH
31E	ROUTER EXT ERR NO MORE CONSUMER RESOURCES
31F	ROUTER EXT ERR NO TARGET PATH RESOURCES
320	ROUTER EXT ERR VENDOR SPECIFIC
801	ROUTER EXT ERR INCOMPATIBLE MULTICAST RPI
802	ROUTER EXT ERR INVALID SAFETY CONN SIZE
803	ROUTER EXT ERR INVALID SAFETY CONN FORMAT
804	ROUTER EXT ERR INVALID TIME CORRECTION PARAM
805	ROUTER EXT ERR INVALID PING EPI MULTIPLIER
806	ROUTER EXT ERR COORDINATION MSG MIN MULTIPLIER
807	ROUTER EXT ERR NET TIME EXPECTATION MULTIPLIER
808	ROUTER EXT ERR TIMEOUT MULTIPLIER
809	ROUTER EXT ERR INVALID MAX CONSUMER NUMBER
80A	ROUTER EXT ERR INVALID CPCR
80B	ROUTER EXT ERR TIME CORRECTION CONN ID INVALID
80C	ROUTER EXT ERR SCID MISMATCH
80D	ROUTER EXT ERR TUNID NOT SET
80E	ROUTER EXT ERR TUNID MISMATCH
80F	ROUTER EXT ERR CONFIG OPERATION NOT ALLOWED
813	ROUTER EXT ERR NOT CFG OFF SUBNET MCAST

APPENDIX B. PLC COMMAND INTERFACE

General Description

CTI 2572-B modules log into the PLC Normal I/O as 2 WX inputs and 6 WY outputs. The PLC controls the module by placing values in specific WY words. The PLC obtains status information from the module via the WX words. Areas of V memory called *Command Blocks* are used to store command information.

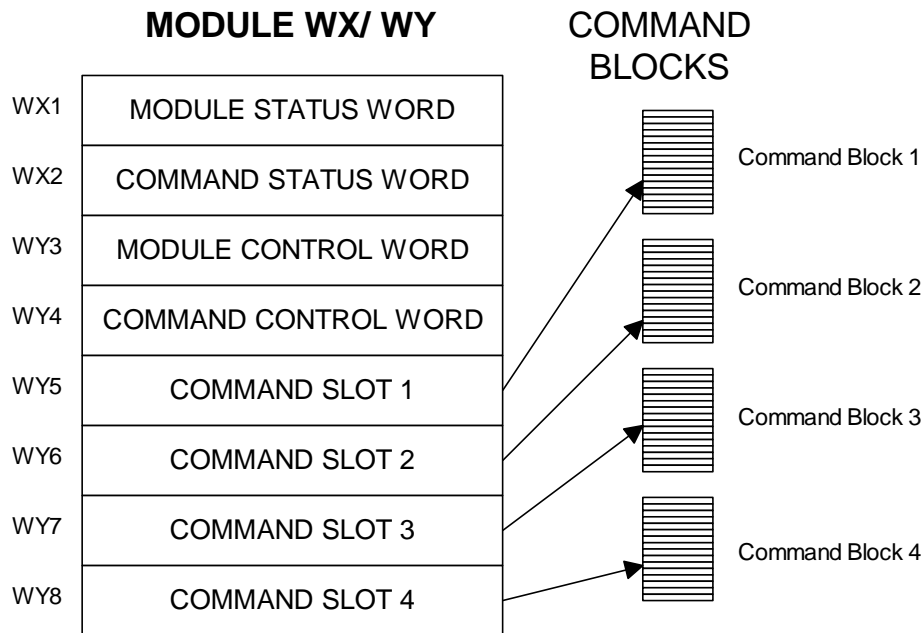


Figure 7. PLC Command Interface

Figure 7 illustrates the 2572-B PLC Command Interface. The control structures consist of the module WX/WY words and the Command Blocks. Words WY5-WY8 contain the V memory addresses of the command blocks. Using this command interface, the PLC can initiate up to four commands at one time. The status and control bits for the four commands are located in WX2 and WY4, respectively.

Command Processing Modes

You can specify how the module command execution is synchronized with the PLC logic by setting the Command Mode bit in WY4. The Command Mode bit is described in detail later in this appendix. You can select either *coupled* mode or *uncoupled* mode.

Coupled Mode Processing (One Shot)

Coupled Mode provides for tight "handshaking" between the module and the PLC. When the PLC triggers the command, the module will execute the command *only once*. The module will then wait for acknowledgment from the PLC before allowing the command to be triggered again. Coupled mode is useful for initiating transfers that must be done exactly one time per PLC event (such as Starting the Network Server).

Uncoupled Mode Processing (Enable)

Uncoupled Mode does not require a handshaking sequence from the PLC. When Uncoupled Mode is selected, the module will read the Command Block when the PLC triggers the command and then execute the command continuously as long as the command trigger is set. Uncoupled mode is useful for providing continuous updates of PLC data.

NOTE:

If you make changes to the Command Block, the PLC must clear the command trigger and then reset it before the new Command Block data will be read.

Command Processing Procedure

Following is the typical procedure used to initiate a module command:

- Set up the Command Block(s) in V memory using your PLC programming software
- Load the command slot(s) with the address of the Command Block(s).
- Set the applicable command trigger and mode bits in WY4.
- Monitor the status of the command processing using WX2.

WX/WY Description

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
Module Status Word																WX1
Command Status Word																WX2
CMD 1 Status Bits				CMD 2 Status Bits				CMD 3 Status Bits				CMD 4 Status Bits				
Module Control Word																WY3
Command Control Word																WY4
CMD 1 Control Bits				CMD 2 Control Bits				CMD 3 Control Bits				CMD 4 Control Bits				
Command Slot 1: V Memory Address of Command Block for CMD1																WY5
Command Slot 2: V Memory Address of Command Block for CMD2																WY6
Command Slot 3: V Memory Address of Command Block for CMD3																WY7
Command Slot 4: V Memory Address of Command Block for CMD4																WY8

Figure 8. WX/WY Map

Figure 8 shows the layout of the WX and WY words assigned to the module. WX1 and WY3 are used for global module control and status. The remaining words are used for command processing. Note there are four command slots, which allows the PLC to trigger up to four module commands in one scan. The four sets of bits in WX2 and WY4 correspond to the four command slots.

Module Status Word

The Module Status Word (WX1) is used to communicate the overall status of the module. The module uses the following bit structure:

1	2	3	4	5	6	7	8-15	16
MOD STATUS	RSVD	NET CFG	RSVD	RSVD	LS	PWR	RSVD	HEART BEAT

Bit 1 - MOD STATUS - *Module Status*

This bit is set to 1 whenever the application firmware OK and the network server is started.

Bit 2 –RSVD – *Reserved*

This bit is reserved for future use.

Bit 3 -NET CFG - *Network Configuration Required*

This bit is set by the module application code to indicate that the network CAMP server has not been started. The primary use of this bit is to condition PLC ladder logic to trigger the START NETWORK SERVICES command.

When the PLC Start option is selected, this bit is set to a value of 1 at startup. When the CAMP network server has successfully started, this bit is set to a value of 0.

Bit 4 and 5– RSVD - *Reserved*

These bit positions are reserved for future use.

Bit 6 – LS - *Link Status*

This bit indicates the status of the Ethernet Link. It is set to a value of 1 when the Ethernet port is connected to a functioning Ethernet switch or device. Otherwise is set to a value of 0.

Bit 7- PWR – *Low Power*

This bit allows the PLC to monitor backplane power. It is set whenever backplane power drops below the minimum acceptable voltage (4.75 V) and cleared when the voltage is back in range.

Bit 8 – 15 RSVD - *Reserved*

These bit positions are reserved for future use.

Bit 16 - HEARTBEAT- *Heartbeat*

The module toggles this bit between 1 and 0 approximately once per second. It is used as an indication that the module software is functioning.

Module Control Word (WY3)

The Module Control Word allows the PLC to control global module operation. Currently, there is only one control option, to reset the module.

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
MOD RST															

Module Control Bits are contained in WY3. Bit 1 is a module reset bit. **When the bit is set *and* all four abort triggers are set in the Command Control Word, the module will perform a hardware reset.** This operation resets the processor and initiates a complete module restart. It is available for extreme error cases where simply acknowledging an error or aborting a command does not clear the error.

Command Control and Command Status Words

The command status word and the command control word contain bits that are used to synchronize and control the execution of module commands. The Command Control Word is located in module word WY4 and contains bits that are set by the PLC logic. The Command Status Word is located in WX2 and contains bits that are set by the module.

Since the PLC can send up to four commands to the module per scan, both the Command Control Word and the Command Status Word contain four sets of bits, one set for each possible concurrent command. For example, the first four bits (bits 1-4) in both words relate to command Slot 1, the next four bits (bits 5-8) relate to command Slot 2, etc.

The four command slots execute commands independently. Thus, an error on one command does not affect processing on the other commands than happen to be executing at the same time. The command slots can be triggered at different times or all may be triggered concurrently.

Command Control Word

The Command Control Word contains bits that are set by the PLC logic. The following illustration indicates how the bits within the word are used.

COMMAND CONTROL WORD (WY4)

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
ERR Ack	CMD Mode	CMD Trig	Abort Trig	ERR Ack	CMD Mode	CMD Trig	Abort Trig	ERR Ack	CMD Mode	CMD Trig	Abort Trig	ERR Ack	CMD Mode	CMD Trig	Abort Trig
Command 1				Command 2				Command 3				Command 4			

- ERROR Ack** *Error Acknowledge.* The PLC sets this bit to acknowledge the error bit which was set by the 2572.
- CMD Mode** *Command Mode.* The PLC sets this bit to control how the module command execution is synchronized with the PLC logic:
0 = Uncoupled mode - The 2572-B command processing is not synchronized with the PLC logic.
1 = Coupled mode - The 2572-B command processing is synchronized with the PLC logic.
- CMD Trig** *Command Trigger.* The PLC sets this bit to initiate a command.
- ABORT Trig** *Abort Trigger.* The PLC sets this bit to abort a command in progress. In most cases, use of the abort bit is not required, since the command executes to completion, either successfully or with error.

Command Status Word

The Command Status Word contains bits that are set by the module. The following illustration indicates how the bits within the word are used.

COMMAND STATUS WORD (WX2)

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
CMD Err	PLC Err	CMD Busy	Abrt Busy	CMD Err	PLC Err	CMD Busy	Abrt Busy	CMD Err	PLC Err	CMD Busy	Abrt Busy	CMD Err	PLC Err	CMD Busy	Abrt Busy
Command 1				Command 2				Command 3				Command 4			

CMD Err

Command Error. The 2572-B sets this bit when it encounters an error while attempting to execute the command. The 2572-B will write an error code into Offset 0 of the command block unless PLC ERR is also set (see below).

PLC Err

PLC Read/Write Error. The 2572-B sets this bit to indicate that it could not read a valid command block from V memory. Therefore, there is no place to write an error word. This may be caused by loading a value in the Command Slot which is not a valid V memory location (such as 0) or which points to V memory that does not contain a Command Block.

CMD Busy

Indicates the module is in the process of executing a command.

ABORT Busy

Indicates the module is attempting to abort a command.

Command Slots (WY5-WY8)

Module words WY5, WY6, WY7, and WY8 are called Command Slots. There are four command slots, one for each possible concurrent command. The value in the command slot points to the V memory address of a command block as illustrated below. Addresses of 0 or less are invalid. Addresses greater than 64k cannot be referenced.

COMMAND SLOTS

WY5	Command Slot 1: V Memory Address of Command Block for CMD1
WY6	Command Slot 2: V Memory Address of Command Block for CMD2
WY7	Command Slot 3: V Memory Address of Command Block for CMD3
WY8	Command Slot 4: V Memory Address of Command Block for CMD4

Note that the command slots match up with the command control and command status bits in WY4 and WX2. For example, the command block whose address in Command Slot 1 will be triggered by setting bit 3 in WY4 (Bit 3 is the Command Trigger for Command 1).

WX2 and WY4 Relationships

The following illustrates the relationship between the first four bits in WX2 and WY4. This relationship applies to the other three sets of bits.

Word	Bit 1	Bit 2	Bit 3	Bit 4
WX2	CMD Err	PLC Err	CMD Busy	Abort Busy
WY4	ERR Ack	CMD Mode	CMD Trigger	Abort Trigger

Error Processing Bits

The module will set CMD ERR any time an error occurs in processing a command. The module will also set PLC ERR if a valid Command Block cannot be read from V memory. After setting the error bits, the module will halt processing on this command. The PLC acknowledges the error by setting ERR ACK. When the module sees ERR ACK go high, it aborts the command, clears the error bits, and is ready to accept another command trigger for this slot.

Command Processing Bits

The PLC sets the CMD MODE bit to select whether Coupled Mode or Uncoupled Mode is used. The PLC sets the CMD TRIGGER to initiate the command. When the module begins command processing, it sets the CMD BUSY bit. The CMD BUSY bit will remain on until the module has completed processing the command.

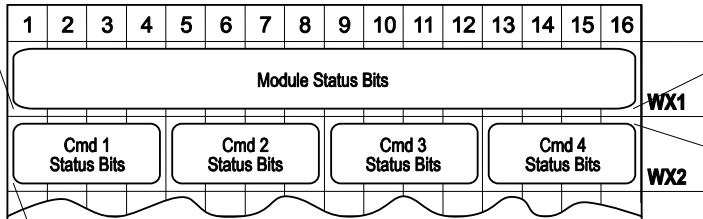
Abort Processing Bits

The PLC can set the ABORT TRIGGER to request the module to abort a command that is in process. When the module starts the process of aborting a command, it raises the ABORT BUSY bit. When the process is complete, it lowers ABORT BUSY (and also CMD BUSY).

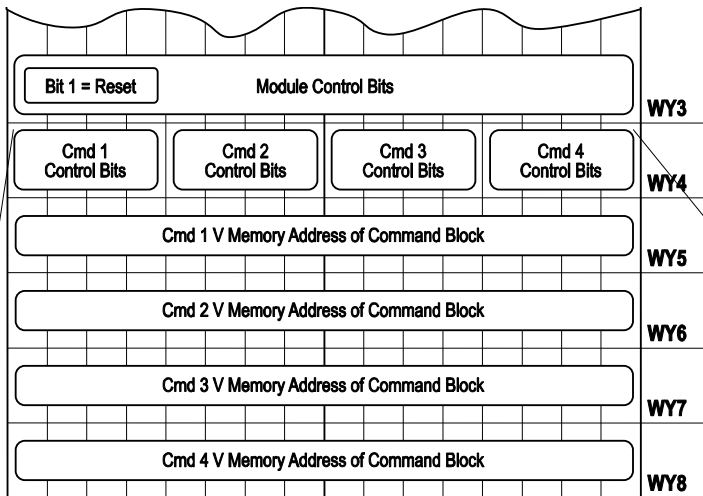
The timing diagrams in this appendix describe the interaction of the various Command Control and Command Status bits.

WX/WY Quick Reference

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
MOD		NET			LS	PWR									HRT
STS		CFG													BEAT



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
CMD	PLC	CMD	ABORT	CMD	PLC	CMD	ABORT	CMD	PLC	CMD	ABORT	CMD	PLC	CMD	ABORT
Err	Err	Busy	Busy	Err	Err	Busy	Busy	Err	Err	Busy	Busy	Err	Err	Busy	Busy
cmd 1 status				cmd 2 status				cmd 3 status				cmd 4 status			



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
ERR	CMD	CMD	ABORT	ERR	CMD	CMD	ABORT	ERR	CMD	CMD	ABORT	ERR	CMD	CMD	ABORT
Ack	Mode	Trig	Trig	Ack	Mode	Trig	Trig	Ack	Mode	Trig	Trig	Ack	Mode	Trig	Trig
command 1				command 2				command 3				command 4			

Command Blocks

Command Blocks contain information which specifies how the command is to be executed. The standard Command Block consists of 16 contiguous words located in the first 64k of PLC V memory and has the following general structure.

Offset	Contents
0	Error Word
1	Command Code
2	Connection Number
3	Command Parameter 1
4 - 15	Additional parameters

Error Word Assuming the Command Block is valid, the module will write an error code into this location when it encounters an error in executing the command. The error code can be used during development as an aid to de-bugging logic. It may also be used by the PLC logic as an indication to execute specific error processing logic.

Command Code The Command Code is a number which uniquely defines the command you wish to execute.

Connection Number The connection number identifies the instance of the protocol manager with which you are communicating. A connection number is similar to a file handle used in other operating environments. The connection number is established when a CREATE CONNECTION or CREATE SOCKET command is executed. During this process, a specific protocol manager is loaded and associated with a particular physical port or a network socket. If the connection is created using PLC logic, the programmer can assign a connection number. If the connection is automatically created by the module, the module will assign a connection number.

The high byte of the Connection number should always contains hex 4B. The module uses this byte as a Command Block "signature". The use of the signature byte provides a way for the module to verify that the address you loaded in the command slot indeed points to a valid command block and not some arbitrary area of V memory. When the module detects that you have referenced an area of V memory where the high byte of offset 3 does not contain hex 4B, it asserts the CMD Err and PLC Err. Since the module assumes that a block without a signature byte is not a command block but a reference error, it does not attempt to process the block of V memory and does not write any error information back into offset 0 of the block.

Command Parameters The command parameters provide command execution information. For example, for a Read Command they may specify where to obtain the data, how many words to read, and where to store the results. The number of command parameters required will vary with different commands.

Command Timing Diagrams

The following diagrams illustrate how the command trigger bits and the command status bits interact.

Coupled (One Shot) Mode Timing (CMD Mode Bit = 1)

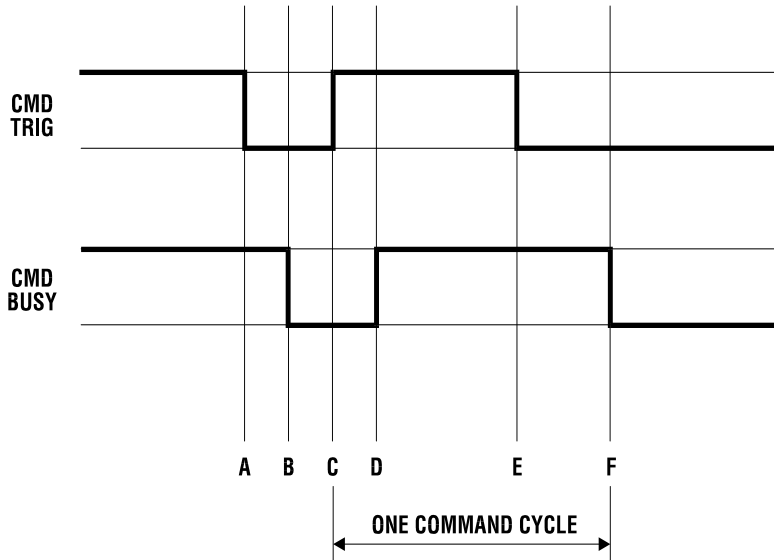


Figure 9. Coupled Mode Timing

Coupled (One Shot) Mode should be selected when you want to ensure that the module will execute a command only once per trigger. In Coupled Mode the PLC and the module use the CMD TRIG (Command Trigger) and the CMD BUSY (Command Busy) bits in a "handshaking" sequence. The following figure illustrates the timing relationships between CMD TRIG and CMD BUSY for a Coupled Mode command.

The PLC has cleared CMD TRIG (Time A) and the module has cleared CMD BUSY (Time B) indicating that the processing of the previous command is complete.

At Time C, the PLC asserts CMD TRIG to initiate a command. When the module recognizes that CMD TRIG is high, it asserts CMD BUSY (Time D) and samples the CMD MODE bit to determine the command mode. It then retrieves the command block and starts processing the command. Any time after the PLC sees CMD BUSY go high, it may lower CMD TRIG (Time E).

Once the module completes processing the command, it samples CMD TRIG. If CMD TRIG is off, the Module will lower CMD BUSY (Time F) and wait for the next trigger. If CMD TRIG is on, the module will hold busy high and wait until CMD TRIG is turned off. Time F will be delayed as required until CMD TRIG is off. At time F (equivalent to time B), both CMD TRIG and CMD BUSY are low and a new cycle can begin whenever the PLC asserts CMD TRIG.

NOTE:

The Command Block is subject to access and change by the module any time after CMD TRIG is asserted (time C) until CMD BUSY is cleared (time F). Thus, the Command Block should not be changed by the PLC at any time between time C and F.

Uncoupled (Enable) Mode Timing (CMD Mode bit = 0)

Uncoupled Mode may be selected when close synchronization between the PLC and the module is not required. In this mode, a single trigger can cause the module to execute a command many times. Uncoupled mode is useful in applications where you want to continuously update the remote PLC. Uncoupled Mode usually takes less PLC logic to implement than Coupled Mode. The following figure illustrates the timing relationships between CMD TRIG and CMD BUSY for an Uncoupled Mode command. The shaded area in the diagram indicates that it does not matter what the status of the bit happens to be (*don't care* condition).

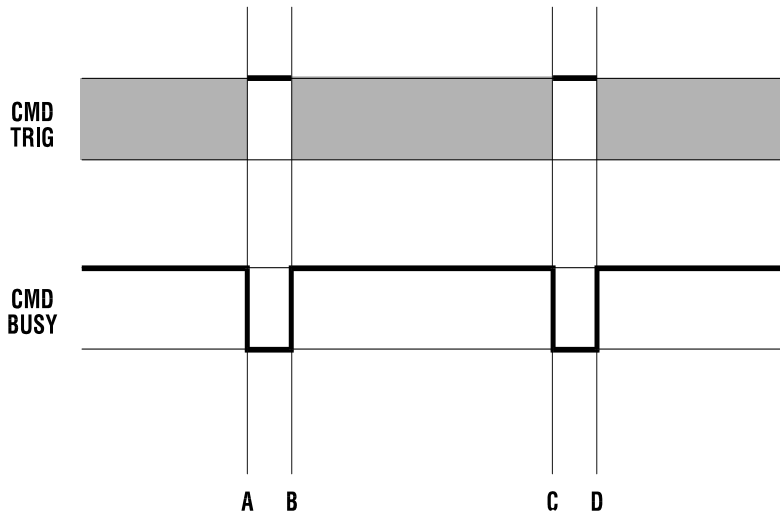


Figure 10. Uncoupled Mode Timing

At time A, the module has cleared CMD BUSY, indicating that Command processing is complete. When CMD BUSY is low and CMD TRIG is high the module will assert CMD BUSY (Time B) and begin command processing. CMD BUSY will remain on during the processing of the Command Block. When the processing is complete, the module will lower CMD BUSY (Time C). *Note that in Coupled Mode, the module would wait for the PLC to lower the trigger before clearing CMD BUSY.*

At the next end of the PLC I/O scan, the module will again sample CMD TRIG. If CMD TRIG is high, the module will raise CMD BUSY and execute the same command again, without re-reading the Command Block from the PLC. Note that the PLC logic is not required to cycle CMD TRIG.

If continuous operation is desired, the PLC can simply leave the CMD TRIG on. The Module will then repeat the command as fast as possible.

NOTE:

As long as the 2572-B detects that CMD TRIG is high when CMD BUSY is lowered, it will execute the same command again. It will not re-read the Command Block from the PLC. Therefore, if you wish to change the command to the module, the PLC logic should clear CMD TRIG and ensure CMD BUSY is cleared before changing the contents of the Command Block or the associated Command Slot. Alternately, use Coupled Mode for these applications.

Command Error Timing

The module provides a mechanism for command execution communicating errors to the PLC. This is accomplished via the CMD ERR bit and the ERROR WORD in the Command Block. The following figure illustrates Command Error timing. Note that the shaded area indicates a "don't care" condition for the particular bit.

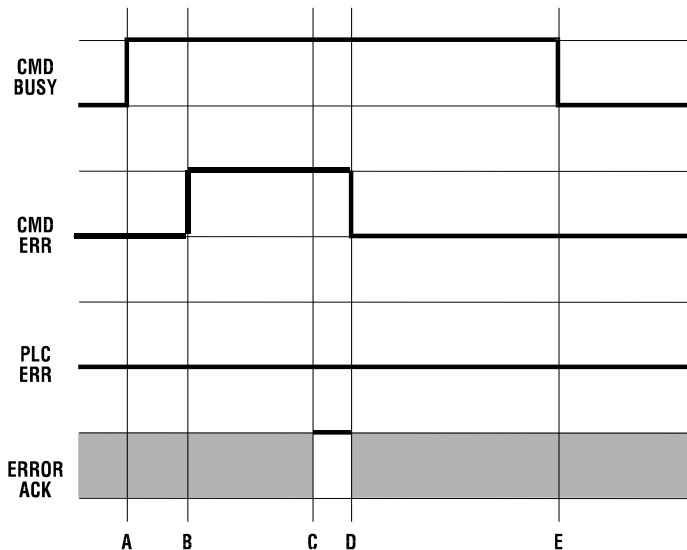


Figure 11. Command Error Timing

At time A, the module has set CMD BUSY and is attempting to retrieve the command block and to process the command.

Sometime later, a command processing error occurs. The module writes error information into the error word of the Command Block and asserts CMD ERR at time B. Processing of this command is halted.

If the module cannot write the error word to the Command Block, it also asserts the PLC ERR bit (see the following section). *The error word is valid only when CMD error is asserted and PLC ERR is clear.*

At the end of each PLC I/O scan, the module samples the state of ERROR ACK (Error Acknowledge). As soon as the module detects that ERROR ACK is set (Time C), it will turn off CMD ERR (and PLC ERR if on) at Time D and proceed with the error recovery.

After error recovery is completed, the module will clear CMD BUSY (Time E). This may or may not be in the same PLC I/O scan. CMD ERR will never be asserted unless CMD BUSY is asserted. CMD ERR is always cleared prior to or at the same time as the release of the CMD BUSY signal (Time D is always before or the same as time E).

NOTE:
The contents of the error word in the Command Block are valid only when CMD ERR is asserted and PLC ERR is clear.

Since the ERROR ACK signal is sampled only when CMD ERR or PLC ERR is asserted, PLC logic can leave the ERROR ACK bit on, if you wish to ignore all errors.

PLC Error Timing

A PLC error occurs when the module cannot read a valid Command Block from the PLC V memory or it cannot write back to this location. The following diagram illustrates timing for the PLC ERR bit. Note that the shaded area indicates a "don't care" condition for the particular bit.

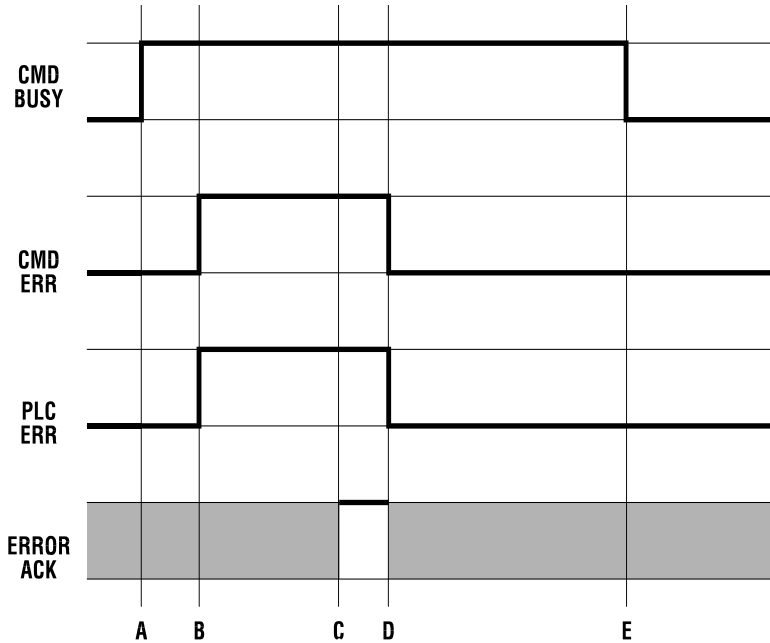


Figure 12. PLC Error Timing

At time A, the module has set CMD BUSY and attempts to retrieve the command block from V memory. At time B, the module determines it cannot retrieve a valid command block and asserts the CMD ERR and the PLC ERR bit. Since a valid command cannot be retrieved, the module halts processing of this command.

At time C the module samples the ERROR ACK bit and determines that it is asserted, indicating that the PLC has acknowledged the error. Sometime later the module clears the CMD ERR and PLC ERR bits (Time D) and the CMD BUSY bit (Time E). The error bits will always be cleared prior to or at the same time as CMD BUSY.

Note that, in this example, no error code is written to the command block. Since a Command Block could not be read, the module does not attempt to write an error code into the V memory location indicated in the command slot.

NOTE:

- When the PLC ERR bit is set, it is almost always the result of:*
- 1) An invalid address in the Command Slot (WY5, WY6, WY7, or WY8) or*
 - 2) A command block connection number that does not have hex 4B in the high byte*
- If the PLC ERR bit is on, you should check your PLC logic carefully!*

Command Abort Timing

There may be rare occasions when you need to abort a command that is in progress. For example, if you triggered a READ REMOTE command with an infinite timeout and the data was never returned, the protocol manager would wait forever, blocking further execution in the command slot. Figure 13 illustrates abort timing.

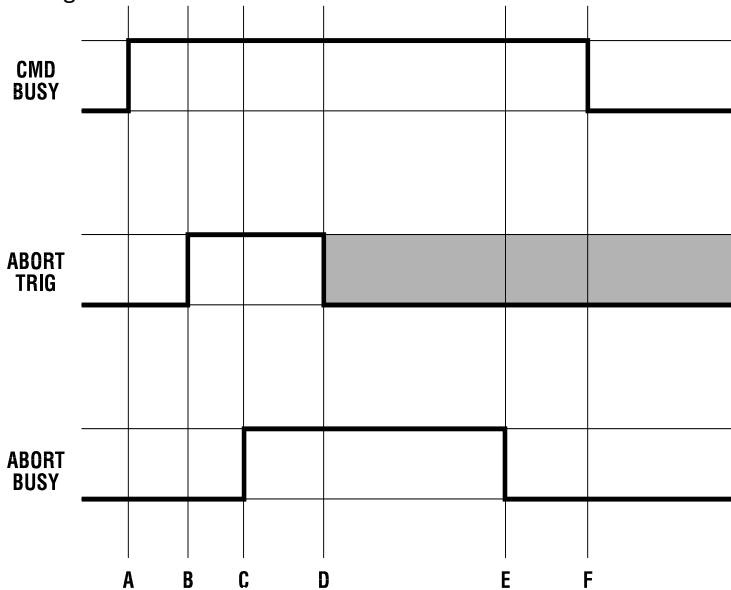


Figure 13. Command Abort Timing

Assume the module is busy processing a command (Time A). At time B, the PLC asserts ABORT TRIG to stop the ongoing command processing. When the module recognizes that ABORT TRIG is high, the module will assert ABORT BUSY (Time C).

After detecting ABORT BUSY, the PLC should clear ABORT TRIG (Time D). When the Module has completed abort processing, it clears ABORT BUSY (Time E).

After ABORT BUSY is cleared, the module will clear CMD BUSY (Time F). Time F may be on the same scan or on a later scan than time D. ABORT BUSY will never be asserted unless CMD BUSY is also asserted.

NOTE:
ABORT BUSY will be cleared even if the ABORT TRIG is still active. If the PLC does not clear ABORT TRIG, no further commands will be processed for the Command slot.

Depending upon the nature of the command and circumstances of execution, some commands cannot be aborted.

NOTE:
Setting all four abort triggers and asserting the module reset bit in WY3 will cause the module to perform a complete reset.

General Command Considerations

When designing your PLC logic you should be aware of the following:

- The Command Trigger is ignored for a command if the associated Abort Trigger is set.
- In Uncoupled Mode, the PLC may not see CMD BUSY go low in between command cycles. After you lower the trigger, the module may execute the command additional times.
- If ERR ACK is set and left high, the associated CMD ERR bit may be set and cleared without the PLC detecting it.
- With the notable exception of Module Reset (all four abort triggers are set along with the module reset bit) the command slots are totally independent. Unless the commands are directed to a common resource, the command slots should have no effect on each other.

APPENDIX C. IP ADDRESS INFORMATION

IP Address Nomenclature

IP Address

Every host interface on a TCP/IP network is identified by a unique IP address. This address is used to uniquely identify the host device, such as a workstation or communications module, and the network to which the host belongs.

Each IP address consists of 32 bits, divided into four 8 bit entities called *octets*. An IP address is expressed in *dotted notation*, with each octet expressed as its decimal equivalent. See the example below.

Notation	Octet 1	Octet 2	Octet 3	Octet 4
Binary	11000000	11011111	10110001	00000001
Decimal	192	223	177	1

Although an IP address is a single value, it contains two types of information: the *Network ID* and the *Host ID*. The Network ID identifies the IP network to which the host belongs. The Host ID identifies a specific IP host on that IP network. All IP hosts on a particular local area network must have the same network ID. Each IP host on a particular local area network must use a unique Host ID.

Address Classes

The Internet community originally defined network classes to accommodate networks of varying sizes. The network class can be determined from the first octet of its IP address.

The following table summarizes the relationship between the first octet of a given address and its Network ID and Host ID fields. It also identifies the total number of Network IDs and Host IDs for each address class that participates in the Internet addressing scheme.

Class	First Octet Value*	Network ID	Host ID	Number of networks	Number of hosts per net
A	1-126	First Octet	Last 3 Octets	126	16,777,214
B	128-191	First 2 Octets	Last 2 Octets	16,384	65,534
C	192-223	First 3 Octets	Last Octet	2,097,151	254

* Address 127 is reserved for loopback testing and inter-process communication on the local computer; it is not a valid network address. Addresses 224 – 239 are used for Class D (IP multicast).

Subnet Mask

The designation of network classes proved to be very inflexible. For example, a Class A network assigned a large number of host devices to the same IP network; potentially reducing performance, limiting topology, and compromising network security. An additional entity, the Subnet Mask, was introduced to allow segmenting an IP network into a collection of smaller networks called subnets.

The Subnet Mask is a collection of 32 bits that distinguish the network ID portion of the IP address from the host ID. Subnet mask bits that belong to the network ID are set to 1. Subnet Mask bits that belong to the host ID are set to 0.

To represent the mask, the 32-bit value is converted to dotted decimal notation or to CIDR (Classless Inter-Domain Routing) notation. The CIDR notation is a modern alternative which counts the number of bits in Network ID portion of the address (bits that are set to 1). The count is preceded by a slash. See the example below.

Bits for Network Mask				Dotted Decimal Format	CIDR Format
11111111	00000000	00000000	00000000	255.0.0.0	/8
11111111	11111111	11110000	00000000	255.255.240.0	/20
11111111	11111111	11111111	00000000	255.255.255.0	/24

NOTE

The binary representation of a Network Mask must be a single continuous block 1's followed by a contiguous block of zeroes. When entering the Network Mask in dotted decimal notation, you must ensure that this requirement is maintained. For example, a network mask of 255.247.0.0 is not valid because the binary equivalent (11111111111101110000000000000000) violates this rule.

The Network Mask must allow at least two bits of host address. In addition, a network mask which causes the derived host ID to be 0 or a broadcast address (all Host ID bits set to 1) should not be used.

Using the Subnet Mask

The transmitting IP Host uses the Subnet Mask to determine where to send an IP message that has a unicast IP address. After deriving the Network ID and Host ID portion of the IP Address using the Subnet Mask, the IP Host compares the Network ID of the destination IP address with the Network ID of the Host IP address. If the Network IDs are the same, the message is sent to another Host on the local network. If the Network IDs are different, the message is sent to an IP Gateway, for routing to another network, if possible.

When you are configuring the IP address of devices that must communicate on the **local** network, you must ensure that:

- The Subnet Mask of all devices are the same,
- The Network ID of all hosts are the same,
- The Host ID of each host is different.

If you are using subnet masks that are aligned with the IP address octets, this can easily be done by examining the dotted decimal values. The octets of the IP address where the corresponding octet of the subnet mask is 255 belong to the Network ID and the octets of the IP address where the corresponding octet of the subnet mask is 0 belong to the Host ID.

For example, where the IP address is 126.18.40.3 with a subnet mask of 255.255.0.0, the Network ID is 126.18 and the Host ID is 40.3.

IP Address	126	18	40	3
Subnet Mask	255	255	0	0
Network ID	126	18		
Host ID			40	3

However, if you are using a subnet mask that does not align with the octet boundaries, this is more difficult. You will need to perform a bitwise “and” calculation to arrive at the Network address. See the following illustration.

Assuming an IP address of 127.18.40.3 and a Subnet Mask of 255.255.240.0, the following table illustrates the bitwise “and” operation. In essence, wherever the subnet mask bit is one, the corresponding IP address bit is part of the Network ID.

Item	Dotted Decimal	Binary Equivalent			
		1 st Octet	2 nd Octet	3 rd Octet	4 th Octet
IP Address	127.18.40.3	01111111	00010010	00101000	00000011
Subnet Mask	255.255.240.0	11111111	11111111	11110000	00000000
Derived Network Address	127.18.32.0	01111111	00010010	00100000	00000000

An easier way to determine this is to compare only non-aligned subnet mask octet with the corresponding octet of the IP address. For example, since the subnet mask of the first two octets is 255.255, the first two octets of the Network ID are the same as the dotted decimal values (127.18) of the IP address.

However, since the third octet of the subnet mask is not 255 or 0, you must perform a bitwise calculation using the third octet of the IP address and network mask. This can be accomplished by using the windows calculator (Scientific View in Windows XP or Programmer view in Windows 7). Using this example, you would enter the value of the third octet (40), click on the “and” button, enter the subnet mask (240), and then click on the “=” button. The result, in this case, is 32. Thus the Network address is 127.18.32.0.

NOTE

The binary representation of a Network Mask must be a single continuous block 1's followed by a contiguous block of zeroes. When entering the Network Mask in dotted decimal notation, you must ensure that this requirement is maintained. For example, a network mask of 255.247.0.0 is not valid because the binary equivalent (11111111111011100000000000000000) violates this rule.

The Network Mask must allow at least two bits of host address. In addition, a network mask which causes the derived host ID to be 0 or a broadcast address (all Host ID bits set to 1) should not be used.

Converting between CIDR and Dotted Decimal Notation

Classless Inter-Domain Routing (CIDR) notation specifies the subnet mask by number of bits that are set in the subnet mask. These bits represent the IP network identifier. Since all bits in the network ID must be contiguous, there are a limited number of possibilities. See the following table to convert between CIDR and Dotted Decimal notation.

CIDR	Dotted Decimal		CIDR	Dotted Decimal
/1	128.0.0.0*		/17	255.255.128.0
/2	192.0.0.0*		/18	255.255.192.0
/3	224.0.0.0		/19	255.255.224.0
/4	240.0.0.0		/20	255.255.240.0
/5	248.0.0.0		/21	255.255.248.0
/6	252.0.0.0		/22	255.255.252.0
/7	254.0.0.0		/23	255.255.254.0
/8	255.0.0.0		/24	255.255.255.0
/9	255.128.0.0		/25	255.255.255.128
/10	255.192.0.0		/26	255.255.255.192
/11	255.224.0.0		/27	255.255.255.224
/12	255.240.0.0		/28	255.255.255.240
/13	255.248.0.0		/29	255.255.255.248
/14	255.252.0.0		/30	255.255.255.252
/15	255.254.0.0		/31	255.255.255.254*
/16	255.255.0.0		/32	255.255.255.255*

* Not allowed for CTI products

Selecting an IP Address

In order to perform its functions, the 2572-B requires a fixed IP address. If you are connecting to an existing network, you should obtain an unused static IP address and the network subnet mask from the network administrator.

If you are establishing your own IP addresses, you should select IP addresses from a block of ‘private’ addresses established by the Internet Assigned Numbers Authority (IANA). The private address blocks are:

- 10.0.0.0 through 10.255.255.255 (Class A)
- 172.16.0.0 through 172.31.255.255 (Class B)
- 192.168.0.0 through 192.168.255.255 (Class C)

These addresses will not be forwarded by the Internet backbone routers; therefore, you are free to use any address in this group as long as it does not conflict with the usage by your local organization.

Selecting a Multicast Address

The IPV4 address range of 224.0.0.1 – 239.255.255.255 has been reserved for IP multicast. Multicast allows a one-to-many relationship, where a single message can be processed by multiple recipients. Unlike a broadcast message, which is received by all IP hosts on an Ethernet network segment, a message with a specific multicast destination address will be admitted only by IP hosts that are listening to this address.

IANA, the Internet Assigned Numbers Authority, has designated blocks of addresses within the IPV4 multicast range for specific purposes, such as local and internetwork control. The address range of 239.0.0.0 – 239.255.255.255 has been designated as an administratively scoped Multicast address space (RFC 2365). Addresses in this range are designated for use by private multicast domains. They do not conflict with other multicast address spaces that are explicitly assigned by IANA. Within this range, addresses 239.255.0.0 – 239.255.255.255 is designated for the IPV4 multicast local scope, which includes multicast limited to a particular local area network. All multicast addresses within this range except 239.255.255.255 are supported by the 2572B TCP/IP stack.

If you are choosing a multicast address for a new factory floor application, you should choose a multicast address in the IPV4 local scope range (239.255.0.0 – 239.255.255.254) unless you have a specific reason to do otherwise. When choosing a multicast address, you should verify there is no conflict with other multicast addresses being used locally.

NOTE:

The 2572-B implementation of UDP Multicast requires that all participating hosts be on the same Ethernet local area network. Routing of multicast packets is not supported.

In case you are using the 2572-B module in an existing multicast application that uses a multicast address outside of the administratively scoped address space, you may enter it. However, due to the more recent administrative action by IANA, the latest TCP/IP stack used by the 2572-B may prevent this from working.

HARDWARE SPECIFICATIONS

Module Size: Single Wide 505 I/O
Backplane Power Consumption: 2.8 watts @ 5 VDC
Operating Temperature: 0° to 60° C (32° to 185° F)
Storage Temperature: -40° to 85° C (-40° to 185° F)
Humidity: 0% to 95%, non-condensing

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LIMITATIONS OF LIABILITY WILL APPLY REGARDLESS OF ANY OTHER CONTRARY PROVISION HEREOF AND REGARDLESS OF THE FORM OF ACTION, WHETHER IN CONTRACT, TORT (INCLUDING NEGLIGENCE AND STRICT LIABILITY) OR OTHERWISE, AND FURTHER WILL EXTEND TO THE BENEFIT OF CTI'S VENDORS, APPOINTED DISTRIBUTORS AND OTHER AUTHORIZED RESELLERS AS THIRD-PARTY BENEFICIARIES. EACH PROVISION HEREOF WHICH PROVIDES FOR A LIMITATION OF LIABILITY, DISCLAIMER OF WARRANTY OR CONDITION OR EXCLUSION OF DAMAGES IS SEVERABLE AND INDEPENDENT OF ANY OTHER PROVISION AND IS TO BE ENFORCED AS SUCH.

7. Adequate Remedy. The customer is limited to the remedies specified herein and shall have no others for a nonconformity in the Product. The customer agrees that these remedies provide the customer with a minimum adequate remedy and are its exclusive remedies, whether based on contract, warranty, tort (including negligence), strict liability, indemnity, or any other legal theory, and whether arising out of warranties, representations, instructions, installations, or non-conformities from any cause. The customer further acknowledges that the purchase price of the Product reflects these warranty terms and remedies.

8. Force Majeure. CTI will not be liable for any loss, damage or delay arising out of its failure (or that of its subcontractors) to perform hereunder due to causes beyond its reasonable control, including without limitation, acts of God, acts or omissions of the customer, acts of civil or military authority, fires, strikes, floods, epidemics, quarantine restrictions, war, riots, acts of terrorism, delays in transportation, or transportation embargoes. In the event of such delay, CTI's performance date(s) will be extended for such length of time as may be reasonably necessary to compensate for the delay.

9. Governing Law. The laws of the State of Tennessee shall govern the validity, interpretation and enforcement of this warranty, without regard to its conflicts of law principles. The application of the United Nations Convention on Contracts for the International Sale of Goods shall be excluded.

REPAIR POLICY

In the event that the Product should fail during or after the warranty period, a Return Material Authorization (RMA) number can be requested orally or in writing from CTI main offices. Whether this equipment is in or out of warranty, a Purchase Order number provided to CTI when requesting the RMA number will aid in expediting the repair process. The RMA number that is issued and your Purchase Order number should be referenced on the returning equipment's shipping documentation. Additionally, if the product is under warranty, proof of purchase date and serial number must accompany the returned equipment. The current repair and/or exchange rates can be obtained by contacting CTI's main office at 1-800-537-8398.

When returning any module to CTI, follow proper static control precautions. Keep the module away from polyethylene products, polystyrene products and all other static producing materials. Packing the module in its original conductive bag is the preferred way to control static problems during shipment. Failure to observe static control precautions may void the warranty. For additional information on static control precautions, contact CTI at 1-800-537-8398.

WX / WY Quick Reference

